
EnGarde

Secure Linux

Community Edition™

USER MANUAL

EnGarde Secure Linux Community Edition



Pioneering. Open Source. Security.

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Printed in the United States of America.

Written by Nicholas DeClario

Edited by Dave Wreski

With contributions from Ryan W. Maple, Pete O'Hara and Benjamin Thomas

Written using L^AT_EX

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EnGarde Secure Linux Community Edition User Manual

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Contents

1	INTRODUCTION	1
1.1	Features	2
1.2	List of Chapters and Appendices	5
1.3	Product Activation	7
1.4	Obtaining Technical Support	8
2	GENERAL SECURITY	9
2.1	Why Do We Need Security?	10
2.2	How Secure is Secure?	10
2.3	Security Planning and Policy	10
3	INSTALLING ENGARDE SECURE LINUX COMMUNITY EDITION	12
3.1	System Requirements	13
3.2	The EnGarde Secure Linux Community Edition Installer	14
3.2.1	Partitioning	16
3.2.2	Package Selections	29

3.2.3	Networking	32
3.2.4	NIC Options	32
3.2.5	NIC Static Configuration	33
3.2.6	Set the Default Gateway	35
3.2.7	Configure a Fully Qualified Domain Name (FQDN)	36
3.2.8	DNS Configuration	36
3.2.9	Troubleshooting NICs	37
3.2.10	New User Creation	38
3.2.11	Creating a System Boot Disk	39
3.2.12	Installation Complete	40
3.3	Configuring the Client Machine	42
3.4	Connecting to EnGarde	43
3.5	The Initial Configuration Process	44
3.5.1	Password and Access Control	44
3.5.2	Locale and Time Setup	46
3.5.3	Firewall and Service Configuration	47
3.5.4	System Summary and Reboot	49
4	THE GUARDIAN DIGITAL WEBTOOL	50
4.1	Connecting and Logging into the WebTool	51
4.1.1	Logging in	51
4.2	The Main WebTool Menu Screen	53
4.3	Virtual Host Management	55
4.3.1	Creating a Virtual Host	55
4.3.2	Creating a Secure Virtual Host	57
4.3.3	Editing a Virtual Host	59
4.3.4	Web Site Directory Structure	71
4.3.5	Set Up Name Virtual Hosts	73
4.3.6	Configure Web Site Log Analysis	73
4.4	System Management	75
4.4.1	User Account Administration	76

4.4.2	FTP Configuration	80
4.4.3	Secure Shell Management	83
4.4.4	Mail Server Management	86
4.4.5	DNS Management	91
4.4.6	DHCP Server Configuration	107
4.4.7	Windows File Sharing	107
4.4.8	Network Configuration	107
4.4.9	Broadband Connectivity	113
4.4.10	Printer Setup	116
4.4.11	Quota Setup	116
4.4.12	Change System Time	116
4.5	EnGarde Auditing System (EAS)	118
4.5.1	System Graphs	118
4.5.2	Services	119
4.5.3	Website Logs	120
4.5.4	System Reports	120
4.5.5	Process Information	121
4.5.6	System Control	121
4.5.7	Edit Configuration	122
4.6	Security	124
4.6.1	Change WebTool Password	124
4.6.2	Change Administrator E-Mail Address	125
4.6.3	Edit Login Banner	127
4.6.4	WebTool Access Control	128
4.6.5	System Access Control	128
4.6.6	Secure E-Mail Client Setup	129
4.6.7	Tripwire Maintenance	131
4.6.8	Firewall Setup	135
4.6.9	Virtual Private Networking	141
4.7	System Backup	142
4.7.1	System Backup Configuration	142

4.7.2	Perform Tape/Directory Maintenance	145
4.7.3	Create a New Backup	146
4.7.4	Restore a Backup	147
4.7.5	View Changes Since Backup	148
4.8	Secure Manager	150
4.8.1	Change System Password	150
4.8.2	Secure Shell Key Management	151
5	GUARDIAN DIGITAL SECURE NETWORK	154
5.1	Running Guardian Digital Secure Network	155
5.1.1	General Configuration	155
5.1.2	Install from Local Media	156
5.1.3	Run the Update Agent	157
5.1.4	Run the Installation Agent	158
6	ENGARDE CONNECTIVITY	160
6.1	Connecting from Windows 9x/ME/NT/2000	161
6.1.1	Installing MindTerm	161
6.1.2	Running MindTerm	162
6.1.3	Secure Copy (SCP)	168
6.1.4	MENUS	170
6.2	Connecting from Unix	177
6.2.1	Using OpenSSH	177
7	SECURE E-MAIL	179
7.1	Configuring Netscape Mail for Secure IMAP	180
7.2	Configuring Outlook for Secure IMAP and POP3	187
8	THE LINUX INTRUSION DETECTION SYSTEM (LIDS)	199
8.1	Introduction to LIDS	199
8.2	Using LIDS	202
8.2.1	Using the lidsadm Utility	203

8.2.2	Adding an Entry	204
8.2.3	Deleting an Entry	205
8.2.4	Deleting and Updating All Entries	205
8.2.5	Password Creation	206
8.2.6	Viewing LIDS Status	206
8.2.7	Viewing the Current LIDS Configuration	206
8.3	Protecting Your Files	207
8.3.1	An Example: Protecting a Freshly Installed Package . . .	207
8.4	Kernel Capabilities	211
8.4.1	Capability Names and Descriptions	211
A	QUICK START GUIDE	217
A.1	Network Interfaces	218
A.2	DNS Server	219
A.3	Mail Server	221
A.4	Web Server	222
B	ADVANCED INSTALLER ISSUES	225
B.1	Boot disk creation	225
B.1.1	Creation on a Linux based system	225
B.1.2	Creation on a DOS based system	225
B.2	Rescue mode	225
B.3	Automatic partition scheme	226
C	GENERAL LINUX	228
C.1	Introduction	228
C.1.1	Root Access on Your EnGarde System	228
C.2	Basic Bash Commands	229
C.2.1	Moving Around the System	229
C.2.2	File Manipulation	230
C.2.3	Editing a File	231
C.3	File System Structure	232

C.4	Services and Daemons	233
C.5	Groups and Users	234
D	FIREWALLS AND PROXY SERVERS	236
D.1	Configuring a Firewall or Proxy Server	236
D.2	Disabling Proxy Settings in Your Browser	238
D.2.1	Netscape Navigator	238
D.2.2	Internet Explorer	239
E	CERTIFICATES	242
E.1	General Certificate Information	242
E.1.1	Getting a Certificate Signed	242
E.1.2	Certificates, IP and Virtual Host Issues	243
E.2	Accepting an Unsigned Certificate	243
F	GLOSSARY	248
G	REFERENCES	257

1 INTRODUCTION

WELCOME TO ENGARDE SECURE LINUX COMMUNITY EDITION

Guardian Digital EnGarde Secure Linux Community Edition Linux is a comprehensive software solution that provides all the tools necessary to build a complete online presence, including DNS, Web, and e-mail services. EnGarde Secure Linux Community Edition significantly reduces support costs due to its simplicity of use and robust security features.

EnGarde Secure Linux Community Edition is a standards-based solution rich in security and Internet commerce features. EnGarde provides a comprehensive suite of applications necessary to create thousands of virtual Web sites, manage e-mail and DNS for an entire organization, manage SSL certificates, and connect high speed Cable connection, all using the integrated SSL secure Web-based administration capabilities.

This manual also includes documentation for the EnGarde Workgroup Suite, an accompanying product that was designed to provide file and print sharing capabilities, virtual private networking for remote office workers, WebMail, file and user quota abilities, as well as Windows Domain Controller support.

The Guardian Digital WebTool provides EnGarde administrators with the most sophisticated Open Source Web-based management system available. It offers secure graphical report and administration capabilities, providing the complete ability to create hundreds of virtual Web sites quickly and easily, as well as associated e-mail and DNS domain information.

1.1 Features

The EnGarde Secure Linux Community Edition integrated software solution offers unsurpassed levels of security, ease of use, intrusion detection and alert capabilities, integrated database and software development packages, and support for standards-based Internet services.

EnGarde Secure Linux Community Edition is also available in pre-configured turnkey rackmount Internet servers from Guardian Digital. The Guardian Digital Linux Lockbox is a highly reliable complete eBusiness solution, configured to address space-saving considerations at co-location facilities, ISPs, and ASPs.

Guardian Digital's EnGarde Secure Linux Community Edition features:

- **Browser-Based Administration** - Browser-based secure remote administration can be performed using the Guardian Digital WebTool. The GD WebTool provides security through a 1024-bit SSL connection and allows an administrator to perform 100% of the functions that could previously only be performed from the command line.
- **Guardian Digital Secure Network** - The integrated Guardian Digital Secure Network allows organizations to manage the software configuration of their EnGarde Secure Linux Community Edition installations within their enterprise.
- **Web Services** - All Web functions are controllable through the GD WebTool. The creation of thousands of virtual Web sites can be easily managed and maintained.
- **High-speed Internet Connectivity** - Connect your office Cable or DSL high-speed Internet connection to build an inexpensive corporate presence.
- **Gateway Firewall Services** - The integrated gateway firewall includes the ability to protect organizations from malicious cybervandals and provides a level of assurance that its assets are secure. The port forwarding functionality provides small organizations with the ability to redirect Internet service requests to servers within the internal network. Network Address Translation provides security by masquerading requests by internal clients for Internet services as well as enabling organizations to use a single IP address for all their internal workstations to reach the Internet.

- **Intrusion Detection and Prevention** - The intrusion detection features will detect and notify you of possible threats and security related events.
- **System Logging and Auditing** - Extensive logging is performed to insure that you have the latest system information.
- **Host Security** - Security of the host itself has been significantly increased. Enforcement of longer user passwords, control of expiration dates, and utilization of the latest in advanced forms of password encryption close one of the most common and easily exploitable means of intrusion.
- **Electronic Mail Server** - The included e-mail server has been engineered to provide security and stability and can control e-mail for hundreds of domains with the click of a mouse. Mail can then be retrieved in a secure format using conventional mail clients. Additional security improvements have been made including protection from common threats as well as restricting unsolicited e-mail.
- **PHP Embedded Scripting** - The PHP HTML embedded scripting language makes it easy for developers to create dynamically-generated Web pages. PHP also offers built-in database integration for database management systems, providing the ability the produce database-enabled Web pages with a short learning curve.
- **Database Support** - The included database server provides a true multi-user, multi-threaded SQL (Structured Query Language) database server, enabling EnGarde system users and applications to create robust interactive Web sites and powerful E-Commerce sites.
- **Secured IMAP and POP3** - SSL Secured IMAP and POP3 are fully supported to help increase the security of personal e-mail.
- **Domain Name Services** - EnGarde Secure Linux Community Edition can manage DNS for thousands of domains for external users trying to access virtual Web sites running on EnGarde, as well as DNS for internal users. This is all configurable using the WebTool.
- **Common Gateway Interface (CGI) Support** - The administrator has the ability to enable CGI-based dynamic Web content on an individual virtual server basis.

- **Server Side Includes** - EnGarde has the full ability to correctly display server-parsed Web pages (.shtml files).
- **Secure Shell Accounts** -The Secure Shell provides a secure encrypted communications link with EnGarde Secure Linux Community Edition from a remote location, eliminating the risk previously found in other remote access methods.
- **Web Server Aliasing** - EnGarde has the ability to create thousands of virtual Web sites from the same IP address.
- **E-Mail Server Aliasing** - EnGarde gives the administrator the ability to add e-mail server aliases, allowing the creation of thousands of virtual e-mail domains.

1.2 List of Chapters and Appendices

Chapter 1 *Introduction* covers basic information about EnGarde.

Chapter 2 *General Security* gives you an understanding of basic security.

Chapter 3 *Installing EnGarde* is a guide for installing and initially configuring EnGarde.

Chapter 4 *The Guardian Digital WebTool* covers all the functions of the GD WebTool configuration utility.

Chapter 5 *Guardian Digital Secure Network* shows you how to take advantage of the Guardian Digital Secure Network automated update system.

Chapter 6 *EnGarde Connectivity* has information of the different ways of connecting to your EnGarde system from a remote location without using the Guardian Digital WebTool.

Chapter 7 *Secure E-Mail* shows you how to configure different e-mail clients to work with secure e-mail services.

Chapter 8 *The Linux Intrusion Detection System (LIDS)* is covered in the WebTool but delves into a much more technical aspect of this feature.

Appendix A Quick Start Guide contains a step-by-step guide on setting up all the major components of your EnGarde system.

Appendix B *The Advanced Installer Issues* covers other features of the installer to be used by advanced users.

Appendix C *General Linux* has some basic BASH commands for getting around the system from the console.

Appendix D *Firewalls and Proxy Servers* covers how to allow your EnGarde system to get through a firewall or proxy server and how to get a client system to EnGarde from behind a firewall or proxy server.

Appendix E *Certificates* has basic information on what certificates are, how to manage them and getting a certificate signed.

Appendix F *Glossary* covers common jargon and terms used in this manual.

Appendix G *References* has a list of references used to aid in the creation of this manual.

1.3 Product Activation

Activating your copy of EnGarde Secure Linux Community Edition gives you the ability to join our mailing list, priority access to the latest system and security updates and Guardian Digital technical support as described in the next section.

Activate Your Software

Guardian Digital offers the ability to activate EnGarde Secure Linux Community Edition from your local desktop. Simply connect to:

`https://www.guardiandigital.com/register`

You can fill out all the necessary information here and submit it directly to Guardian Digital. You will have immediate access to the latest updates upon registration.

1.4 Obtaining Technical Support

Guardian Digital provides 60 days of Web, phone or e-mail support beginning at the time of product registration. This includes up to four incidents of installation and configuration support within that 60 day period. Additional support is available from your Guardian Digital sales representative.

Before contacting Guardian Digital's technical support team please visit the Guardian Digital Support Web site which covers many common technical support issues at:

<http://support.GuardianDigital.com>

You can contact Guardian Digital directly using one of the following means:

Phone: **1-866-GDLINUX**
201-934-9230

E-Mail: **support@guardiandigital.com**

Before you can obtain support, you must have previously registered on our Web site:

<https://www.GuardianDigital.com/register>

Additional details on available support plans are available at:

<http://www.GuardianDigital.com/support>

2 GENERAL SECURITY

Before you start using EnGarde Secure Linux Community Edition we recommend you read this section covering general security knowledge. This section will help you understand the goals of your EnGarde system and in turn will help you configure it better for your needs with security in mind and increase the overall security of your network.

2.1 Why Do We Need Security?

In the ever changing world of global data communications, inexpensive Internet connections, and fast-paced software development, security is becoming more and more of an issue. Security is now a basic requirement because global computing is inherently insecure. As your data goes from point A to point B on the Internet, for example, it may pass through several other points along the way, giving other users the opportunity to intercept, and even alter it. It does nothing to protect your data center, other servers in your network, or a malicious user with physical access to your EnGarde system.

2.2 How Secure is Secure?

Security is about defense in depth. Providing physical security as well as a well-designed network, control over the users and processes on the host itself, and regular maintenance can go a long way towards providing good security.

In the most basic sense, a system is secure if it does what it's supposed to do, even if its users attempt to do something they're not supposed to do. It protects the information stored in it from being modified either maliciously or accidentally or read or modified by unauthorized users.

Consider the security of your household. Perhaps you have an alarm system, but does it work if the intruder cuts the system power? Security involves tradeoffs. How much is your data worth? Does it make sense to protect your system with the level of security you might find protecting Fort Knox, or would that cost more than the data itself? Guardian Digital provides an extremely functional e-commerce server, while still retaining all the reliability, configurability, and scalability you have come to expect with the Linux operating system.

2.3 Security Planning and Policy

Assessing risk and making prudent decisions before the system is installed is the best approach. You can go a long way towards providing good security by establishing a security policy. A security policy is a written document that outlines what is permitted behavior on the system. Once written, it is reviewed periodically and distributed to all users of the system. No system can be fully secure, but with due diligence and attention to detail, many security threats can be mitigated.

Linux is not susceptible to viruses in the strictest sense of the word (no pun intended), but permitting content to enter the system that has not explicitly been authorized will surely lead to problems.

Guardian Digital's EnGarde Secure Linux Community Edition has been engineered with the greatest degree of security available on any Linux Open Source e-business server to date. No longer is it the case that a company can purchase or contract an e-commerce solution without great concern for the assurance and integrity for the data and information contained within it. Guardian Digital solutions have been engineered with security as a primary concern, providing that high degree of assurance required to conduct business on the Web today.

This high level of security integrated in to EnGarde Secure Linux Community Edition requires you follow the guidelines in this manual when configuring and administering EnGarde. By following these guidelines you can be assured the highest level of system security at all times.

3 INSTALLING ENGARDE SECURE LINUX COMMUNITY EDITION

EnGarde Secure Linux Community Edition comes with an easy to use front-end for installing the operating system. Described in the following sections are the steps to be completed to successfully complete an installation of EnGarde Secure Linux Community Edition.

EnGarde Secure Linux Community Edition also provides an easy to use interface for the initial configuration. The initial configuration is ran after installation to configure the software on the machine, as opposed to the installation which configures hardware. This interface requires you to configure it from another PC. The client PC can be any operating system and only requires a browser that supports SSL. Netscape 4+ and Internet Explorer 5+ will be fine for doing this.

The interface you will be using will guide you step-by-step through the set up process. We will also outline the steps in more detail in this manual. The Guardian Digital WebTool will provide the complete ability to configure your EnGarde system after installation.

3.1 System Requirements

Below are a list of the system requirements for EnGarde Secure Linux Community Edition.

- 486 or faster processor
- 16MB of ram or greater
- 1.2GB hard drive (SCSI or IDE)
- 1 PCI network interface card

The above listed requirements are the bare minimum for EnGarde Linux to function properly. We highly recommend using a system with the following specifications:

- Pentium class processor
- 32MB of ram or greater
- 2Gb hard disk (SCSI or IDE)
- 1 PCI network interface card

3.2 The EnGarde Secure Linux Community Edition Installer

The installation process is mostly automated but can be very interactive if the advanced user wishes.

The installation process is started by booting the system with the EnGarde Secure Linux Community Edition CD-ROM. If your system does not support the CD-ROM drive as a boot device you can create a bootable floppy disk, refer to *Appendix B.1 on page 225* for information on creating a bootable floppy disk.

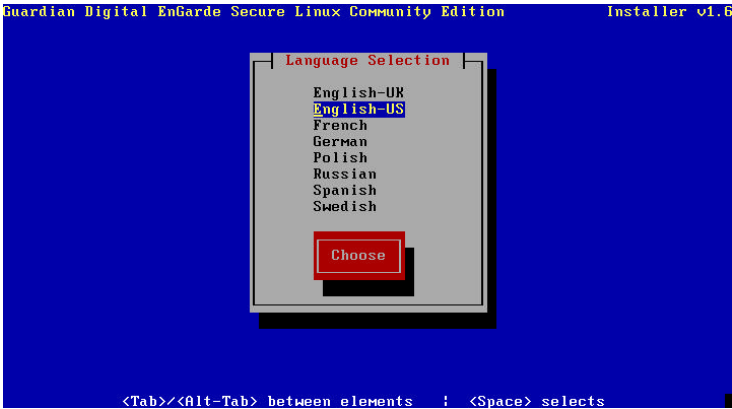
Booting

Once the system finds bootable media you will be presented with a prompt and a few options. You can press *Enter* to continue with a normal installation, press **F2** to view more information concerning *Rescue Mode* (explained in *Appendix B.1 on page 225*) or press **F3** to view additional information concerning EnGarde Secure Linux Community Edition and the installation process.

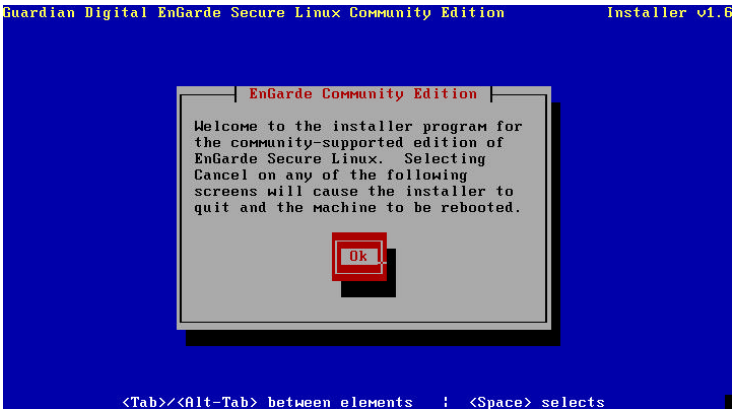
The Installer

Following the boot menu the kernel will be loaded and booted. Once this process is complete the installer will be launched and you will be presented with the following screen:

Here you are given the option to choose your language. Currently the installer itself does not support any languages except for English but it will accept keymappings for the languages listed. Additionally after installation language settings, keymappings and font settings will be active at the systems console.



To select your language scroll through the list with the arrow keys on your keyboard and when your language is highlighted press 'enter' to select it. You will then be brought to a welcome screen:



Press the *Ok* button to continue on your way.

Mounting the CD

Next you will be prompted to insert the CD-ROM. If the CD-ROM is already in the drive just hit *Ok* to continue, otherwise insert the CD-ROM and press *Ok*. It is

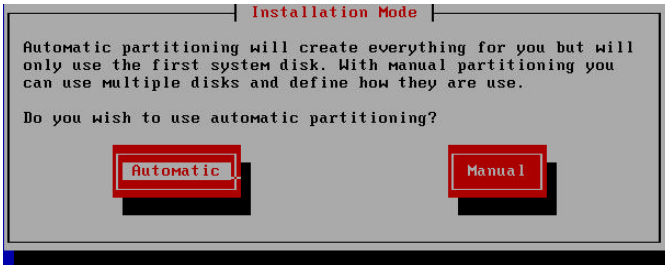
not necessary to close the door, it will close itself when you press *Ok*.

NOTE: Although the CD will boot from a SCSI CD-ROM drive, if configured to do so, it will not install from a SCSI CD-ROM drive. An ATAPI CD-ROM drive is required for installation.

3.2.1 Partitioning

The next portion of the installation process is to partition the system's hard drive(s). The EnGarde Installer provides two methods of partitioning, *Automatic* and *Manual* methods.

For difficulty understanding any of the terms used in this section, please see the *Glossary* located on page 248.



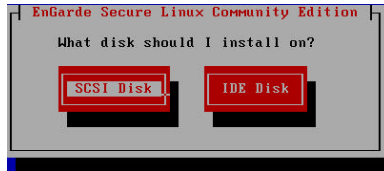
Automatic partitioning will completely partition your system for you with minimal user interaction. Manual partitioning allows you complete control over the partitions on the system. Both modes are outlined in detail below.

Automatic Partitioning

Automatic partitioning will create the necessary partitions for you and create a filesystem on each partition, as well as a swap partition. For detailed information on how the drive is partitioned refer to *Appendix B.3* on page 226 .

Drive Type

The only input required from the user in automatic partition mode is to choose if you wish to install EnGarde Secure Linux Community Edition on a SCSI disk or on an IDE disk one.



If the installer is unable to load support for your SCSI controller, you will be presented with a list from which to choose.

Note: If *SCSI Disk* is chosen your SCSI adapter must have a boot prom otherwise EnGarde Secure Linux Community Edition will fail to boot after install.

Drive Partition Warning

Once you have made your selection a warning box will appear informing you that all data on the drive will be lost. EnGarde will install on the first drive found on the specified bus you selected. For example, if you chose IDE then `/dev/hda` will be used, and if you chose SCSI then `/dev/sda` will be used.

EnGarde Secure Linux Community Edition is a server operating system and is designed to be the only system on the machine. For this reason all information on the primary installation disk will be destroyed; other drives in the system will remain untouched.

If you wish to use additional disks in your system, you must change to manual mode for partitioning.



After *OK* is selected partitioning will proceed.



Manual Partitioning

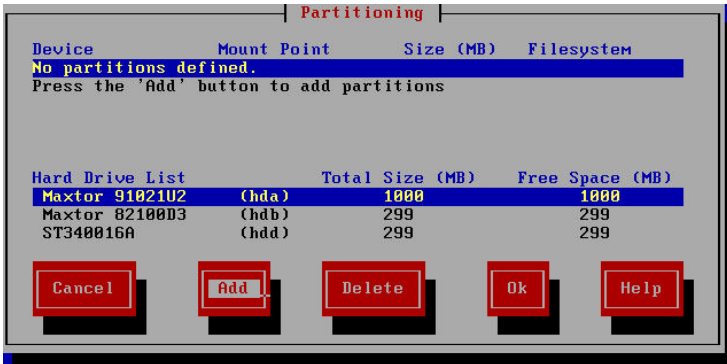
Manual partitioning mode allows advanced users to use multiple drives, both IDE and SCSI, and configure them however you like. If you don't have a clear understanding of partitioning it is recommended you use the automatic partitioning mode.

Main Screen

When you first start the manual partition mode you will see the screen on the following page.

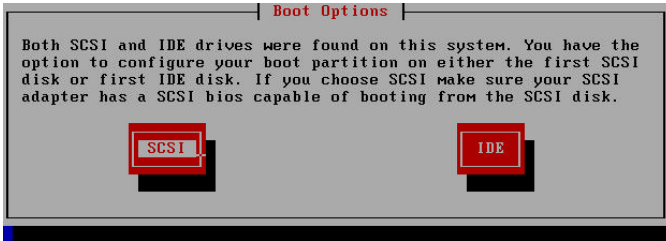
This main screen will show you a list of created partitions, drives with space available, and space remaining. It will also allow you to add, delete and edit partitions.

There are two listboxes on this screen, the partition listbox and the hard drive listbox. Both boxes scroll and can be accessed by hitting the *tab* key on the keyboard. Hitting *Enter* while in the partition listbox will bring up an edit screen, described later in this section. To scroll up and down in a listbox simply use the arrow keys on the keyboard.



The first thing that must be done at this menu is to add a `/boot` partition. A `/boot` partition is required for compatibility and security and will be created for you automatically the first time you hit the *Add* button.

The `/boot` partition will be a 30MB partition created on the first drive in the system. If you have both SCSI and IDE drives in the system, the following window will appear so that you may select if you want this `/boot` partition on the first IDE disk or on the first SCSI disk.



After clicking the *Add* button the main screen will refresh and you will see the newly added partition. If you had to choose between SCSI and IDE this will happen after your decision.

Device	Mount Point	Size (MB)	Filesystem
<code>/dev/sda1</code>	<code>/boot</code>	30	ext3

Adding a Non-Software RAID Partition

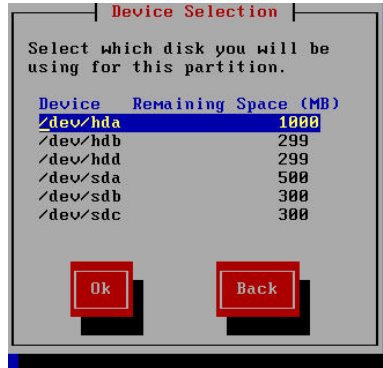
Before EnGarde Secure Linux Community Edition can be installed a `/` and `/boot` partition are required. As described above the first time you click *Add* a `/boot` partition is created. After that, you have the ability to create your own partitions as necessary.

NOTE: The installer will not continue until a `/` partition has been created.

Step 1 - Selecting a Drive

The first thing the installer requires when adding a partition is to select which drive you want the partition to be created on. It will display the following dialog

showing each drive and the remaining space on that drive.



If a drive has all of its space allocated to other partitions it will not be displayed. This dialog will also not appear if you only have one drive in the system.

Step 2 - Partition Size

After selecting the drive to create the partition on you must select the size of this partition. The interface accepts input in the form of MB so for a 500 MB partition you would type *500*.

After entering in the partition size you have a second option, *Test disk integrity*. This will scan the drive for physical damage before using it. If it finds a bad portion of the disk it will ignore this portion when writing the filesystem.



NOTE: Running the disk integrity test can be very time consuming depending on the disk size.

Step 3 - Mount Point

The last step of creating a partition is defining where the partition will be mounted on the system. You will need to type in the full path of the partition. You can also choose to make this partition a swap partition by selecting the swap partition check box.



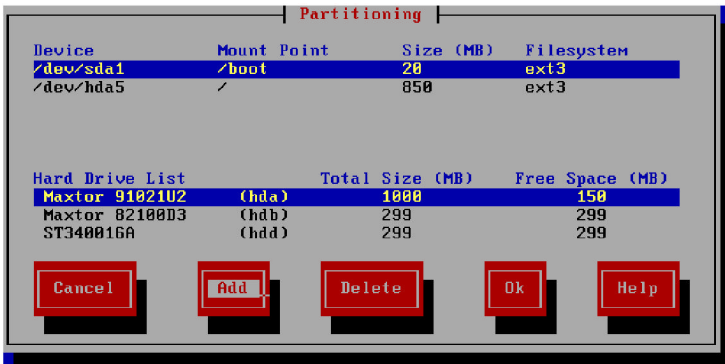
NOTE: If you choose to make the partition a swap partition anything typed into the entry box will be disregarded.

Step 4 - Completion of a Partition

After selecting the mount point you will be returned to the main screen. You will see the partition you just created in the partition listbox. Once a / partition has been created you can:

- Continue with the installation
- Add more partitions
- Delete the partition
- Edit the partition

To delete a partition move to the partition listbox by using the *tab* key. Highlight the partition you wish to delete by using the arrow keys on the keyboard. Then using the *tab* key, select the *Delete* button to delete the partition. The partition will be removed from the listbox and its space will be allocated back to the appropriate drive.



Creating a Software RAID Partition

EnGarde Secure Linux Community Edition allows the creation of Software RAID partitions. A Redundant Array of Inexpensive Disks (RAID) allows redundancy and performance over multiple hard disks. RAID is usually done by a physical

hardware controller or controlled by software. If a hardware RAID controller is found in the EnGarde system Software RAID will not be an available option at installation time.

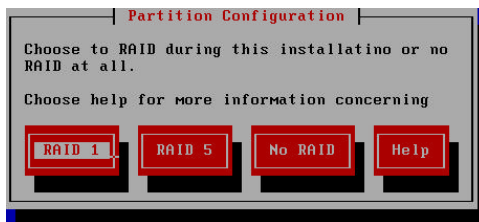
RAID has multiple configurations referred to as levels. EnGarde supports RAID levels 1 and 5.

RAID 1 A RAID 1 array consists of two hard disks and no limit on spares. This RAID level is sometimes referred to as “mirroring”. It makes a mirror image of the first drive on the remaining drives. If the first drive fails a backup is used. The size of a RAID 1 partition is limited to the size of the smallest partition in the array.

RAID 5 A RAID 5 array consists of at least three disks and no limit on spares. RAID 1 offers larger partition sizes than RAID 5 with increased read performance but slightly reduced write performance over RAID 1. RAID 5 stores parity information across all disks for redundancy making it possible to recover from a failed disk. The size of a RAID 5 partition is determined by taking the total number of disks in the array minus one and multiplying that by the size of the smallest partition in the array.

RAID Spares In the event of disk failure the Software RAID system will reconstruct the RAID array using the parity information contained on its RAID disks. It will write the reconstructed data to one of the spare disks in the system. The spare disk remains unused until an error occurs. This method is sometimes referred to as “hot reconstruction”. A RAID array can be fully reconstructed and operational with no system downtime.

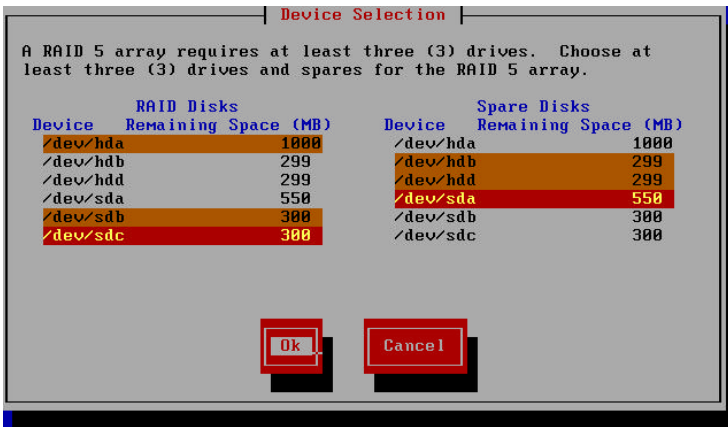
If at least two disks are found in the EnGarde system a prompt to choose *RAID 1* or *No RAID* will be given. Additionally, if three or more disks are present in the system an option for RAID 5 will be listed as well.



NOTE: Once a Software RAID partition is created the entire system will be configured for Software RAID. Non-RAID partitions can not be created at that point.

Choosing the RAID disks and Spare disks

Once *RAID 1* or *RAID 5* is chosen a new menu with two lists will be displayed. Each list shows the hard drives located in the system and their available free space.



Two drives must be chosen from the RAID list as the main RAID partitions for a RAID 1 array and at least three drives if this is a RAID 5 array. There is no limit to the number of spare disks.

Determine size of the new partition

Once the drives have been selected the installer will determine the maximum size the partition can be with the selected drive configuration.



The size of the partition is required in MB.

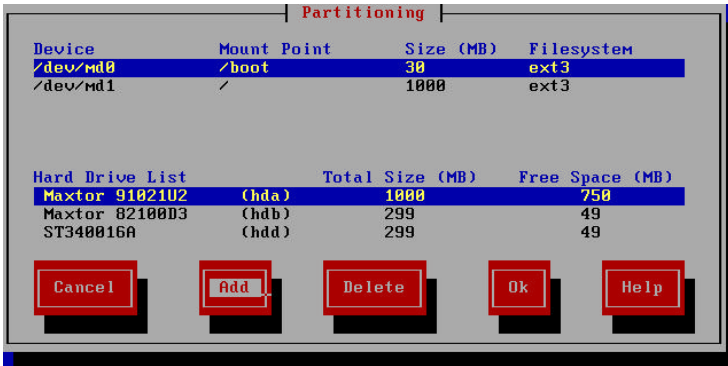
Determine the mount point

The last step is to select a mount point for the new RAID partition.



Type the directory name where this partition will be located into the entry box beginning with a /. Enter only a / for the main root partition.

Once the mount point is entered the main partition screen will be displayed.



A `/boot` partition will automatically be created on `/dev/md0`, the first Software RAID partition. The size will be 30MB and it will use the drive configuration that was selected for the partition that was just created. In the partition list, below the `/boot` partition, the partition that was just created will be displayed.

Creating a Swap Partition in Software RAID Mode

The EnGarde Installer allows the selection of multiple swap partitions during a Software RAID installation. These swap partitions are assigned the same priority so that the system will access all the partitions at the same time to read and write its data. This greatly increases swap performance.

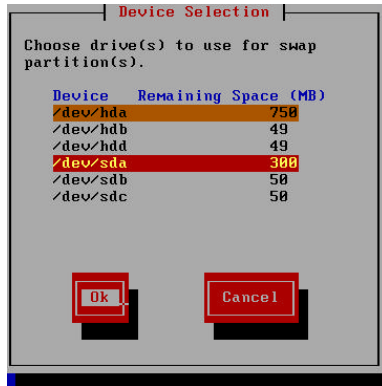
After creating the first Software RAID partition the RAID selection screen will change.



In place of the *No RAID* option will be *Swap*. Select the *Swap* option to start the process of creating swap partitions.

Selecting drives to use for swap

After selecting *Swap* there will be a new menu with a list of available drives. Choose at least one drive for the swap partition. There is no limit on swap partitions.



Determine swap size

Once the drives have been selected the size of the partition(s) must be selected. The installer will determine the maximum size allowed for the swap partition(s). This is determined by the drive with the smallest space available.



After choosing the size of the swap partitions along with any others that may have been created it will be displayed in the main partition menu.

Device	Mount Point	Size (Mb)	Filesystem
/dev/md0	/boot	50	ext3
/dev/md1	/	1000	ext3
swap	swap	300	n/a

Editing a Partition

To edit a partition move to the partition listbox by using the *tab* key on the keyboard. Once in the partition listbox, highlight with the arrow keys on the keyboard the partition you want to edit and hit *Enter*. At this point the following dialog box will appear:



You will notice you can change all the configuration choices you made when creating the partition. All the same rules mentioned previously apply here.

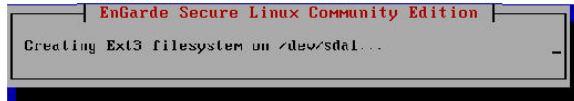
NOTE: /boot can not be edited.

Creating Partitions and Filesystems

Once all the partitions have been defined hitting the *OK* button will continue with the installer. The installer will display a small dialog showing each partition being created:



After all the partitions are created an Ext3 journal and filesystem will be created on each partition, except for swap.



3.2.2 Package Selections

EnGarde Secure Linux Community Edition offers the ability to choose what packages you wish to have installed on your EnGarde system. In this dialog you can choose which packages you wish to install.

You can choose from the following packages:

Database Packages

Select this option to include support for building databases Use the MySQL database to build true multi-user, multi-threaded SQL databases, enabling EnGarde system users and applications to create robust interactive Web sites and powerful E-commerce sites.

DNS Packages

EnGarde Secure Linux Community Edition can manage DNS for thousands of domains for external users trying to access virtual Web and email sites running on EnGarde, as well as for internal users. This is all configurable using the WebTool.

Firewall Packages

The integrated Gateway Firewall includes the ability to protect organizations from malicious cybervandals. The port forwarding functionality provides small organizations with the ability to publish internal servers on the Internet. Network Address Translation provides security by masquerading requests by internal clients for Internet services as well as enabling organizations to use a single IP address for all their internal workstations to reach the Internet.

Mail Packages

The include email server has been engineered to provide security and stability and can control email for hundreds of domains with the click of a mouse. Mail can then be retrieved in a secure format using conventional email clients. Additional security improvements have been made including protection from common email threats as well as restricting unsolicited email.

NIDS Packages

The intrusion detection features will detect and notify you of possible threats and security related events. Select this option to enable network and host intrusion detection on your EnGarde system.

Web Packages

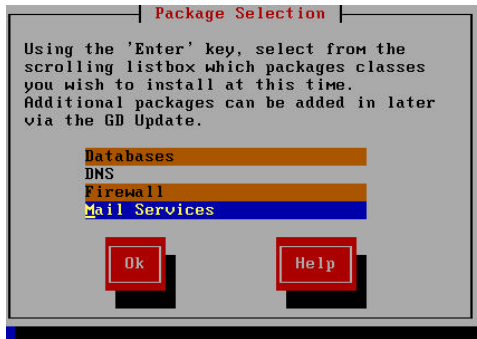
All Web functions are configurable using the WebTool. The creation of thousands of fully-functional virtual Web sites, including CGI, PHP, and perl support, can be easily managed and maintained. Select this option to provide services for building Web sites.

This dialog box contains a list-box that has listed all the available packages. You can navigate the list-box with the arrow keys. Once an item has been highlighted press the *Enter* key. This will turn the item red. When you move the cursor the item will appear orange. That item has now been flagged. To select another item do the same thing. To deselect an item simply highlight it and press *Enter* again.

If you choose not to install any packages just the core packages will be installed. The only way to leave this dialog box and continue with the install is by selecting the *Ok* button.



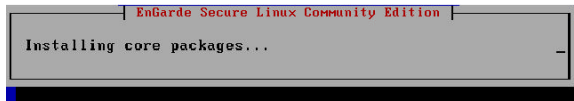
Below is an example of what the dialog box will look like with multiple packages selected. Selected are the 'Databases' and 'Firewall' packages while the cursor highlights the 'Mail Services' package.



Once you have selected which packages you wish to install you can press the *Ok* button to continue and the packages will begin to install.

NOTE: If you plan on using PPPoE you must select both the 'DNS' and 'Firewall' packages. Additional information concerning PPPoE, DHCP and broadband usage can be found in *Sections 4.4.8* and *4.4.9*.

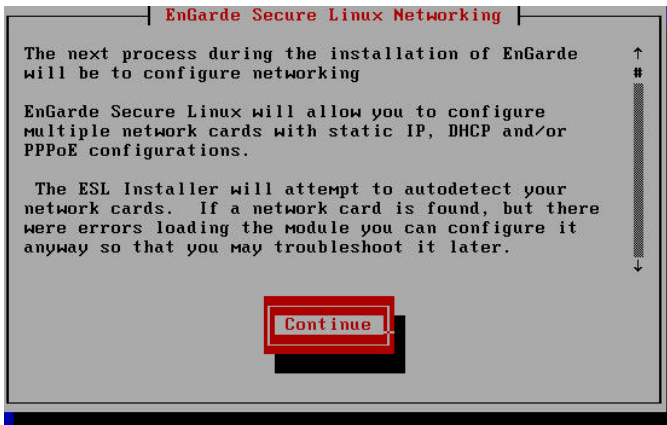
As each package is installed you will see a dialog box indicating which is being installed.



3.2.3 Networking

Once the EnGarde Installer has finished installing all of the selected packages the networking configuration will begin.

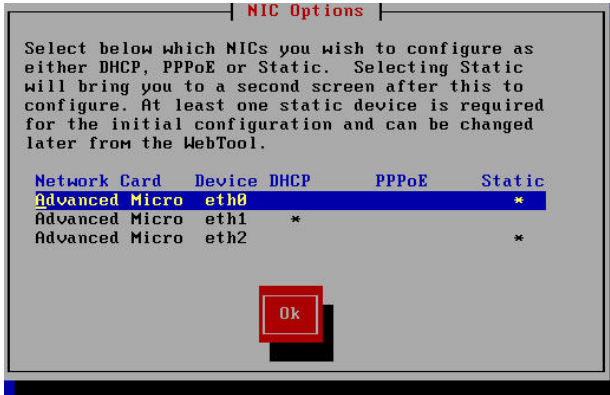
The network configuration process will allow you to configure multiple network cards with static IP, DHCP and/or PPPoE configurations and set up host and domain names and your DNS configuration.



Following this dialog box the EnGarde Installer will attempt to auto detect all the network cards in the system. If any network cards fail to initialize properly a dialog box will appear. This is discussed in detail at the end of this section.

3.2.4 NIC Options

The first part of the network configuration is determine how to configure each ethernet device found in the system.



This dialog box will display in a list each ethernet device found in the system. Following it is an '*' signifying which option has been selected. To change the option simply highlight the device and hit *Enter*; the '*' will cycle between each option.

Once you have set everything up hit *Ok* to continue. There is a *Back* button in the next dialog box if you choose to come back here and make changes.

3.2.5 NIC Static Configuration

If you selected any static devices you will be brought to the dialog to configure static interfaces.

NOTE: DHCP and PPPoE devices will be listed here but can not be edited. If you wish to change these you will need to hit the *Back* button.

In this dialog box each network card will have four categories, IP Address, Gateway, Netmask and Network. If these terms are unfamiliar to you, consult with your service provider.

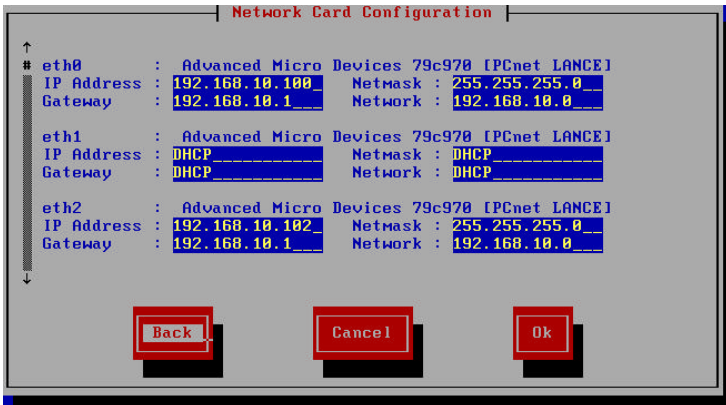
IP Address An IP address is a unique number used to identify a computer on a network. Generally you can purchase a block of IP addresses you are allowed to use on the Internet, or are assigned one or more IP addresses from your service provider. Enter the IP address you want to assign to the EnGarde machine.

Gateway To give a computer the ability to talk to computers on another network they must communicate through a gateway. Enter this IP address here.

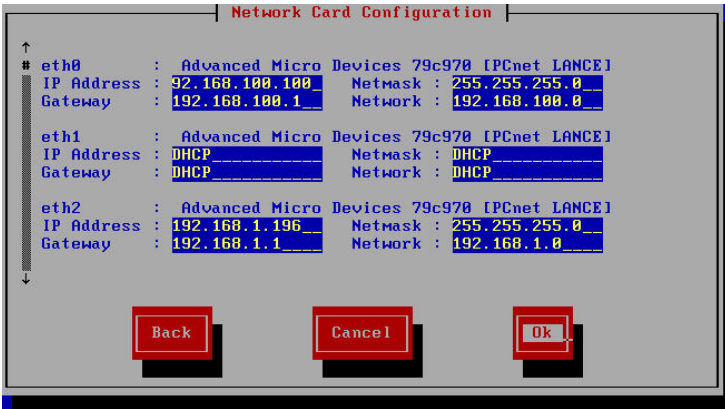
Netmask The *netmask* defines a network within the larger network, called a subnet. The netmask defines the subnet mask. Enter the appropriate subnet mask for the network, generally, 255 . 255 . 255 . 0.

Network The *network* is the network portion of the IP address as determined by the network mask. For example a network mask of 255 . 255 . 255 . 0 and an IP address of 192 . 168 . 1 . 1 would denote the network address as 192 . 168 . 1 . 0. This specifies the network that your server will “live” on.

When this dialog first appears default values will be inserted. Change these to your networks settings.



The following screen shot is an example after all the NIC information is entered into the system.



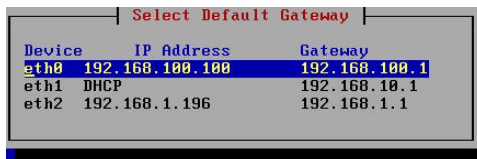
NOTE: If you plan on using PPPoE two interfaces are required and one must be a static IP. Additionally the static interface must be defined as the gateway and the DNS server. Additional information concerning PPPoE, DHCP and broadband usage can be found in *Sections 4.4.8 and 4.4.9*.

3.2.6 Set the Default Gateway

The next step in the network configuration process is to configure the default gateway. The default gateway is required; if the requested route is not found in the routing table, the default gateway will be used.

To set a device as a default gateway simply scroll with the arrow keys and make your selection by pressing *Enter*.

NOTE: When a device is configured for PPPoE it is assumed as the default gateway.



3.2.7 Configure a Fully Qualified Domain Name (FQDN)

After selecting your default gateway it's required you enter in your hostname and your domain in a Fully-Qualified Domain Name (FQDN) format.

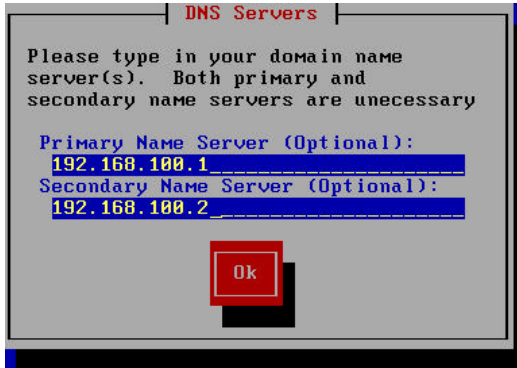
A Fully-Qualified Domain Name is written from most specific (a host name) to least specific (a top-level domain), where each part of the domain separated by a period. For example, if you were to name the host `lockbox` and place it inside the `guardiandigital.com` domain the FQDN would be `lockbox.guardiandigital.com` as in the example screen-shot below.



3.2.8 DNS Configuration

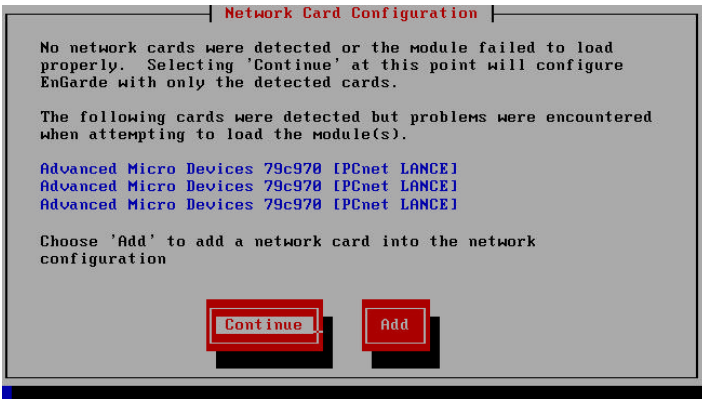
The final step of network configuration is to configure the Domain Name Service servers. Domain Name Service (DNS) is the software that is responsible for converting host names into numbers that computers can understand.

If you selected a DHCP or PPPoE ethernet device, they may retrieve your DNS information for you. If you have no DHCP or PPPoE configured devices then you are required to enter in at least one DNS server otherwise both are optional.



3.2.9 Troubleshooting NICs

If the EnGarde Installer locates a NIC but fails to initialize the card properly you will be brought to this dialog box below at the start of the networking module.



This will list for you all the cards found in the system that failed to load properly. Since EnGarde requires at least one NIC device be present during install you will have the ability to force an ethernet device to be configured.

To forcefully add the device select the *Add* button from the dialog box. Upon doing so a new box will be displayed.

This new dialog box will allow you to choose one or more network cards to add to the system. The list-box in this dialog box allows you to select multiple network cards to be added at the once. This interface works identically to the one mentioned earlier in the package selection section.



After selecting your devices hit *Add Card(s)* and if you added every available card you will be brought to the main network menu.

If you choose to not select all the available cards, you will be returned to the previous menu where you can choose to select the remaining cards or continue on to the network configuration at this point.

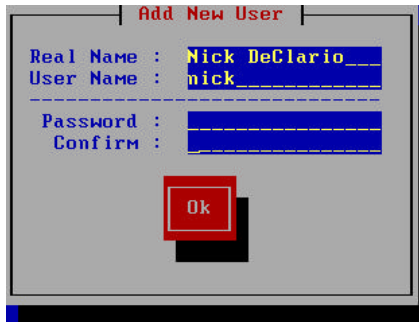
3.2.10 New User Creation

Once the network configuration is complete you are given the opportunity to add a new user during the installation process. This new user will be an administrative user, they will be part of the *'admin'* group and an SSH key will be automatically created for the user.

NOTE: The SSH key passphrase will match the users system password. This can be changed later via the GD WebTool.



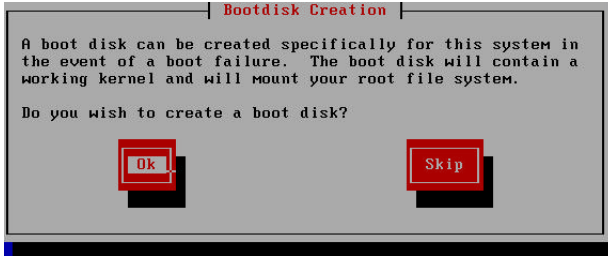
If you chose to create a new user at this point, you will need to enter in the users real name, user name, and a password. Once all required fields have been entered hit *Ok* to create the account.



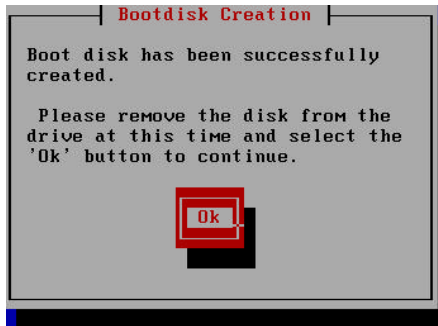
3.2.11 Creating a System Boot Disk

The final step in the installation process is to create a boot disk. It is highly recommended that you do so. If there are any problems with the system disks that can prevent the system from booting properly a boot disk will solve your problem.

The boot disk is to be used as a rescue tool only. It contains a kernel with minimal security installed in it so that you can fix a damaged system.

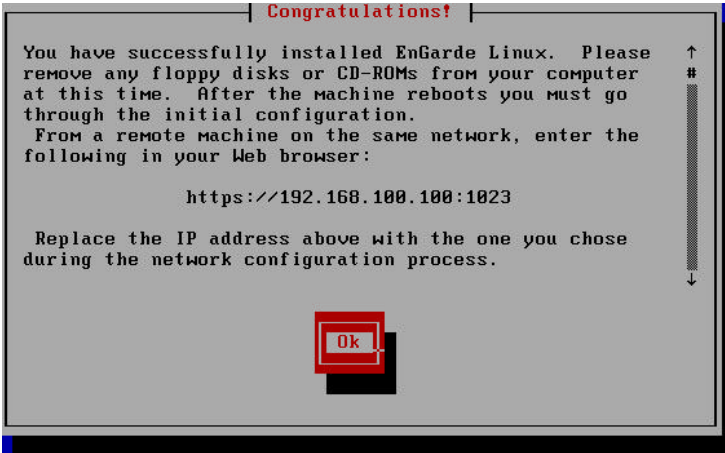


To create the disk insert a blank disk and hit *Ok*. When the disk has been created the following screen will appear:



3.2.12 Installation Complete

When this last dialog box appears the installation has completed. Remove all CD's and floppies from the systems drives and when you click *Ok* the system will reboot. Once the system is finished rebooting you can proceed to the initial configuration.



3.3 Configuring the Client Machine

A client machine is required to configure EnGarde. You will need a crossover cable to make the connection from your PC to the EnGarde machine, or you can put them both on a hub. The only drawbacks are while the system is on a hub it is vulnerable from other machines connected to that hub and the default network settings could interfere with other machines connected to that hub.

To configure you client PC you must first start by disconnecting your client PC from the network. You can simply do this by unplugging its network connection. Then change your PC's network settings. Don't forget to write down your old settings to change back to when you are finished setting up EnGarde.

Change your client PC's network settings to the following:

```
IP Address:  192.168.10.110
Subnet:      255.255.255.0
Broadcast:   192.168.10.255
Network:     192.168.10.0
```

Once you have changed your settings and the changes have taken effect, you must make sure all your proxy settings are disabled. To disable your proxy settings in both Netscape Navigator and Internet Explorer please read Appendix *D Firewalls and Proxy Servers* on page 236. Once all changes have been made to the proxy settings you will be ready to connect to EnGarde.

NOTE Changing network settings may only be necessary if you selected the default network settings. If you configured EnGarde to work with your current network changes may both be needed.

If you have difficulty connecting after making the changes above on a Windows client, you may have to disable the *Logon to Windows NT Domain* option in your network configuration. You can do this by selecting *Networking* from the *Control Panel*, then selecting properties for *Client for Microsoft Network* and unchecking the *Logon to Windows NT Domain* check-box. You can now hit the *OK* button to finish. You may be asked to reboot your Windows system.

3.4 Connecting to EnGarde

At this point you have your client PC's network configuration set up to work with EnGarde, and you have it physically connected to your PC via a cross-over cable or both machines are connected on the same hub. You are now ready to connect to your EnGarde.

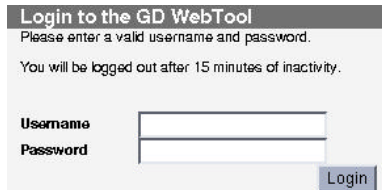
Start by powering up the EnGarde system. Next load up the browser on your PC. Either Internet Explorer 5.5+ or Netscape Navigator 4.78+ is required. First you must make certain that you have proxy servers disabled. You will not be able to successfully connect to EnGarde with proxy servers enabled. Type in the following address:

`https://192.168.10.100:1023`

It will take a few moments to connect. Once the connection is made you will be informed of a new certificate. Guardian Digital distributes EnGarde with a certificate generated by our security team. Since the certificate is not issued by a certificate authority you will be prompted to accept the certificate. Instructions on how to do this and more information concerning certificates can be found in *Appendix E Certificate* on page 242 if necessary.

After accepting the certificate you will be prompted for a login name and password. This information is pre-set to:

Login: admin
Password: lock&%box

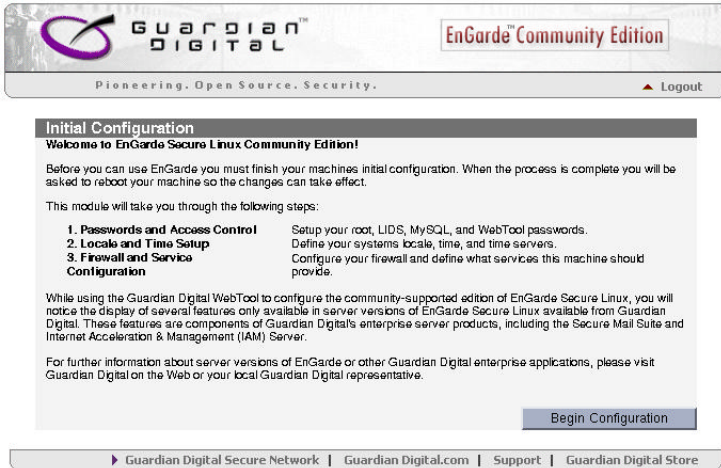


The login and password are case sensitive. During step 2 of the initial configuration you will be prompted to change the password. You **MUST** change this password. Otherwise it will remain *lock&%box*.

3.5 The Initial Configuration Process

Once you enter the login name and password you are in the EnGarde Initial Configuration.

Now we are ready to start the initial configuration of EnGarde Secure Linux Community Edition. Click on the *Begin Configuration* button to start the initial configuration process.

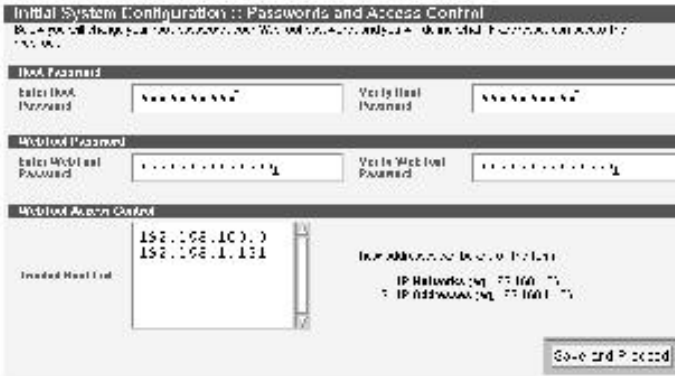


At the main screen you will see a brief outline of the different steps you are about to be going through, each with a brief description.

From here you can start the initial system configuration. It will guide you through step-by-step. You can not skip steps here. The next section covers each step of the configuration process.

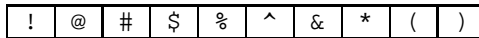
3.5.1 Password and Access Control

This first step of the initial configuration is to set the root and WebTool passwords and setup access control.



The root Password

The root password will only be used to login to the system from the console. Enter in a password that is at least six characters. Mixing numbers, letters and avoiding whole words is recommended. A few examples would be to take a word like *lockbox* and break it up with some letters and numbers. You can use the following characters as well:



So you can end up with something along the lines of:

lock%\$box

Which will be almost impossible to guess even more difficult to crack.

You have to enter the password a second time to verify they match.

The WebTool Password

The Guardian Digital WebTool password will be used every time you login to the WebTool. We suggest making this password different from the root password but still follow the password suggestions offered above.

Access Control

In this area you will have to supply a list of hosts that are allowed to access the Guardian Digital WebTool on your EnGarde system. You can list as many hosts as you want, but we recommend listing only those that are necessary for administration.

You can list them by IP address or hostname. Entering the network address will allow access to the entire network. Each item must be on it's own line.

Once you have everything filled in click *Save and Proceed* to continue with the initial configuration.

3.5.2 Locale and Time Setup

The next step of the initial configuration process is to configure the locale of your system and set up your time servers.

Initial System Configuration :: Locale and Time Setup

System locale
 Display locale: en-us (dropdown) | en-us (dropdown)

en-us (dropdown) | en-us (dropdown)

Time servers
 If you do not specify a time server, the system will use the system clock. If you specify a time server, the system will use the specified time server. If you specify multiple time servers, the system will use the first one that is available. Please specify the IP address of the time server that you want to use.

Please specify the IP address of the time server that you want to use.

NTP SERVER 1 | ntp.rockwell.com, US (dropdown) |

NTP SERVER 2 | ntp.rockwell.com, US (dropdown) |

NTP SERVER 3 | ntp.rockwell.com, US (dropdown) |

Save and Proceed

Locale

In the *System Locale* section you will see two pull-down menus. The first menu allows you to select your country or region. After selecting your country or region the second box will change accordingly to allow you to select a city or region found within your first selection.

Time Servers

After setting up your *System Locale* you will need to configure your NTP time servers. NTP is the Network Time Protocol and is used to keep your machines system clock in sync with the "official" time as defined by various atomic clocks. You can select a time server from the pull-down menu or type in one of your own in the entry box.

NOTE: If you only wish to have one or two servers, please enter duplicates so that all three are filled out.

3.5.3 Firewall and Service Configuration

This is the last configuration step of the initial configuration. If you chose to install the firewall package you will have the *Firewall Configuration* section in this menu, otherwise you will have only the *Service Configuration* section.

Initial Configuration :: Email, Firewall, and Service Configuration

Email Configuration

Please enter the email address where system reports should be sent to. Several reports run nightly which the system administrator should review. These reports will be sent to this address.

Administrator Email

Firewall Configuration

Your machine only has one interface active, so host-only firewalling will be set up on this machine. If you add an (or activate) and interface at a later time, you can configure it in the **Firewall Setup** module.

Service Configuration

Below you are asked to define what services you would like active on this machine. Currently enabled services are already checked; uncheck them to disable them.

Service Name	Enable Service?
Firewalling	<input checked="" type="checkbox"/>
FTP Server	<input type="checkbox"/>
Web Server	<input type="checkbox"/>
Domain Name Server	<input type="checkbox"/>
Mall Server	<input type="checkbox"/>
SIMAP Server	<input type="checkbox"/>
SPOP3 Server	<input type="checkbox"/>
User Password Changer	<input type="checkbox"/>

NOTE: 'Domain Name Server' and 'Firewalling' must be enabled to allow broadband connection to work properly. Additional information concerning PP-PoE, DHCP and broadband usage can be found in *Sections 4.4.8* and *4.4.9*.

Email Configuration

EnGarde Secure Linux Community Edition produces nightly report summaries and other system related information. This information can be sent via e-mail to the system's administrator.

Enter the e-mail address you wish to receive these reports at in this field.

Firewall Configuration

Since the firewall package has been installed you must configure your trusted (internal) and untrusted (external) interfaces.

A list of all your interfaces will be in each of the pull-down menus.

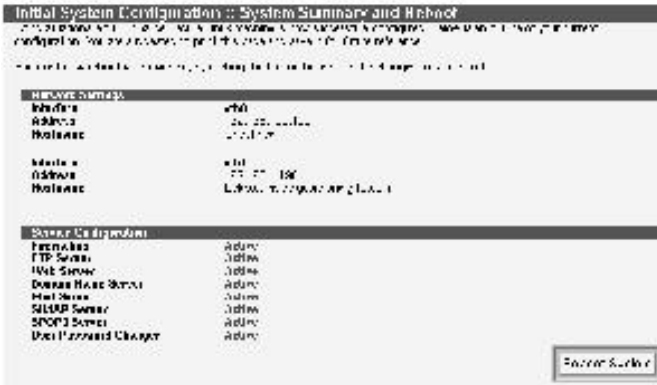
Service Configuration

The *Service Configuration* will give you a list of all the services available on your EnGarde Secure Linux Community Edition machine and the option to enable or disable them.

To enable a service click on it's check-box.

3.5.4 System Summary and Reboot

The information you entered during the Initial Configuration will now be displayed back to you for confirmation, as shown in the next screen-shot. If everything is correct click the *Reboot* button to complete the configuration process.



NOTE: Before the machine reboots you will be returned to the login screen. This is necessary for a successful system logout. You do not need to log back in.

If you used a crossover cable for configuration, remove it now and connect the EnGarde machine to your network. You are now ready to start administering your server.

4 THE GUARDIAN DIGITAL WEBTOOL

The GD WebTool is a secure on-line administration utility accessed using your browser. You have the capability to control every aspect of the system through the GD WebTool utility. In this section we will discuss the GD WebTool usage, interface, and how to take full advantage of everything it has to offer. This section does not cover using the GD WebTool for the initial machine configuration. You can find this information in the previous section, 3.5.

NOTE: The GD WebTool is a program that is run by EnGarde. When you make changes the WebTool may take a few moments to process the changes. While this is happening your browser may report “*Host contacted. Waiting for reply...*”. Do not press *back*, *stop*, or *reload* while this is happening.

4.1 Connecting and Logging into the WebTool

The GD WebTool is always running through its own personal mini Web server. This server is securing your connection with SSL and can be accessed on port 1023. To connect to the GD WebTool program from your browser you will have to type in the following URL:

```
https://computername.domain.com:1023/
```

We used `https` as opposed to `http`. This tells your browser you will be using an SSL secured connection to connect to the server. Where `computername.domain.com` is you will replace with the actual name and domain. The last part of the URL is `:1023/`, which specifies an explicit port rather than the default port.

```
https://engarde.guardiandigital.com:1023/
```

This tells the browser that instead of connecting to the default port, 80 for non-SSL and 443 for SSL connections, to instead connect to the specified port, 1023 in this situation.

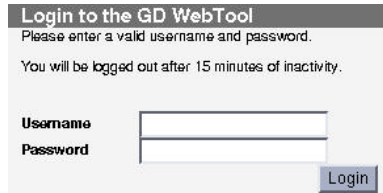
If you are having difficulty connecting at this point, check the DNS settings on your local PC or enter in the IP address instead of the hostname.

Once the connection is made you will be presented with a new certificate. Guardian Digital issues the certificate for the GD WebTool. Since the certificate is not issued by a certificate authority you will be prompted to accept the certificate. Instructions on how to do this, and more information concerning certificates, can be found in Appendix E *Certificates* on page 242.

Once you enter secure mode in your browser you will notice a lock that will turn yellow. In Internet Explorer and Netscape Navigator you will see this lock displayed along the bottom of the browser window. Netscape will also display a closed lock at the top of the browser. This lock will also turn yellow when in secure SSL mode. If you click on the lock you will be provided with more information about your current secure connection.

4.1.1 Logging in

Once the connection has been established, the GD WebTool will prompt you for a login name and password.



Login to the GD WebTool
Please enter a valid username and password.
You will be logged out after 15 minutes of inactivity.

Username
Password


Use the login name and password you specified during the initial installation and configuration of the machine. If you enter in a wrong name and/or password, return to the previous screen and you can enter it in again.


4.2 The Main WebTool Menu Screen


After a successful login the GD WebTool will bring you to the main screen:




This screen contains the main categories of options for administering your system. These categories are listed below with explanations:

 **Virtual Host Management** This section controls Web server virtual hosts and the creation and deletion of on-line stores.

 **System Management** System Management has all the basic Linux administration features including user control, network configuration, system time, ports and addresses settings, interface languages and SSH management.

 **EnGarde Auditing System** The EnGarde Auditing System will give you an overview of the current running state of your system. This includes viewing user processes, a number of different logs, current drive space, kernel information and network information.

 **Security** This is quite a large section. It contains all the configuration for your Certificates, SSL connection, IP access control and the login banner.



The Guardian Digital Secure Network allows organizations to manage the software configuration of their EnGarde Secure Linux Community Edition installations within their enterprise. It includes access to software updates, technical support, and security information alerts, ensuring EnGarde provides a robust platform requiring very little maintenance.



This section will allow you to create and view system backups.

4.3 Virtual Host Management

The Virtual Host Manager provides complete control over all Web server virtual host configurations. This section is also where you can create and delete an on-line store. To enter the *Virtual Host Management* section click the Virtual Host Management icon. The upper portion of this screen displays a list of virtual servers you have on your system. It has the port number, hostname and document root of that virtual host. Below that is the list of Virtual Host options.

Virtual Servers
Below is a listing of the virtual servers you currently have on your system.

Port	Hostname	Document Root
There are currently no virtual servers defined.		

Virtual Host Management
Below you can configure your virtual hosts.

- Create a Virtual Host Setup a new virtual host.
- Create an SSL Virtual Host Setup a new SSL-based virtual host.
- Setup Name Virtual Hosts Configure which IP addresses you would like to run virtual hosts from.
- Configure Website Log Analysis Configure various options for generating web statistics.

Click here to restart the web server so your changes take effect.

If no virtual hosts have been set up yet, your *Virtual Servers* section will be empty. First we will discuss how to create a virtual host.

NOTE: After making any Web changes you must restart the Web server. You can restart the server by clicking the *Restart Web Server* button on the main *Virtual Host Management* page.

4.3.1 Creating a Virtual Host

In this section you will have the ability to create a *Virtual Host*, also known as a *Virtual Server*. Creating a *Virtual Host* through this method will be for hosting a Web site and will not affect any other virtual hosts. You must fill in all the required fields. A description of each field is listed below.

Create a New Virtual Host
 Below, you can create a new virtual server. All four fields are required. For help click on the help links.

Address: 192.168.1.156 Administrator E-Mail: nick@guardiandigital.com

Server Name: lockbox.guardiandigital.com

Webmaster: nick

Group: www Create Group

Create a database for this site.

Username: nick Password: lo\$ck&#box

Create

Address Here you can enter the IP address of your new virtual host. You are allowed to have multiple virtual hosts on one IP address. The main reason to do this is so you can host many sites without the need to register more IP addresses. The Web server will know how to differentiate between the different virtual hosts when they are requested.

Administrator E-Mail This will be the default e-mail address that will be displayed to a user who receives an error. Setting this to the owner and/or system administrator of the virtual host is recommended.

Server Name This will be the name of the server. Enter in a valid FQDN.

Webmaster This is the user who will own all of the files for this Web site. You can choose a user by clicking on “...” or you can type an existing user name in this box.

Group This is the group that will have access to all of the files for this Web site. You can select an existing group by clicking on “...” or you can type an existing group name in this box.

If you wish to create a new group, click on the *Create Group* button and create a new group. You can then select this new group using the group chooser by clicking on “...”.

Create a database for this site If this box is checked, a database will be created for use with this site. You must enter a user name and password for accessing the database below.

Username If you wish to create a database for this site, this will be the username associated with accessing the database which is created.

An example username is `dbadmin`.

Password If you chose to create a database for this site, this will be the password associated with accessing the database which is created.

An example password is `gu@rd1@n`.

You can now click the *Create* button to create the virtual host.

After some processing you will be returned to the *Virtual Servers* main menu. You will see the new virtual host you created in the *Virtual Servers* list. If you created a new IP address or a new domain name for this virtual host you will have to add it to your DNS servers. Details on this are later in this section.

After the host is created you will now have the ability to edit that host.

4.3.2 Creating a Secure Virtual Host

In this section you have the ability to create a virtual host secured with SSL. Creating the secure host is similar to creating a non-secure host as was discussed in the previous section.

NOTE: If you do not have WebMail installed from the Professional Workgroup Suite the *WebMail Setup* will not appear.

Create a New SSL Virtual Host
Below you can create a new virtual server. All four fields are required. For help click on the help links.

Address	<input type="text" value="192.168.1.196"/>
Server Name	<input type="text" value="lockbox.guardiandigital.com"/>
Administrator E-Mail	<input type="text" value="admin@guardiandigital.com"/>
Webmaster	<input type="text" value="nick"/> ...
Group	<input type="text" value="admin"/> ... <input type="button" value="Create Group"/>

Webmail Setup

Enable Webmail?	<input checked="" type="radio"/> Yes <input type="radio"/> No
Organization Name	<input type="text" value="Guardian Digital, Inc."/>
Domain Name	<input type="text" value="guardiandigital.com"/>
IMAP Server	<input type="text" value="localhost"/>
SMTP Server	<input type="text" value="localhost"/>

Since the virtual host fields were explained in the previous section, *Creating a Virtual Host*, only the *Webmail Setup* will be discussed here.

Webmail Setup

Webmail is an interface that allows a user to read their e-mail via the web in their browser. Webmail will connect to your mail server via an IMAP connection for receiving and SMTP for sending mail. It will format messages into HTML for the user to view and respond to in their browser.

Enable Webmail Selecting *Yes* here will enable Webmail for this Web site. If this is already set to *Yes*, then by setting it to *No* you will remove the existing Webmail services, including the configuration file and profiles.

Organization Name This organization name will show up on several Webmail screens.

Domain Name This is the domain name that all outgoing e-mail will be from.

IMAP Server This is the IMAP server that the Webmail system should connect to. This should be kept as the default `localhost` unless you want to connect to an external IMAP server.

SMTP Server This is the SMTP server that all outgoing webmail will go to. This should be kept as the default `localhost` unless you want to relay email through an external mail server.

NOTE: `index.php` must be set as the document root for Webmail to work. The WebTool will set this for you.

When you are done making changes click the *Create SSL Virtual Host* button. Don't forget to create or upload your certificate for this virtual host. Instructions on doing so can be found in *Section 4.3.3 Editing a Virtual Host* on the current page found after this section.

4.3.3 Editing a Virtual Host

You can edit any virtual host settings on an existing host by clicking on the *address* of the host listed under the virtual servers.

Once you are brought to the *Virtual Server Options* page you will be presented with quite a large number of options. First, before you start making changes, check at the top of the page, below the Guardian Digital banner, you will see a list of options.

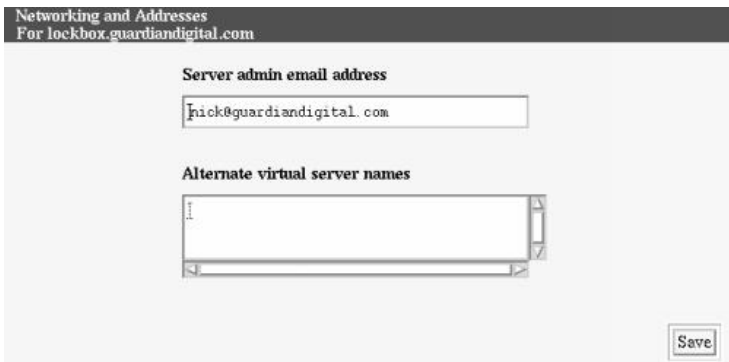
Make sure you are editing the intended host. In place of `lockbox.guardiandigital.com` will be the name of the site you are editing.

Edit Virtual Host	
For lockbox.guardiandigital.com	
Networking and Addresses	Define what interfaces and addresses this virtual host should listen on.
Document Options	Setup the document root and how various documents are handled.
Error Handling	Define what pages should show upon encountering an error.
Aliases and Redirects	Setup aliases for certain URLs, and where they should be redirected to.
Directory Indexing	Define what filenames you would like to use as directory indexes.
Certificate Management	Generate or upload a certificate/key pair.
Webmail Configuration	Configure various Webmail settings.
Server Configuration	Change the IP address, server name, or database options.

The options in this section are for advanced users who have knowledge of the Apache server. There are many complex options to give you full and complete control over your virtual host. We recommend you read the main Apache documentation, which can be found at <http://www.apache.org/docs>, before making any changes. There are also numerous books available on this subject.

Networking and Addresses

In this section you will have the ability to define what interfaces and addresses this virtual host should listen on.

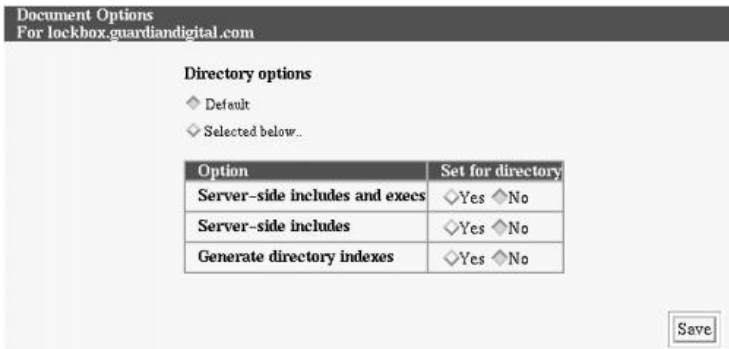


First you will need to enter in the server administrators e-mail address. Following that is the *Alternate virtual server names* section. You have the ability to assign other names to your host. For example, say you have `www.guardiandigital.com` and you also want `www.guardiandigital.net` to go to `www.guardiandigital.com`. You would enter `www.guardiandigital.net` into the *Alternate virtual server names* field.

Click the *Save* button to save your changes.

Document Options

Here you have the option to configure specific Apache settings for the specified host.



Server-side includes and execs This will give you the ability to turn on server side includes and allow CGI scripts to be executed within them. Server-side includes are modules or programs that run on the server. CGI and Perl scripts are both server-side includes because they run on the server, while Java and JavaScript are executed on the client.

Server-side includes This works the same as the above option except it turns off the ability to execute CGI scripts.

Generate directory indexes With this option enabled Apache will create a file index when a directory is specified from the Web browser. It will create a clean list of files, with modification dates and file types.

Error Handling



Error handling is what the Web server does in the event a request is made resulting in an error. For example, if you try to go to a page that doesn't exist on a server you will see the all too common "Error 404: File not found.". In this menu you

can list the error number and tell Apache to load a specified Web page or display a specified message if this error is encountered. Below are a list of common error codes and their meanings. You can refer to the Apache documentation for a complete list of error codes.

Error Code	Meaning
301	Permanent Redirect
302	Temporary Redirect
401	Bad Password
403	Forbidden / Access Denied
404	File Not Found
405	Method Not Allowed
500	Internal Server Error

Aliases and Redirects

This section allows you to set up aliases and redirects. A brief explanation of the differences between redirects and aliases is a CSR is a request for a signed certificate you can give to a Certificate Authority to sign. given to avoid confusion. An *Alias* allows documents to be stored in the local file system other than the defined document directory. When a user accesses a document through this alias it will appear in their browser as if it was in the aliased directory, keeping the actual directory hidden from the user. This can be useful when you don't want a user to know where they really are or to have links and URL references that have a "clean" look. For example if you have files stored in:

```
/home/httpd/html/updates/december/2000/documentation
```

you can alias the address to:

```
/home/httpd/html/documentation
```

allowing you to keep everything organized neatly on your server while keeping the URL short for the user.

For the example given above you would need to type in:

```
updates/products/december/2000/documentation
```

in the *From* field and type in

```
documentation
```

in the *To* field.

NOTE: When setting up an alias the path is relative to the document path setup in the Web server.

A *Redirect* maps an old URL into a new one. The new URL is returned to the client which attempts to fetch it again with the new address. The browser is aware of this new address and will be visible to the user in the URL location field in their browser. This could be useful if you wish to point the user to another server. An example of this could be if you are moving a page:

```
http://www.guardiandigital.com/documentation/october
```

to another directory on your web site. In this example we are redirecting documents dated from October to the archives section of the website,

```
http://www.guardiandigital.com/doc/archives
```

Using the example given above you would need to type in:

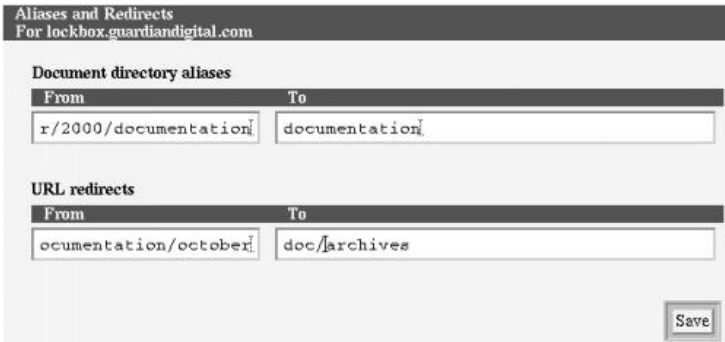
```
documentation/october
```

in the *From* field and

```
doc/archives
```

in the *To* field.

NOTE: As with aliases above, the redirect paths are relative to the URL.

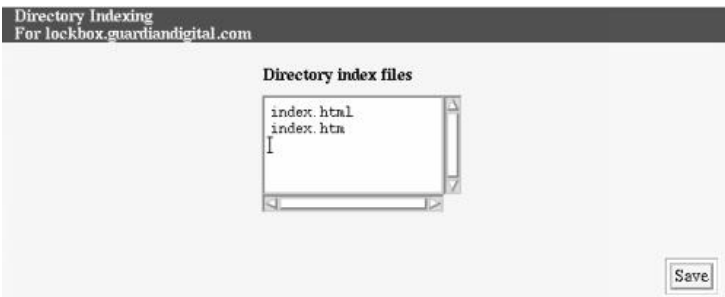


Hopefully you have a clearer understanding between the differences of aliases and redirects. In this section you will see two fields, *Document directory aliases* and *URL redirects*.

Document directory aliases This will allow you to alias a new document root. Enter the directory you want the user to see in the *From* field and where it will actually be pointing to in the *To* field.

URL redirects This will allow you to map one URL on to another. Simply enter in the original URL and where you would like it to point to. The source and destination must both point to valid URLs.

Directory Indexing



This section defines the initial page when the Web browser client requests a URL

without specifying an explicit filename. For example, if you type in `www.guardiandigital.com`, it is really loading `www.guardiandigital.com/index.html`. If the Web server doesn't find an index file it will return a directory listing. Generally `index.html` or `index.htm` is used. You can specify more than one.

Certificate Management

There are two types of certificates: "self-signed" certificates and "signed" certificates. A "signed" certificate is issued by a Certificate Authority (CA) such as Verisign or Thawte. A "self-signed" certificate is simply a certificate that has not been issued by a CA. This provides the authentication part of the process, because the certificate has been signed by an external authority.

All of the certificate management can be done in the WebTool. You should not do any of this by hand unless you have a very good idea of what you're doing, since if it is done incorrectly it will cause the Web server to fail. As was said above, the certificate and key are a pair. If for some reason the certificate and key that are in place do not "match" each other then the Web server will fail to start. If the Web server fails to start then all of the other sites on the machine are inaccessible.

SSL Certificate Management
 For `nick-test.inside.guardiandigital.com`
 Below you can configure SSL certificates for your site.

- **Generate Certificate and Key** will generate a new SSL certificate/key pair for this site.
- **Enter Certificate and Key** will allow you to paste an existing certificate/key pair for this site. This is useful if you have a certificate signed by Verisign or another certificate authority.

Generate Certificate and Key	Generate a new certificate / key pair for this site.
Generate Certificate Signing Request	Generate a CSR which you can then submit to a certificate authority, such as Verisign, to be signed.
Enter Certificate and Key	Enter an existing certificate and key, or view your current certificate.

The *Certificate Management* section will allow you to configure your SSL certificate. This option will only be available if the virtual host you are editing has SSL enabled. Once at this menu you will be presented with three options which are each discussed below.

Generate Certificate and Key

New Certificate and Key	
Authority Name	lockbox.guardiandigital.com
E-Mail Address	admin@guardiandigital.com
Department	
Organization	Guardian Digital, Inc.
City	Upper Saddle River
State or Province	New Jersey
Country	us
<input type="button" value="Generate Certificate"/>	

Here you will see a screen similar to the certificate generation screen when creating a virtual host. All the fields are required. Upon completion of this form you a self-signed certificate and key pair will be created for the site. A description of each field is given below:

Authority Name The authority name is the name the server the certificate will be used on. For example `www.guardiandigital.com` or as in the example above, `lockbox.guardiandigital.com`.

E-Mail Address The e-mail address for the contact in control of this certificate should be entered here. An example would be `ca@guardiandigital.com` or as in the example above, `admin@lockbox.guardiandigital.com`.

Department Here you can enter in the name of the department this certificate will be used in. An example would be *E-Commerce*.

Organization This is the name of the organization who owns the certificate. In the example above *Guardian Digital, Inc.* is used.

City This field requires you enter the name of the city in which the organization resides. You must enter in the full name of the city. In the example above *Upper Saddle River* used.

State or Providence Here you will need to enter in the state in which your organization resides. You must enter the full name of the state, not an abbreviation. In the example above *New Jersey* used.

Country Enter in the country in which the organization resides in this field. This requires an abbreviated name for the country, not the full name as in the previous two fields. In the example above *US* was used.

When all the fields are completed click the *Generate Key* button to create the certificate and key. You must now go back to the previous screen and click the *Restart Web Server* button for the changes to be activated.

Generate Certificate Signing Request

A Certificate Signing Request (CSR) is what is sent to a Certificate Authority (CA), such as Verisign or Thawte to request a signed certificate for your site. This section will allow you to create one to be submitted. The form looks similar to the *Generate Certificate and Key* form above. You can refer to the previous section above, *Generate Certificate and Key* for a description of each of the fields.

There is however, one new field, *Create New Certificate/Key Pair*. If this option is selected it will create a new certificate and key with the information you filled in. It will then allow you to download the certificate to be signed. If you wish request a new certificate because your old one has expired then do not select the *Create New Certificate/Key Pair*.

NOTE: This new certificate will not be used on the site until you upload it. It is meant to be signed by a Certificate Authority.

Certificate Generation
For lockbox.guardiandigital.com

This form is to create a new certificate signing request (CSR) for lockbox.guardiandigital.com. A CSR is used to pass along to a certificate authority (CA) such as Verisign or Thawte to produce a signed certificate for this site. For more information on getting a certificate signed please refer to the documentation.

If you do not have an existing certificate/key pair, check the "Create New Certificate/Key Pair" box. If you do have an existing certificate/key pair then the CSR will be generated using the existing key. When you get the signed certificate back from the CA you can simply drop it into place for use with the existing key.

Please note that by checking the "Create New Certificate/Key Pair" box, you will overwrite the existing certificate/key pair, if any.

Create New Certificate/Key Pair

Certificate Signing Request

Authority Name	www.guardiandigital.com
E-Mail Address	admin@guardiandigital.com
Organization	Guardian Digital, Inc.
Department	
City	Upper Saddle River
State or Province	New Jersey
Country	US

Once you have all the fields filled in you can click the *Generate Certificate* button and you will be presented with your certificate.

Enter Certificate and Key

Upload a New Certificate and Key	
Current SSL Status	Enabled
Current SSL Certificate	Fingerprint F5:CC:48:8E:A7:BB:6E:9A:3B:8B:30:54:4C:DF:06:F2
	Valid Dec 4 21:09:35 2000 GMT until Dec 4 21:09:35 2001 GMT
	Subject lockbox.guardiandigital.com Guardian Digital, Inc. admin@guardiandigital.com
	Issuer lockbox.guardiandigital.com Guardian Digital, Inc. admin@guardiandigital.com
Upload SSL Certificate	<input type="text"/> <input type="button" value="Browse..."/>
Upload SSL Key	<input type="text"/> <input type="button" value="Browse..."/>
<input type="button" value="Save"/>	

If you already have a certificate and a key or have sent a CSR to a CA and have received the signed certificate back, then you would want to upload it here from your local machine. This section will present you with your current SSL Certificate and give you the ability to upload a new certificate and key.

If you have a certificate and key in place then it shows you four things:

Fingerprint: This is the unique ID of the certificate

Valid: This is the data range for which the certificate is valid.

Subject: This is who the certificate is fore

Issuer: This is who has signed the certificate.

Clicking the *Browse...* button will allow you to browse through the files on your local machine and select the certificate and key. You can then click the *Save* button to save the certificate and key to the server.

WebMail Configuration

If you chose to add Webmail capabilities to this virtual host, then the following screen will be active to allow you to make changes.

Webmail Configuration
For lockbox.guardiandigital.com
Below you can setup webmail.

Please note that you must have 'index.php' set in **Directory Indexing** for Webmail to work properly.

Webmail Status
Webmail is currently enabled for this host. The URL used to access it is:
<https://lockbox.guardiandigital.com/webmail/>

Webmail Configuration
You can setup Webmail if it is not already enabled for this host below. If Webmail is already enabled for this host, you can edit the setup. Click on the help links for help on a particular item.

Enable Webmail? Yes No

Organization Name

Domain Name

IMAP Server

SMTP Server

In the first section, Webmail Status, the Guardian Digital WebTool will tell you the current running status of Webmail and the URL to access it.

Following that is the Webmail Configuration which has all the options presented to you in the initial creation of the virtual host. All the options are described previously in Section 4.3.2 on page 57.

Server Configuration

Virtual Server Configuration

Address: 192.168.100.100

Server Name: lockbox.guardiandigital.com

Database Username: nickd

Database Password: [empty]

Buttons: Save, Delete Virtual Server

Here you can alter the basic virtual host settings. You have the ability to change the IP address of your virtual host and the server name of the virtual host. You can also delete the virtual host and change the database password from here.

4.3.4 Web Site Directory Structure

When a Web site is created, the following directory structure will be created on the system:

```
/home/httpd/<sitename>-<port>
```

Inside of this directory, the following sub-directories will exist:

cgi-bin This is the directory where `/cgi-bin/` is aliased to.

html This is the document root.

logs This is where the access, error, and SSL logs are kept.

If a secure site was created, the following will also be created:

ssl This is where the SSL certificate and key are kept.

cgi-bin The CGI files for your Web site should be located here. For example, if `register.cgi` was placed, then you would access it by using the following URL:

```
http://www.engardelinux.com/cgi-bin/register.cgi
```

Using the `lockbox.guardiandigital.com` example being used in this section the directory URLs would look as follows:

For a standard, non-secure Web server:

- `/home/httpd/engarde.guardiandigital.com-80/cgi-bin`
- `/home/httpd/engarde.guardiandigital.com-80/html`
- `/home/httpd/engarde.guardiandigital.com-80/logs`
- `/home/httpd/engarde.guardiandigital.com-80/ssl`

For a Secure Socket Layer (SSL) Web server:

- `/home/httpd/engarde.guardiandigital.com-443/cgi-bin`
- `/home/httpd/engarde.guardiandigital.com-443/html`
- `/home/httpd/engarde.guardiandigital.com-443/logs`
- `/home/httpd/engarde.guardiandigital.com-443/ssl`

In an HTML form, you would use something of the sort:

```
<FORM ACTION="/cgi-bin/register.cgi" METHOD="GET">
```

html

This is where the HTML files are kept.

logs This is the directory where the logs are kept. You can set up how often the logs are analyzed in the *Configure Website Log Analysis* section of the WebTool.

ssl

If this is a secure site, then this is where the certificate and key are kept. You should never edit anything in this directory by hand.

4.3.5 Set Up Name Virtual Hosts

A Virtual Host has to be bound to an IP address. This is required for proper operation of your virtual host.

Port	IP Address
80 ▾	<input type="text" value="I"/>
<input type="button" value="Add New IP"/>	

Here is where you can enter in the IP address and port of your new *Name Virtual Hosts*.

To add a new host select the port from the pull-down menu and enter in the IP address you want. The port pull-down menu gives you two selections. Port 80 for normal connections and 443 for secure connections. Choose accordingly. Click the *Add New IP* button after each IP address your new host will be added.

To delete a named virtual host simply click on the IP address of it.

4.3.6 Configure Web Site Log Analysis

Site	Edit Configuration File
lockbox.guardiandigital.com	lockbox.guardiandigital.com.conf

Each virtual host running on your system has it's own status logs. In here you have the options to configure these logs. You will first be presented with a list of the existing non-SSL virtual hosts. Select whether you would like to have the Web statistics generated daily or weekly.

Directive	Value
Site Name	<input type="text" value="lockbox.guardiandigital.com"/>
Frequency	<input type="radio"/> Daily <input type="radio"/> Weekly
<input type="button" value="Save Settings"/>	

In this menu you will have the following options:

Site Name Here you can enter in the name you wish to associate with this site. Leaving it as the name of the virtual host is a good idea.

Frequency The Web statistics software can be run daily or weekly. It's up to you how often you want new statistics generated.

Click the *Save Settings* button when you've finished your selection.

Going to the site name followed by WEBSTATS will display the logs for your virtual host. Using the example above, you would type in:

```
http://engarde.guardiandigital.com/WEBSTATS
```

User Access Control

Web statistics are protected so no one can view them without a user name and password. Since, most likely, your Web statistics are private information you will want to protect the Web statistics from unauthorized visitors. Here we will assign user access control.



Users	
Username	Password
<input type="text"/>	<input type="password"/>
<input type="button" value="Add a New User"/>	

Here you have two fields, *Username* and *Password*. This allows you to assign a username and password to your statistics directory. When a person tries to access them, a username/password window will appear. This allows you to define who is authorized to access your log statistics.

NOTE: By default no users have access.

4.4 System Management

The *System Management* section contains all the system configuration options for administering the system. On the main screen you are presented with a list of all the user accounts.

Local User Management

Below you can find a listing of all the users who currently have access to your machine. Next to their name is their user ID, their "Real name", their home directory on the machine, and their "shell." If their shell is /bin/false then they do not have remote access privileges.

Click on a username to edit any of these parameters, or click on "Create New User" to add a user to your system.

Each user is also a member of a "group." You can add/delete/edit groups by clicking on the "Configure Groups" button.

Username	UID	Real Name	Home Directory
nick	500	Nicholas	/home/nick

Create New User Configure Secondary Groups

Following this section is the *Service Configuration* section and then the *System Configuration* section.

Service Configuration

Below you can configure the services this machine is offering.

FTP Server Configuration	Edit global options, chroot list, and blacklist.
Secure Shell Management	Edit your system-wide secure shell configuration and generate keys.
Mail Server Management	Set up virtual domains, transport maps, and global options.
DNS Management	Create forward and reverse zones and edit the global options.
DHCP Server Configuration	Define what ranges to use for DHCP and see what leases are currently active.
Windows File Sharing	Edit global configuration, setup WINS hosts, and define shares.

System Configuration

Below you can perform various system maintenance functions.

Network Configuration	Set up interfaces, routes, host DNS, and static addresses.
Printer Setup	Define local printers used for Windows File Sharing.
Quota Setup	Configure filesystem and resource quotas.
System Time	Change the system time and define time servers.

We will discuss the user accounts portion first..

4.4.1 User Account Administration

In this section we will describe how to add users, delete users, edit users, and configure groups. These are the regular system users. Users who wish to have SSH access to the machine will need an account here. For more information on users and groups refer to the *Groups and Users* section in *Appendix C.5* on page 234. You should see all users listed in the table, as follows:

Username	UID	Real Name	Home Directory
nick	500	Nicholas	/home/nick

Create a New User

To create a new system user start by clicking on the *Create New User* button. This will bring you to this screen:

The screenshot shows a user creation form with three main sections:

- User Details:** Fields for Username, Password, Real Name, and Verify Password.
- Access Control:** Checkboxes for 'Access' (with 'E-Mail Only' selected), 'Windows Password' (with 'Create' selected), and 'E-Mail Only'.
- Group Membership:** 'Primary Group' with radio buttons for 'New Group' and 'Existing Group'. 'Secondary Groups' is a list box containing: admin (110), users (100), mysql (111), named (101), snort (102), and nick (500). A 'Create' button is at the bottom right.

Here you will enter all basic user information. Below is a brief description of each option:

Username Enter a unique user name in here. A username can not contain spaces

or special characters and can be no more than 16 characters in length. For example:

User name	Valid	Reason
Nick DeClario	No	Contains spaces
nick	Yes	<16 characters and no spaces
Nicholas DeClario	No	>16 characters and spaces

Real name The users real name. This will be the real name of the user. You can enter in their full name. Using the example above, *Nick DeClario* would be valid.

Password Enter in a password for the user. This password will be asked if the user logs into the console or needs to retrieve their e-mail.

Access Enabling this will allow a user to only access their e-mail via a secure IMAP or POP3 client. This will prevent the user from physically logging into the machine.

Windows Password Entering a password in this field will grant the user Windows File Sharing access. This password will be used for logging in to shares and domains.

Now we must set up the user in a group. Read the *Groups and Users* section in *Appendix C.5* on page 234 for more information on user groups.

Primary Group You either can create a new group for this user or use an existing group.

Secondary Group If you want this user to additionally be part of another group you can choose that group here.

We are now ready to create the user. Press the *Create* button. You will be brought back to the main *System Management* page indicating the user has been created successfully.

NOTE: When creating a new user that user is automatically given their own private group. For example, user *nick* will automatically be given group *nick*. This allows user *nick* to have private files that no other user but root can access.

Edit a User

To start editing an existing user, click on the user name from the main *System Manager* menu. You will be brought to the same screen as for creating a new user, except it will contain all the information about the user you selected. From here just change what you wish to change and select *Save* when done. The options work exactly the same as creating a new user in the previous section.

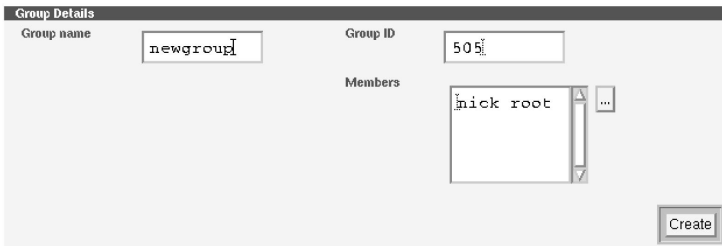
Configure Secondary Group

The last user option in this section is the *Configure Groups* option. In here you can create and change the group names, group ID's, and members by selecting the *Configure Groups* link to edit the groups.

You will be presented with a menu listing all the current groups and giving you an option to create a new group.

Create a New Group

Selecting the *Create a New Group* link you will be brought to a new menu to create a new group.



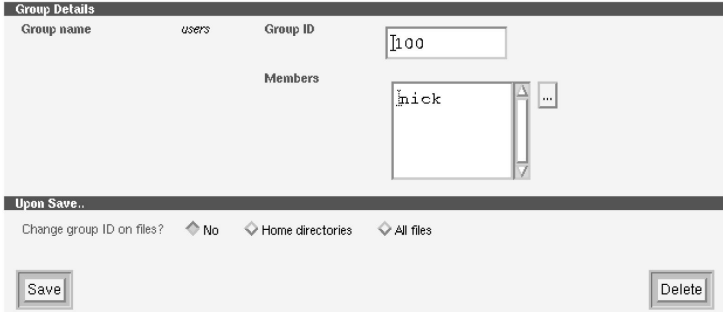
The screenshot shows a web interface titled "Group Details". It contains three input fields: "Group name" with the text "newgroup", "Group ID" with the text "505", and "Members" with a list box containing "nick root" and a plus sign button. A "Create" button is located at the bottom right of the form.

The interface will assign a group ID. It is advisable that you leave the default value. You will also need to assign a group name and select users to this group, if necessary.

Once all the fields have been filled out hit the *Create* button to apply the new changes.

Edit an Existing Group

Editing an existing group allows you to change the group ID and what members are part of the group.



If you change the group ID you will see three options at the bottom of the menu concerning changing the group ID on files. If you changed the group ID and select no then files belonging to that group will still contain the old group ID.

Selecting the *Home Directories* option will change only files in users home directories while *All Files* modifies every file on the system in that group.

To delete the selected group click the *Delete* button.

The reason to change a users group would be to change their privileges. For example, if you want a certain user to be able to administer your EnGarde system you may add that user to the `admin` group. Perhaps you want a certain user to only be able to edit their own personal files and the Web files, you may add them to the `www` group. A brief explanation of the groups in the example above is explained below:

admin The *admin* group will give a user access to some of the systems services. This would be good if you have other trusted users whom you wish to do administrative tasks such as maintenance, file cleanup and other needed tasks.

users This is the group general users would be put in for e-mail access and basic system access.

mysql The `mysql` group is primarily used for running the MySQL server. This is done for the same reasons as explained above in the `admin`

description. The administrator will also have access to MySQL and all its databases.

named The named group is used for the DNS server. This group is defined specifically for this task. By giving the DNS server it's own group helps increase security.

snort Snort exists for the same reasons the *named* group exists.

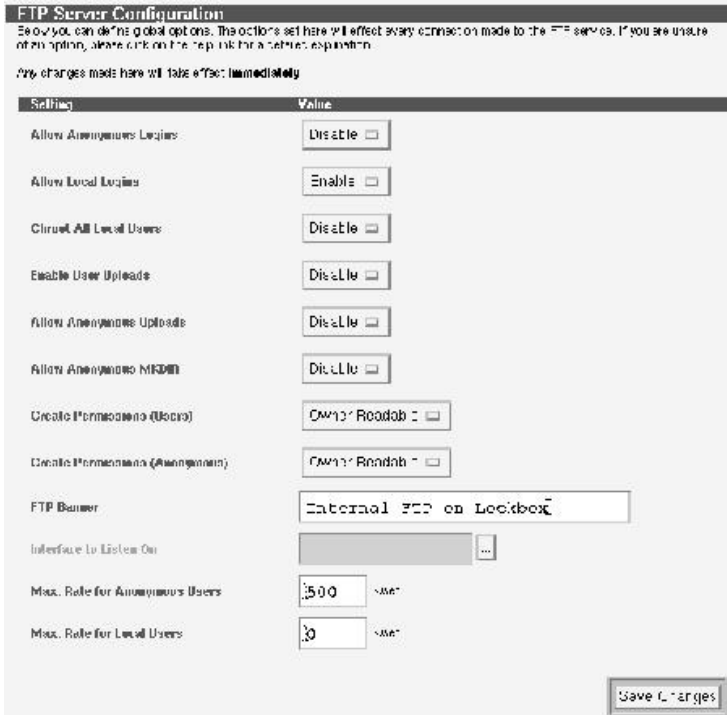
4.4.2 FTP Configuration

EnGarde Secure Linux Community Edition includes a secure FTP server. You can configure your FTP server from here. *Global Configuration* makes system-wide changes and the *Define Chroot* and *Blacklist* menus allow you to define who is not allowed to connect via FTP and where users are limited to.

FTP Server Configuration	
Below you can configure your FTP server.	
Global Configuration	Configure general settings that effect all connections.
Define Chroot and Blacklist	Define what users to chroot and what users to block.
[FTP Server Configuration Help]	View the help page for this module.

Global Configuration

The Global Configuration section allows you to make system-wide configuration changes to your FTP server. Each item found on this menu is explained in detail below.



Allow Anonymous Logins Enabling this feature will allow anonymous user logins. All anonymous users will be chroot¹ed to /home/ftpsecure.

Allow Local Logins This will allow local users to FTP into the machine, assuming they are not on the blacklist. A local user is defined as being a user that has an account on the EnGarde machine.

Chroot All Local Users This will chroot all local users to their home directory. When a local user logs in via FTP they will be placed in their home directory.

Enable User Uploads Enabling this will allow local users to upload files. By default local users can only download files.

¹chroot is a program that will put the user in a pseudo filesystem, sort of like a jail. This will prevent the user from being capable of accessing the rest of the system but still have functionality.

Allow Anonymous Uploads Enabling this will allow anonymous users to upload files. It is strongly recommended you do not enable this ability

Allow Anonymous MKDIR By default anonymous users can not create directories. Enabling this will override this functionality.

Create Permissions (Users) Setting this option to *Owner Readable* will make all uploaded files accessible only to the user who uploaded them while the other option, *World Readable* makes files readable by all users.

Create Permissions (Anonymous) This works the same as setting the permissions for local users, as described above except it applies to anonymous users.

FTP Banner This is a text banner that is displayed to the user when they login via FTP.

Interface to Listen On Select which interface you want the FTP server to accept connections from. Leaving this blank allows connections from every interface.

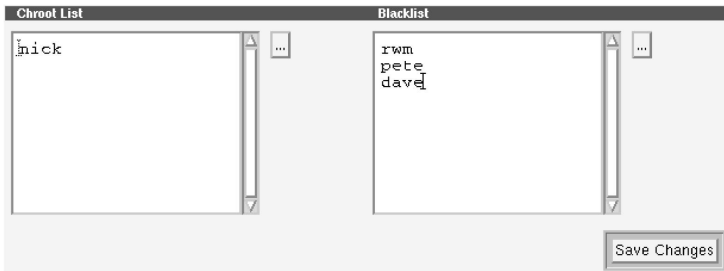
Max. Rate For Anonymous Users This is the maximum data transfer rate permitted, in bytes per second, for anonymous clients. Set this to 0 for unlimited

Max. Rate For Local Users This is the maximum data transfer rate permitted, in bytes per second, for local authenticated users. Set this to 0 for unlimited.

Define Chroot and Blacklist

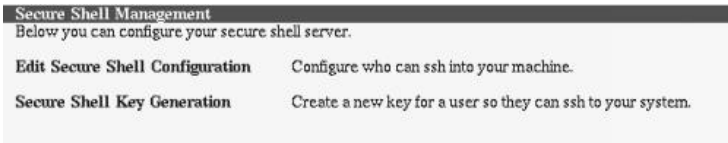
This page allows you to define what users should be chroot'ed. Any user not listed here will not be chroot'ed unless you have enabled *Chroot All Local Users* in the *Global Configuration* section.

The blacklist defines what users are not allowed to FTP into the machine. If you have *Allow Local Logins* enabled in the *Global Configuration*, and you would like to block access to certain users, select their username here.



NOTE: Any changes made here will take effect immediately after pressing *Save Changes*.

4.4.3 Secure Shell Management



Secure Shell (SSH) is a program for logging into a remote machine and for executing commands on a remote machine. It is intended to replace `rlogin` and `rsh`, and provide secure encrypted communications between two untrusted hosts over an insecure network.

This section will allow you to edit the SSH configuration, generate a new host key and generate user keys.

Edit the SSH configuration

By clicking on the SSH Configuration icon you are brought to the *Edit SSH Configuration* page. Here you have the ability to allow and deny groups and users SSH abilities. Be careful when editing these options since you may grant access or deny access to the wrong people, which could cause problems.

Server Configuration	
Below you can define specific users or groups that you wish to allow or deny access to. If the box is left blank the access will be granted to all users, provided the appropriate access control rules are defined in the Security module.	
Keep in mind that if you grant access to a specific user or group then only those users will be able to ssh to the machine. Be careful not to lock yourself out. These should only be modified if you know what you are doing! C: [yes	
Setting	Value
Permit Root Login?	Enabled ▾
Interfaces	<input type="text"/> ...
Allow Users	admin <input type="text"/> ...
Allow Groups	root <input type="text"/> ...
Deny Users	www users named <input type="text"/> ...
Deny Groups	rmi <input type="text"/> ...
<input type="button" value="Write Configuration"/>	

By default EnGarde Linux will not allow you to login via SSH as the root user. Though if this feature is required it can be enabled by selecting 'Enabled' from the pull-down menu.

The second field contains the option to define which interfaces SSH will listen on. Leave this field blank to allow it to listen on all interfaces or enter in each interface, by IP, using a blank space for the delimiter. You can also select the '...' button to bring up a list of all the interfaces.

In each deny/allow field you can enter in a group name or user name, whichever is appropriate for the field, using a blank space as a delimiter. Clicking on the '...' button will bring up a small window containing a list of users or groups you may select from.

There are a few rules to take note of when configuring access control for SSL. Below is a short list of basic rules:

- Once you add a user or group to the *Allow* sections, all other users that are not listed will be denied.
- If you add a user to the *Allow Users* section but the group the user belongs to is in the *Deny Groups* section, the user will be denied access.

- The deny rules take precedence over the allow rules.
- You may deny a user but allow the group the user belongs to.

Most configurations will be safe allowing the *admin* group access. This will automatically deny everyone else who is not part of the *admin* group.

After you have finished making your changes click the *Write Configuration* button for the changes to be saved.

SSH Key Management

The *Key Management* section allows you to create new SSH keys for your users.

Generate a user key

Keyword	Value
Username	nick
IP Address (Optional)	192.168.1.15
Description	nick from devel.guardiandigital.com
Passphrase	*****
Passphrase (again)	*****

Generating a user key will allow your users to log in to your EnGarde system remotely via SSH. First click on the *Generate User Key* button. This will bring you to a new screen with a form to be filled out. It first requires a user name. You can type in the name or select it from a list by clicking the “...” button.

An IP address is not required but recommended for increased security. The IP address will tell EnGarde from where this user is authorized to connect. If you do not enter in an IP address it will let this user connect from any IP address.

The description field allows you to enter in a short description. This description will be displayed back to the user every time they attempt to connect to EnGarde using an SSH client such as MindTerm. For more information concerning MindTerm read *Section 6 EnGarde Connectivity* on page 160.

Finally you need to enter a password. Select any password that is at least 5 characters. Now click on the *Generate key* button.

You will now see a screen with the results of the SSH Key generation.



You now have the option to download your public key. You will need to have a copy of your key to load into your SSH program to so you will be able to gain access to the machine. Save the file in a secure location.

4.4.4 Mail Server Management

The Mail Server Management section will give you complete control over your mail server, giving you the ability to add/remove users and aliases and other mail options.

Mail Server Management	
Below you can configure various aspects of your mail server.	
Mail Server Configuration	Setup various system-wide options such as hostname and maximum message size.
Domain Management	Setup email-to-username mappings for your virtual domains.
Mail Routing	Configure which domains you would like to route mail for.

On the main menu you will have four main options, *Mail Server Configuration*, *Domain Management*, *Mail Routing* and *Stop Mail Server*.

Mail Server Configuration

Here you have the option to set up various system-wide options.

The screenshot shows a web-based configuration interface for a mail server. The title bar reads "Mail Server Configuration". There are three primary settings:

- Send Outgoing Mail Via Host:** A radio button is selected for "Deliver Directly". Below it is a text input field containing a vertical cursor.
- Allow Incoming Mail:** Two radio buttons are present, with "Enabled" selected and "Disabled" unselected.
- Enable Procmail:** Two radio buttons are present, with "Enabled" selected and "Disabled" unselected.

A "Save Options" button is located in the bottom right corner of the configuration area.

Send outgoing mail via host The *Deliver directly* option will forward any outgoing mail not destined for users of your system directly to the given host.

If the mail server is behind a firewall or proxy server to the outside world, you will need to tell the mail server where to forward non-local mail. You can enter in a hostname or IP address here.

Allow Incoming Mail By default (Enabled), the mail server can both send and receive mail. If this is set to *Disabled*, the machine will not be able to receive mail (but will still be able to send mail).

Enable Procmail *procmail* is a mail preprocessor. When a message comes into the machine, it is passed to *procmail* which then looks for a file called ".*procmailrc*" in the recipients home directory. This file can contain "filters" to file the message into mailboxes.

Procmail is enabled by default. If you would like it disabled, you can do so here.

Domain Management

The *Domain Management* section allows you to create a new mail domain, explained below, and to edit an already created domain. Creating a new domain is

quite simple. Below the *Domain Management* menu you will see the *Create New Domain* menu. Here you have two options, *Domain* and *Postmaster*. Both fields are required.

Create New Domain
Below you can add a domain you wish to receive mail for.

The **Postmaster** is the the person who recieves all undeliverable mail. Some example values are: "rwrm", "dave", or "ryan@guardiandigital.com".

Domain	Postmaster
guardiandigital.com	nick@guardiandi

Add New Domain

Domain The domain is simply the name of the domain you wish to receive mail for. For example, if you wish for the mail server to receive mail for `guardiandigital.com` then you would enter `guardiandigital.com` into this field.

Postmaster If a user sends an e-mail to a non-existent account it will be forwarded to this user. It's an administrative address that receives all undeliverable mail.

Creating a Domain

To make changes to a domain you have created you can simply click on the domain name listed under the *Domain Management* menu. This will present you with the following screen.

Mail Server Management

Domain Management
Please click on a domain to configure it.

guardiandigital.com linuxsecurity.com

Create New Domain
Below you can add a domain you wish to receive mail for.

The **Postmaster** is the the person who recieves all undeliverable mail. Some example values are: "rwrm", "dave", or "ryan@guardiandigital.com".

Domain	Postmaster
acmedynamite.com	admin@coyote.co

Add New Domain

To create the virtual domain start by entering the domain name into the *Domain* field followed by the postmaster's address for this domain in the *Postmaster* field. Clicking *Add New Domain* will create this domain.

Editing a Domain

Once a domain is created you will see it listed under *Domain Management*. Clicking on the domain name itself will allow you to edit its attributes and add users to this domain.

The screenshot shows a web interface for Mail Server Management. At the top, there is a header 'Mail Server Management' and a button 'Delete this Domain'. Below this is a section titled 'Add New E-Mail User' with instructions: 'Below you can add a new e-mail user. E-Mail Username is the username you wish to create (will become user@inside.guardiandigital.com). Recipient is the person you want to receive the message.' There are two input fields, one for 'E-Mail Username' and one for 'Recipient', followed by an 'Add New' button. The next section is 'Edit Inside.guardiandigital.com' with instructions: 'Below you can edit existing aliases. E-Mail Address is of the form user@inside.guardiandigital.com. Recipient is the person that you want to receive the message. You can select a local user by clicking on the "..." button.' There is an input field for 'E-Mail Address' containing 'nick@guardiandigital.com' and a 'Postmaster' label. To the right is a dropdown menu with a 'Save' button.

To add a user, give the user an e-mail username in the *E-Mail Username* field and fill in the real user’s e-mail address in the *Recipient* field. Click the *Add New* button to add this user’s e-mail.

Additionally, towards the bottom of this menu, the current configuration can be changed from here.

Mail Routing

The mail routing section allows you to select what domains you would like aliased. If you have a user at the `guardiandigital.com` domain, and want every user to be able to receive mail to `linuxsecurity.com` as well, this menu provides that ability. Refer to *Figure 3.8.8*.

Enter in the domain you want the mail aliased as. We used `linuxsecurity.com` to create an existing mail route in the above image. We then enter in the *Relay mail to...* field the actual domain the mail should go to, `guardiandigital.com` in this example.

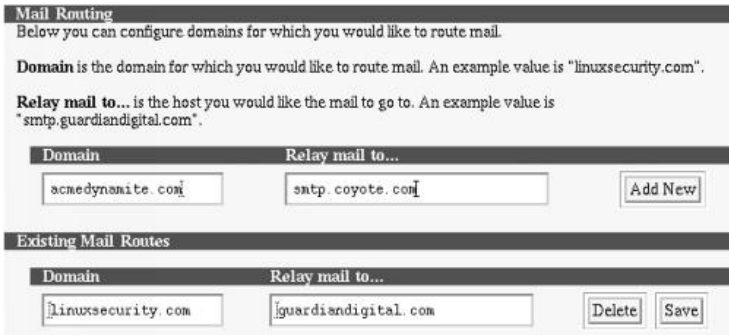


Figure 1: 3.8.8 - Mail Routing

NOTE: Subdomains are automatically included in the route.

Select the *Add New* button and the new options you entered in will appear in the *Existing Mail Routes*. Click the *Save* option to save or the *Delete* button to delete a mail route.

4.4.5 DNS Management

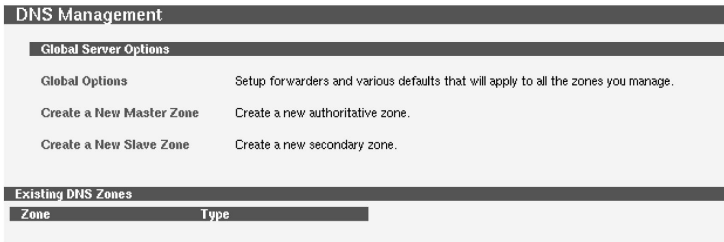
The *DNS Management* section will allow you to fully configure your EnGarde system's Domain Name System (DNS) settings. You will be able to add and delete master and slave zones and have the ability to edit all global options.

The Domain Name System (DNS) is the software that is responsible for converting hostnames into numbers that computers can understand. For example, the name `www.guardiandigital.com` corresponds to the host IP address `63.87.101.80` and vice versa. The *DNS server*, sometimes called a *name server*, is the process that runs on EnGarde Secure Linux Community Edition awaiting incoming name service requests.

For example, if the DNS server is given an IP address of `63.87.101.80`, it will look it up in a database of addresses and link it to its domain name. In this example `63.87.101.80` will resolve to `www.guardiandigital.com`. DNS will also work the other way. Giving it `www.guardiandigital.com` will result in `63.87.101.80`.

Before you can configure your own DNS server, you must first register your DNS server and domain name with Network Solutions or another naming authority by completing their host registration form. You will need to reserve one IP address for use by your nameserver. In order to maximize availability, every domain must have both a primary and secondary DNS server, and both must be registered with a naming authority such as Network Solutions. Guardian Digital can assist you with this process if you wish.

The *DNS Management* section contains three options, as shown below.



This section provides the ability to:

Global Option Forwarders and other various defaults that will apply to all the zones you manage.

Create a New Master Zone This will bring up the configuration screen to create a new DNS master zone

Create a New Slave Zone This will bring up the configuration screen to create a new DNS slave zone

Create a New Master Zone

The domain namespace is divided into regions called zones. For the purposes of this document, it is sufficient to describe a zone as a domain, or section thereof, for which the server will be responsible. The host `www.guardiandigital.com` is a member of the domain `guardiandigital.com`, as is `mail.guardiandigital.com` and `dns.guardiandigital.com`.

For example, *Figure 3.8.6a* shows the `guardiandigital.com` zone and two hosts within the zone.

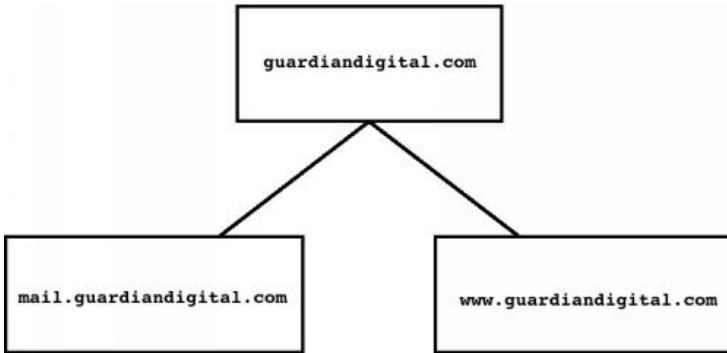


Figure 2: 3.8.6a - Example of the guardiandigital.com zone.

When you select the option to create a new zone you will be presented with the page in *Figure 3.8.6b*.

The above page has quite a few options. Here we will discuss each one in detail.

Zone type The zone type will allow you to choose between forward and reverse lookup.

- Forward lookup allows the client machine to supply a Fully-Qualified Domain Name (FQDN) and the DNS will return the IP address.
- Reverse does the exact opposite. You supply an IP address and the DNS will return an FQDN.

NOTE: When creating entries for a *Reverse Master Zone* you must **not** put in entries that refer to an alias. To do so would *break* DNS for the corresponding domain.

Domain name / Network This contains the actual domain name, or, in the case of reverse zones, the network address block, that this DNS zone will reside in. For example, if your EnGarde system is like above, `lockbox.guardiandigital.com`, then the domain would be `guardiandigital.com`.

New master zone options

Zone type

- Forward (Names to Addresses)
- Reverse (Addresses to Names)

Domain name / Network

Master server

Email address

Allow transfers from..

- Allow None
- Listed ..

Allow queries from..

- Allow Any
- Listed ..

Figure 3: 3.8.6b - New Master Zone Options

Master Server This section will contain the IP address of your master DNS server. The master DNS server, also known as a *Primary DNS Server*, maintains a list of domain names and their IP addresses. This list is made available to other DNS servers on the Internet so that users can access these sites over the network. For example, if you own `guardiandigital.com` your master server will control `guardiandigital.com`. You can have other DNS servers, known as *secondary DNS servers*, or *slave DNS servers*, that act as a backup to the primary DNS server for `guardiandigital.com`. If your EnGarde system is your master DNS server then enter in the address of your EnGarde system.

Email Address The default e-mail address associated with this zone. Generally this is the e-mail address of the system administrator or whomever is responsible for DNS on your network.

Allow Transfers From... DNS will need to transfer information if you have slave DNS servers on your network. This should contain a list of IP addresses and/or a block of IP addresses for other DNS servers that are allowed to transfer DNS information between each other. You can set the default in the *Default Zone Settings* section for this specific zone, which is described later in this section.

Allow Queries From... Here you can list the IP addresses and/or block of IP addresses for machines that are allowed to query your DNS server. You may want to limit this to the people inside your network if your EnGarde system is located on your internal or private network. We recommend leaving the default set if you are uncertain. You can set the default in the *Default Zone Settings* section, which is described later in this section.

Creating a New Slave Zone

A secondary DNS server, also sometimes referred to as a slave server, for a zone gets the zone data from another DNS server that is authoritative for the zone, called its master server. When a secondary name server starts up, it contacts its master server and requests a copy of the zone data for which it is responsible. This is called a *zone transfer*.

A slave server will backup your master server. This is mostly for redundancy if your master server is not running or is unavailable to answer a query. This section has everything necessary to create one.

NOTE: You must configure the master server to allow this new slave server to perform zone transfers from the master server. These changes must be made on the master server. Information pertaining to this can be found in *Section 4.4.5 Edit Master Zone* on page 100.

The screenshot shows a window titled "New slave zone options". It contains several sections:

- Zone type:** Two radio buttons are present. The first is "Forward (Names to Addresses)" and the second is "Reverse (Addresses to Names)".
- Domain name / Network:** A text input field containing the text "guardiandigital.com".
- Master servers:** A list box containing the text "ckkbox.guardiandigital.com".
- Allow queries from..:** Two radio buttons are present. The first is "Allow Any" and the second is "Listed ..".
- Create:** A button located at the bottom right of the window.

The options on this screen are the same as setting up a master server. Find the detailed information in the previous section.

However, there is one new category, *Master Servers*.

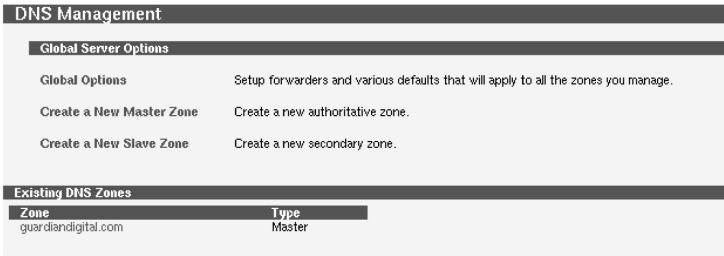
Master servers In the master servers section you can list all the master servers that this slave server will obtain its DNS information from. At least one master server is required in this section.

NOTE: You are required to list your slave server as a name server on your master server. You can find information on doing this in the *Name Server Section* on page 103.

To finish creating a new slave zone you will need to define a mail route to backup. Defining a mail route must be done from the master server. You will need either the Fully-Qualified Domain Name (FQDN) or IP address of the slave server that will be handling the mail route. Information on configuring this on your master server can be found on page 105.

A New DNS Management Screen

Once you have completed the zone creation form, click the *Create* button. You will be returned back to the main screen. Now you will have a list of options at the top, followed by a list of your DNS servers.



The screenshot shows a web interface for DNS Management. It is divided into two main sections: 'Global Server Options' and 'Existing DNS Zones'. The 'Global Server Options' section contains three items: 'Global Options' with a description 'Setup forwarders and various defaults that will apply to all the zones you manage.', 'Create a New Master Zone' with the description 'Create a new authoritative zone.', and 'Create a New Slave Zone' with the description 'Create a new secondary zone.'. The 'Existing DNS Zones' section is a table with two columns: 'Zone' and 'Type'. It lists one zone: 'guardiandigital.com' with the type 'Master'.

DNS Management	
Global Server Options	
Global Options	Setup forwarders and various defaults that will apply to all the zones you manage.
Create a New Master Zone	Create a new authoritative zone.
Create a New Slave Zone	Create a new secondary zone.
Existing DNS Zones	
Zone	Type
guardiandigital.com	Master

The first object in this menu is the *Global Server Options*. Here you have the ability to create new Master and Slave zones, discussed above, and to edit the *Global Options*.

Global Options

The screenshot shows a configuration window titled "Global forwarding and zone transfer options". It is divided into two main sections: "Global forwarding and zone transfer options" and "Default zone settings".

Global forwarding and zone transfer options

- Servers to forward queries to:** A text input field containing "192.168.1.2".
- Addresses to listen on:** A large empty text area with a blue selection button (three dots) on the right side.

Default zone settings

- Allow transfers from..:** Two radio buttons: "Allow None" (selected) and "Listed .." (with an empty text box below it).
- Allow queries from..:** Two radio buttons: "Allow Any" (selected) and "Listed .." (with an empty text box below it).

A "Save" button is located in the bottom right corner of the window.

Global Forwarding and Zone Transfer Options

Servers to Forward Queries to... A forwarder is used for name servers that may not necessarily be directly-connected to the Internet. This may be due to being behind a firewall, or inside of a corporate network. Forwarders will instead query a specified additional name server for its DNS information. If your DNS server will be responding to a forwarding server you will want to specify the server(s) it is allowed to contact. See *forwarders* and *forward zone* in the glossary for more information concerning forward queries.

Addresses to listen on This allows you to define which address you want your DNS server to listen on. You can enter in each IP address by hand, leave the field blank for it to listen on all interfaces or use the '...' button to select the interfaces from a menu.

NOTE: A forward server is still a primary or slave server; don't get confused here. All outside queries will be given to it first.

Default Zone Settings

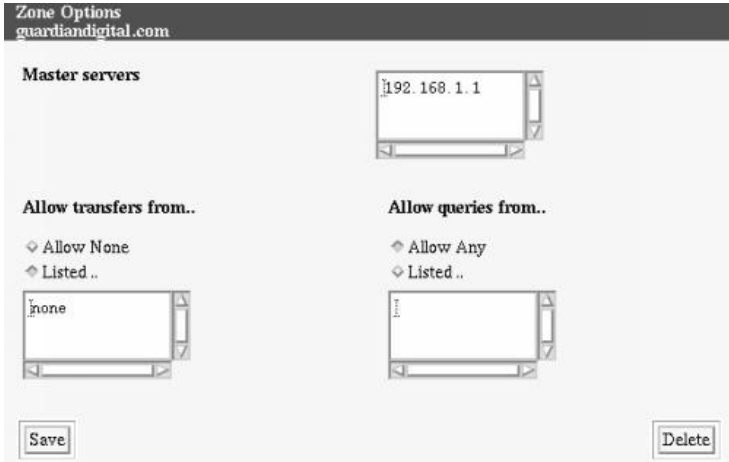
Allow transfers from... This sets the servers that are allowed to perform zone transfers from the DNS server. When a slave server requests updated information from the master server, the master server will transfer it to the slave server if authorized. This procedure is known as a *zone transfer*. No servers are authorized by default. If you are uncertain of what to enter in here, leave the default set and contact your network administrator.

Allow queries from... This sets from which IPs your DNS server will accept DNS queries. By default the DNS server will accept queries from all IP addresses. If you are uncertain about what should be entered in here, leave the default on.

Existing DNS Zones

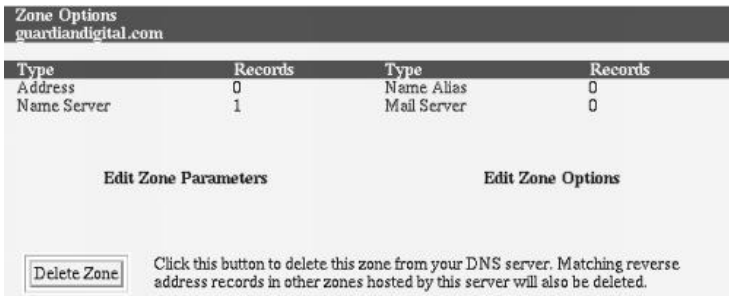
The other section on the main DNS page below the *Global Server Options* is *Existing DNS Zones*. This will display the reverse and forward addresses of a domain. If you click on the address you will be brought to the corresponding options page to have the ability to make changes. The reverse address page and the forward address page both have different options. We will discuss both pages below.

Edit a Slave Server



In this section you have the ability to make changes and delete a slave server. You should be familiar with these options since they were used to create the slave server and in the *Global Options* section. Refer to those sections for more detailed information.

Edit a Master Zone



Add Address Record

The *Address* section will allow you to define address records. In the given address (i.e., `smtp.guardiandigital.com`) you can define specific servers. The menu is broken down into two sections, *Add Address Record* and a table of the current records listed by IP address followed by the hostname. Take note that these records are only valid for the defined zone.

Add Address Record
Below you can define an address record.

Enter the fully-qualified domain name in the **Hostname** field, and the IP address you wish to assign to it in the **Address** field.

Hostname Create "Default A Record"

Address

To create a new Forward Address Record you simply need to fill in the two required fields described below.

Hostname The hostname is the Fully-Qualified Domain Name (FQDN) for the specified machine.

Address In the address entry field you will need to enter in the IP address of the machine for this record.

Create "Default A Record" Check this box to make this new address record the default A record.

Once you have filled in all the fields you can click on the *Create* button to create the new forward address. Once the page refreshes you will see it listed at the bottom of the page.

Name	Address
smtp.guardiandigital.com.	192.168.1.50

Edit/Delete a Record

Once a record has been created and you see it listed below the *Add Address Record* menu, you will have the ability to edit the record by clicking on the name of it. This will bring you to a new screen that is similar to the *Add Address Record* screen.

Edit Address Record
Below you can define an address record.

Enter the fully-qualified domain name in the **Hostname** field, and the IP address you wish to assign to it in the **Address** field.

Hostname

Address

To edit the name server simply make your changes directly in the *Name Server* field and click the *Save* button to make the changes. If you wish to delete this name server record click on the *Delete* button.

Name Alias

The *Name Alias* section gives you the option to configure an alias for this record.

Add Name Alias Record
Below you can define aliases to different machines. **Alias** is the machine you wish to alias to **Real Name**

For example, you may want to alias `www.guardiandigital.com` to `webserver1.guardiandigital.com`. In this case `www.guardiandigital.com` is your **Alias** and `webserver1.guardiandigital.com` is your **Real Name**

Warning: You can not make an alias to a mail server.

Alias

Real Name

On this menu you have two options, *Alias* and *Real Name*.

Alias The alias needs to be a Fully-Qualified Domain Name (FQDN). In this case the alias is where you want the user to be redirected to. For example, the user types in `www.guardiandigital.com` while really they are being sent to `lockbox.guardiandigital.com`.

Real Name The real name of the server also needs to be a Fully-Qualified Domain Name. This is the name that the Alias will really be going to. In the example above you would enter in `lockbox.guardiandigital.com`.

Edit/Delete an Alias

Once you create a new alias it will appear at the bottom of the page.

Name	Real Name
<code>www.guardiandigital.com</code>	<code>lockbox.guardiandigital.com</code>

Similar to the other sections, you can click on the name to edit the record. After clicking on the name you will be brought to the *Edit Name Alias Record* page.

Edit Name Alias Record

Below you can define aliases to different machines. **Alias** is the machine you wish to alias to **Real Name**

For example, you may want to alias `www.guardiandigital.com` to `webserver1.guardiandigital.com`. In this case `www.guardiandigital.com` is your **Alias** and `webserver1.guardiandigital.com` is your **Real Name**

Warning: You can not make an alias to a mail server.

Alias

Real Name

You can make your changes by editing the appropriate field. When you are done with your changes you can click the *Save* button to set the changes. To delete the record simply click the *Delete* button and the alias will be deleted.

Name Server

The Domain Name System (DNS) is the software that is responsible for converting hostnames into numbers that computers can understand. For example,

the name `www.guardiandigital.com` corresponds to the host IP address `63.87.101.80` and vice versa. The *DNS server*, sometimes called a *name server*, is the process that runs on EnGarde awaiting incoming name service requests.

The name server section allows you to specify the name server that will be hosted here. A name server is required for the domain to function properly.

Add Name Server Record
Below you can define nameservers for your domain.

Enter your domain in the **Domain Name** field and the name of the name server in the **Name Server** field.

Name Server

To add the name server simply type it into the *Name Server* field and click on the *Create* button to submit the changes.

Edit/Delete a Name Server

Once you create a new name server you will see it listed below.

Name	Name Server
guardiandigital.com.	lockbox.guardiandigital.com.

You can click on the name to edit the record.

Edit Name Server Record
Below you can define nameservers for your domain.

Enter your domain in the **Domain Name** field and the name of the name server in the **Name Server** field.

Name Server

To make changes to the record simply edit the field and click the *Save* button. To delete the record click the *Delete* button.

Mail Server

Here you have the ability to set up a mail server for the domain. You can set up more than one server and set the priority level of the server. More detail on doing this will be provided below.

Add Mail Server Record
Below you can define what machine you want to receive e-mail for your domain.
Enter your domain in the **Domain Name** field and the machine name in the **Mail Server** field.

Mail Server **Priority**

You can define your mail server(s) in the *Mail Server* field. Only one server can be defined at a time. However, you can have more than one mail server per domain with different levels of priority. This provides failover. If a particular mail server is unavailable, DNS will automatically instruct it to use a different mail server.

The order in which the next server is chosen is known as the priority. The lower number the priority, the higher the precedence. In other words, a mail server configured with a priority of 10 will receive mail before one with a priority of 20.

You must complete the *Mail Server* and *Priority* fields. Once you are done, click the *Create* button and the server you just entered in will be displayed at the bottom.

Edit/Delete a Mail Server

Once you have created a mail server it will be listed as shown below.

Name	Priority	Mail Server
guardiandigital.com.	1	smtp.guardiandigital.com.

You can click on the name of the server to bring up the edit screen.

Edit Mail Server Record
 Below you can define what machine you want to receive e-mail for your domain.
 Enter your domain in the **Domain Name** field and the machine name in the **Mail Server** field.

Mail Server **Priority**

To edit the server simply make necessary changes and click *Save*. Your changes will immediately take effect. To delete the server you can click the *Delete* button.

Edit Zone Parameters

The zone parameters are general settings needed by the zone. You will be presented with a menu of the options with the defaults being displayed. A description of each item is listed below.

Zone Parameters

Master server

Email address

Master Server The *Master Server* field contains the address of your master DNS server, also known as a *primary DNS server*. The master server controls the DNS for your zone.

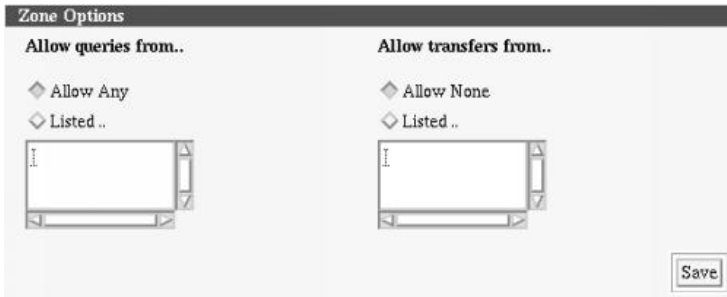
For example, if you own `guardiandigital.com` your master server will be responsible for the hostnames and IP addresses for `guardiandigital.com`.

E-mail Address The administrative e-mail address responsible for this zone. Generally this is the e-mail address of the system administrator or whomever is responsible for DNS for this zone.

When editing is finished, click the *Save* button to apply the changes.

Edit Zone Options

The zone options are preset to the settings you specified globally in the *Global Options section 4.4.5* on page 98. If you wish to override any global settings you can do so here.



4.4.6 DHCP Server Configuration

This option is only available with the purchase of *EnGarde Workgroup Suite*, available for use with server versions of *EnGarde Secure Linux*.

4.4.7 Windows File Sharing

This option is only available with the purchase of *EnGarde Workgroup Suite*, available for use with server versions of *EnGarde Secure Linux*.

4.4.8 Network Configuration

Selecting the *Network Configuration* option from the *System Management* section will bring you to the Network Configuration main menu.

The first thing you will see at the top of this menu is the list of interfaces currently installed in your system.

Interface Setup			
Below is a listing of all configured interfaces. Click on an interface to change its configuration.			
Name	IP Address	Type	
eth0	192.168.100.100	Static Address	[New Virtual Address]
eth1	192.168.1.196	Static Address	[New Virtual Address]
[Define New Physical Interface]			

You can edit active interfaces by clicking on the ethernet device link to the left of the interface or edit the virtual address of the device by clicking on its associated *Virtual Address* link to its right. We will discuss more on editing the device later in this section. First we want to create a device. If you click on the *Define New Physical Interface* link you will be brought to a new screen, the *Interface Setup*.

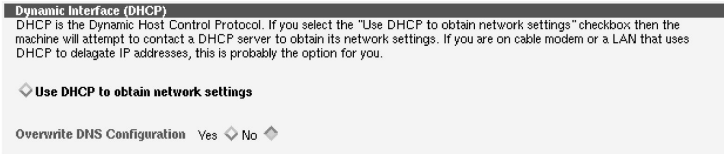
Creating a New Device

Here you can choose to make your new interface use a static IP address that you define, or use DHCP or PPPoE to control the interface.

Static Interface A static interface consists of pre-defined network settings that are restored upon each reboot. If this machine is to be a router, gateway or server, this option is probably for you. Simply select the *Use a static address* check-box, enter in your IP address and netmask, and save your settings by clicking the *Define Interface* button.

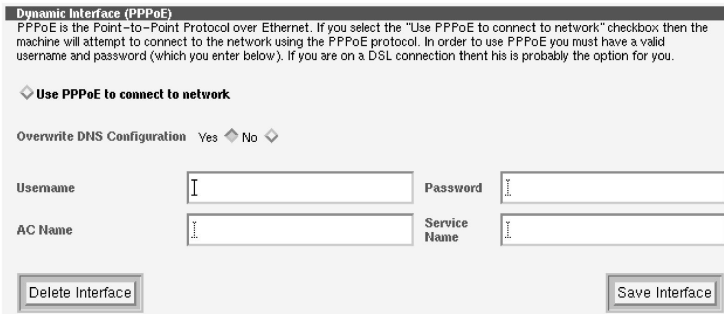
Static Interface	
A static interface consists of pre-defined network settings that are restored upon each reboot. If you are in a small office or on a LAN, this is probably the option for you. Simply select the "Use a static address" checkbox, enter in your IP address and netmask, and save your settings.	
<input checked="" type="checkbox"/> Use a static address	
IP Address	<input type="text" value="192.168.100.100"/>
Netmask	<input type="text" value="255.255.255.0"/>

Dynamic Interface (DHCP) DHCP is the Dynamic Host Control Protocol. If you select the *Use DHCP to obtain network settings* check-box then the machine will attempt to contact a remote DHCP server to obtain its network settings. If you are on cable modem or a LAN that uses DHCP to delegate IP addresses, this is probably the option for you.



Dynamic Interface (PPPoE) PPPoE is the Point-to-Point Protocol over Ethernet. If you select the *Use PPPoE to connect to network* check-box then the machine will attempt to connect to the network using the PPPoE protocol. In order to use PPPoE you must have a valid username and password. If you are on a DSL connection then his is probably the option for you.

Selecting 'Yes' for 'Overwrite DNS Configuration?' will force this device to use your ISPs DNS servers.



For more information concerning DHCP and PPPoE in regards to a broadband Internet connection refer to *Section 4.4.9* on page 113.

Edit an existing interface

To edit an interface click on the ethernet device you wish to edit. You will see the same menu as if you were creating a new device. Make your changes here, refer to *Creating a New Device* for a definition of each section. When you are done making changes select the *Save Interface* button or you can select *Delete Interface* to remove the selected device from the configuration.

Creating a Virtual Address

To create a virtual interface you can start by clicking on the *'New Virtual Address'* link associated with the device to which you want it bound.

Fill in the IP address you want for this virtual interface and then the netmask. Click the *Define Address* button to apply the changes.

Routing Configuration

In this section you can configure the routing table for the EnGarde Linux system. This is initially configured during the EnGarde installation process but if the physical network was changed since that time or the routing table required updates, this is where it gets done. From here you can define the default route and the static route(s) for the system.

The static route is an explicitly defined route. When sending out a packet over the network the static routes will all be searched first. If the packet fails to reach its destination via the static route(s) it will fall back to the default route, described below.

Static Routes		
A Static Route is an explicitly defined route. When talking to the network your machine will check these routes and, if there are none that match, will fall back to sending it out the default route (see below).		
Network / Netmask	Device	
192.168.5.0 / 255.255.255.0	eth0	[Edit]
[New Static Route]		

To add a static route click *'New Static Route'*. A new screen will appear.

Network	Netmask	Device
192.168.5.0	255.255.255.0	eth0 (192.168.1.197)
<input type="button" value="Define Route"/>		

Network Enter in the network address of the network this static route is being configured for.

Netmask Enter the address of the netmask for the network defined in the 'Network' field.

Device Select from the pull-down menu which ethernet device this static route will be configured for.

When all the fields have been correctly filled in clicking 'Define Route' will create the route and it will now appear on the main 'Routing Configuration' screen as pictured above.

Below the static route configuration is the 'Default Route'. The default route is used when a packet fails to reach it's destination via the defined static route(s). If no static routes are defined the default route will always be used.

Default Route	
The Default Route is the "next hop" for all packets leaving this machine that are not caught by any other routing rules. This IP address should be told to you by your system administrator.	
Gateway	Device
192.168.1.1	eth0 (192.168.1.197)
<input type="button" value="Save Default Route"/>	

The default route is configured when you install EnGarde on your system. If you wish to make changes modify the appropriate fields.

Gateway You will need to enter in the IP address of the gateway you will be using.

Device This will be the device in your EnGarde system that will be used to access the router. Generally eth0 is used for this.

When changes are done being made click the 'Save Default Route' button for changes to take effect.

NOTE: Only configured interfaces will be displayed.

Hostname and DNS Client Configuration

This section will allow you to reconfigure your DNS servers and your hostname, which are configured at installation time. Additionally you can add *Search Domains* from here as well.

Hostname and Search Domains	
Hostname	lockbox.guardiandigital.com
Search Domains	guardiandigital.com

Hostname The hostname must be a Fully-Qualified Domain Name. Entering in an incorrect or partial hostname can have serious negative effects on a system. It is also highly recommended not to change the hostname of a production system.

Search Domains Search domains are domains that the system will automatically search if only a hostname is given. For example, if you specify “guardiandigital.com” and in your web browser your type “www” in the address bar the system will know to look for “www.guardiandigital.com” as well as the other domains you have listed.

Following the *Hostname and Search Domains* configuration is the DNS configuration. Here you will see the DNS server(s) that were supplied at install time. These can be change by typing in new IP addresses into these fields.

NOTE: An IP address **must** be entered, if a domain name is entered EnGarde will not be able to perform DNS lookups.

DNS Servers	
Primary Nameserver	192.168.1.1
Secondary Nameserver	

When changes are done click the *Save Configuration* button to save these changes.

Define Static Host Addresses

When EnGarde is passed a domain name it will use a static host address file to search first and then DNS to determine the IP address. By entering one or more *Static Host Addresses* here you will force the system to use this list first before searching DNS.

Network Configuration

Below you can create, edit, or remove static host address records from your system. To add a new entry, simply enter the address and hostname list in the bottom set of boxes. To modify an entry simply change the existing boxes. To remove an entry, remove **either** the IP address or the hostname list.

Address	Hostnames
127.0.0.1	localhost, localdomain, localhost

You can only add one at a time. After clicking *Update Hosts* a new entry field will be available for an additional address.

Restart Networking

Clicking this link will restart the networking on the EnGarde box making effective any changes in the *Network Configuration* section.

Bring up/down interfaces and make routing changes active.

NOTE: The default 127.0.0.1 address must not be removed.

4.4.9 Broadband Connectivity

Broadband Internet access has become a common commodity in homes and small businesses as the installation and pricing of cable modems and DSL have been dropping. Below are the requirements for configuring both DHCP and PPPoE devices to work with an EnGarde Secure Linux Community Edition system.

DHCP Requirements

DHCP in regards to broadband will allow your ethernet device to fetch it's configuration from the DHCP device, such as a cable modem. Configuring an EnGarde system to work with a cable modem can be done easily.

Make certain the cable modem is connected to the ethernet card that is set up for DHCP via the cable supplied with the modem.

Next make certain the ethernet interface connected to the cable modem is configured for DHCP. If this was not done at installation time it can be configured from the WebTool.

After logging into the WebTool select the *System Management* option. Following that select *Network Configuration*. At this point the ethernet interfaces in the EnGarde system will be displayed. A static or PPPoE device can be changed to a DHCP device from here. Refer to *Section 4.4.8* on page 107 for details on how this is done.

The DHCP configuration is now complete. There are now some general configuration requirements that will need to be made. These can be found after the PPPoE Requirements section on page 115.

PPPoE Requirements

PPPoE is short for Point-to-Point Protocol over Ethernet. Point-to-Point Protocol (PPP) is commonly used by analog modems for communication over a phone line. PPPoE allows PPP communications to travel through an Ethernet interface. This method is used primarily for DSL modems.

To configure EnGarde to work with your PPPoE device start by connecting your PPPoE device via the cable supplied with the device, to the ethernet card that will be configured for PPPoE.

If the ethernet device to be used for PPPoE was not configured at installation time the WebTool can be used to accomplish this. Starting in *System Management* select *Network Configuration*. A static or DHCP device can be changed to a PPPoE device from here. Refer to *Section 4.4.8* on page 107 for details on how this is done.

The PPPoE specific configuration is now complete. There are now some general configuration requirements that will need to be made. These can be found in the following section, *Common Configuration Requirements*.

Common Configuration Requirements

Now that DHCP or PPPoE settings have been properly configured, the network needs to be restarted for all the changes to take effect.

To restart the network from the WebTool start in *System Management*, then select *Network Configuration* and click the 'Restart Networking' link. The network will be restarted when the page refreshes.

Restart Networking	Bring up/down interfaces and make routing changes active.
---------------------------	---

At this time you **must** redefine the trusted and untrusted ethernet devices. The system may be more vulnerable to an attack during this time.

To define a trusted and untrusted host go to 'Security' from the main WebTool menu. Select *Firewall Setup* and then *General Configuration*.

Configuration Option	Setting
Trusted Interface	eth0 (192.168.1.2) <input type="button" value="v"/>
Untrusted Interface	eth1 (209.10.240.68) <input type="button" value="v"/>

You can select your ethernet devices from the pull-down menu. If you are configuring broadband access you will want to make the DHCP or PPPoE device the untrusted device and the trusted device the device configured for your internal network.

When you have selected the devices click 'Save Configuration' followed by the 'Restart Firewall' option above it.

Firewall Status	
The firewall is currently Enabled . Please note that this does not mean that you actually have firewall rules in place. This only notes that firewalling is configured to be turned on/off at this point in time.	
To see what rules you currently have in place, type "/etc/init.d/ipchains status", as root, from a shell prompt.	
Disable Firewall:	Click here
Restart Firewall:	Click here

Once the firewall has been restarted it's a good precaution to confirm that DNS is running as expected.

From the main WebTool screen select the '*EnGarde Audit System*' (EAS). At this point select '*Services*' from the pull-down menu, click '*Change Applet*'. A new pull-down menu will appear. Select '*DNS Server*' from this one.

The screenshot shows a web-based configuration interface. At the top, there is a label 'Please Select:' followed by a dropdown menu currently showing 'Services'. To the right of this is a button labeled 'Change Applets'. Below this, there is a label 'Service:' followed by a dropdown menu showing 'DNS Server'. Underneath, there are two status indicators: 'Currently:' and 'At Boot:', both showing 'Enabled' in green text with a blue '[Toggle]' link next to it.

If DNS is running properly the status will be '*Enabled*'. Additionally the DNS service should be '*Enabled*' in the '*At Boot:*' section as well.

More information concerning the usage of the *EnGarde Audit System* can be found in *Section 4.5* on page 118.

4.4.10 Printer Setup

This option is only available with the purchase of *EnGarde Workgroup Suite*, available for use with server versions of *EnGarde Secure Linux*.

4.4.11 Quota Setup

This option is only available with the purchase of *EnGarde Workgroup Suite*, available for use with server versions of *EnGarde Secure Linux*.

4.4.12 Change System Time

This section allows you to change the current system time, or synchronize it with an Internet or designated local time server.

Changing the time is controlled by pull down menus. Select the current time and hit *Set System Time* for the changes to take effect. Normally, system time will be accurately controlled with the network time services and manually setting it is not necessary.

System Time								
Day	Date	Month	Year	Hour				
Monday	<input type="text" value="20"/>	<input type="text" value="November"/>	<input type="text" value="2000"/>	<input type="text" value="22"/>	:	<input type="text" value="06"/>	:	<input type="text" value="08"/>
<input type="button" value="Set System Time"/>								

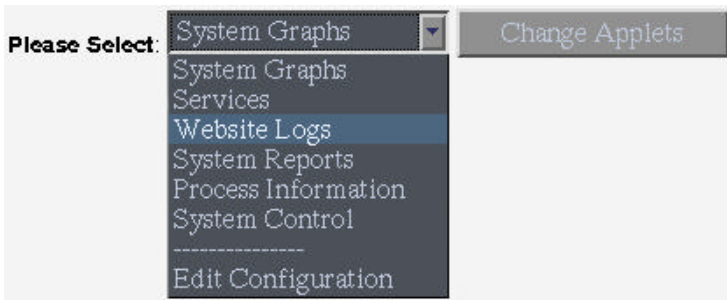
It is also possible to configure EnGarde to use Internet time servers to set its time. You have three fields to fill in the hostnames of the time servers. EnGarde will use all three servers to synchronize its time. Keeping accurate system time is extremely important. You have to enter hostnames in here. IP addresses are not allowed.

Setup Time Servers		
<p>This section allows you to setup which servers you would like to use as time servers. For more information on this, please visit http://www.ntp.org. Your system will sync itself with these systems often, using the three servers to assure accuracy. Your current time servers are listed below the text boxes.</p> <p>A list of servers can be found here. Please find the three geographically closest to you and enter them in the text boxes below. (Note: These should be hostnames, not IP addresses.)</p>		
Server One	Server Two	Server Three
<input type="text" value="rrapin.csc.ncsu.edu"/>	<input type="text" value="tock.usno.navy.mil"/>	<input type="text" value="bonehed.lcs.mit.edu"/>
terrapiin.csc.ncsu.edu	tock.usno.navy.mil	bonehed.lcs.mit.edu
<input type="button" value="Setup Servers"/>		

4.5 EnGarde Auditing System (EAS)

Auditing is the process by which EnGarde lets you know what's going on with both users and processes on the system, as well as how it is currently performing. Information must be checked for internal consistency and for consistency with other criteria. The EnGarde Auditing System provides an audit trail that enables administrators to reconstruct later who did what, in case it is suspected there may be a system anomaly.

The *EnGarde Auditing System* (EAS) allows recent system logs, Web logs, and graphs of network and system events to be viewed. Additionally, the system can be shut down or restarted from here as well.

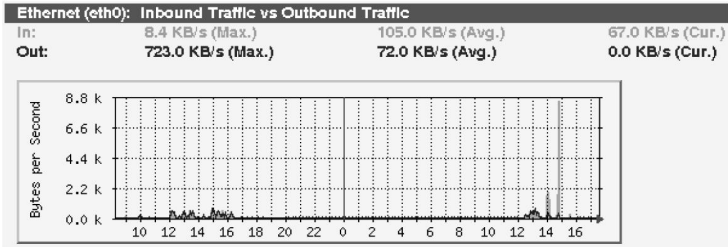


To select different options click on the pull-down menu, select the option by clicking on it and click the 'Change Applets' button.

4.5.1 System Graphs

The *System Graphs* section will display several graphs of different system statistics. By clicking on a graph a daily, weekly, monthly and yearly breakdown will be displayed.

Information such as ethernet usage, memory usage, CPU usage and CPU temperature are displayed in these graphs. Below is a sample graph of ethernet usage.



4.5.2 Services

The *Services* section allows you to choose from the different services on your server from a pull-down menu.



After selecting a service from the pull-down menu you will be represented with the current status of the service, whether the service is being started at boot time and the ability to toggle these two options.

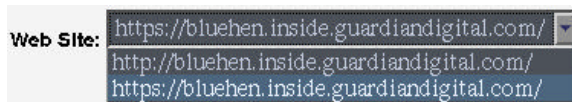
Currently: Enabled [Toggle]
At Boot: Disabled [Toggle]

Below these two options you will additionally see the most recent logs generated from the selected service.

Date	Message
4/15 13:08:06	postfix startup succeeded
4/15 13:08:06	postfix succeeded
4/15 13:03:29	postfix startup succeeded
4/14 03:29:07	postfix startup succeeded
4/14 03:29:07	postfix succeeded
4/14 03:28:47	postfix startup succeeded

4.5.3 Website Logs

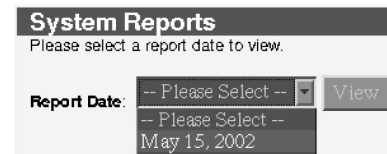
The *Website Logs* will display the most recent logs from a selected Web site hosted on the EnGarde server. To choose which of your Web sites you wish to view logs from select one from the pull down menu.



4.5.4 System Reports

System Reports are run nightly and contain information on the currently running system. Such things as free memory, open port, current connections, disk usage, e-mail statistics, DNS statistics and others can be found in this report.

To choose a report for a specific day select it from the pull-down menu and click the 'View' button.



The report for the selected date will then appear in the browsers window.


```

+-----+
| bluhem.inside.guardiandigital.com |
| EnGarde Secure Linux, version 1.1 (Balestra) |
+-----+

Report Time:      Wed May 15 14:00:01 EDT 2002

System Uptime:    1:23
Load Average:     0.00, 0.01, 0.00
Kernel Version:  2.2.20-1.2.23ipsec

#
# Network Device Information
#

Interface      Address/Mask      RX Packets %err  TX Packets %err
-----
eth0            192.168.1.7/24    15895     0%      10225     0%
eth0:1          192.168.1.6/24    n/a       n/a      n/a
ipsec0          192.168.1.7/24    n/a       n/a      n/a
lo              127.0.0.1/8

```

4.5.5 Process Information

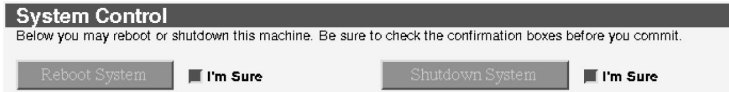
Process Information contains a list of the current running processes on the system. You can choose to arrange them by 'User', '%CPU', or '%Memory' by clicking on the link at the top of the process list.

Sort By: [User] [%CPU] [%Memory]

User	% CPU	% Memory	Command
root	0.0	0.1	init [3]
root	0.0	0.0	[kflushd]
root	0.0	0.0	[kupdate]
root	0.0	0.0	[kswapd]
root	0.0	0.0	[kavntd]
root	0.0	0.0	[mdracoveryd]
root	0.0	0.2	/sbin/syslog-ng --cfgfile=/etc/syslog-ng.conf
root	0.0	0.3	klogd -c 1
root	0.0	0.2	crond
root	0.0	0.3	sh /usr/lib/ipsec/plutorun --debug none --uniqueids ye...
root	0.0	0.1	logger -p daemon.error -t ipsec_plutorun
root	0.0	0.3	sh /usr/lib/ipsec/plutorun --debug none --uniqueids ye...
root	0.0	0.3	sh /usr/lib/ipsec/plutoload --load %search --start %se...
root	0.0	0.3	/usr/lib/ipsec/pluto --nofork --debug none --uniqueids
root	0.0	0.3	xinetd -reuse -stayalive

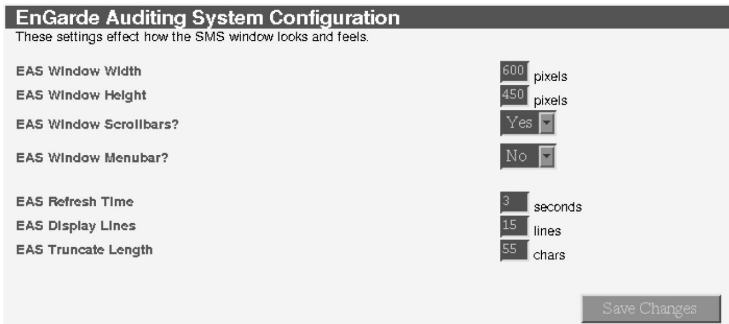
4.5.6 System Control

System Control gives you two options, *Reboot System* and *Shutdown System*. You will need to check the check-box associated to the option you wish to use before clicking the button. This is done to prevent accidentally clicking a button and bringing down the system.



4.5.7 Edit Configuration

The *EnGarde Auditing System* gives you full control over how the system information is visually displayed. Here you can change such options as the number of lines in a log to display, refresh time and window size. See below for a detailed list of each option.



When you are finished making your changes click 'Save Changes' for the new changes to take effect.

EAS Window Width This will set the width of the pop-up window the EAS uses.

EAS Window Height This will set the height of the pop-up window the EAS uses.

EAS Window Scrollbars? Selecting 'No' will remove all the scrollbars from the pop-up browser windows.

EAS_Window_Menubar? Select 'No' will remove the menubar from the pop-up browser windows.

EAS Refresh Time Each pop-up window will be refreshed after X seconds. Set how often you wish to have your windows refresh.

EAS Display Lines This is the number of lines the EAS applets will display. Its meaning varies from applet to applet. For example, in the Services applet it defines how many log lines will be displayed and in the Process applet it defines how many processes will be displayed.

EAS Truncate Length This is the number of characters (on a line) that will be displayed before the line is truncated in the interest of display. This is used to control wrapped caused by long lines in the pop-up.

4.6 Security

EnGarde Secure Linux Community Edition includes all necessary security settings pre-configured. They are optimally set for the highest level of security without hindering the usage of EnGarde. This section will let you configure some of these security settings to adapt to possible system changes you may make over time. From here you have the ability to manage certificates, configure SSL encryption, IP access control, customize your console login banner, configure host intrusion detection, gateway firewalling and virtual private networking.

Security	
In this area you can configure various security settings for the WebTool.	
Change WebTool Password	Change the password you use to access the WebTool.
Change Administrator Address	Setup the address that receives security alerts and the daily summary.
Edit Login Banner	Edit the banner that is displayed when a user logs in on the system console.
WebTool Access Control	Define what machines are allowed to access the WebTool.
System Access Control	Define what machines are allowed to access services on your machine.
Secure Email Client Setup	Edit your SIMAP/SPDP3 certificates and perform interface control.
Tripwire Maintenance	Change the e-mail address, view reports, and update the local database.
Firewall Setup	Setup port forwarding.
PPTP Setup	Define addresses, encryption level, and username/password pairs.

4.6.1 Change WebTool Password

You can change your administrative WebTool password here. You need to enter it in twice to avoid typing errors. We recommend a password no shorter than six characters. Mixing letters and numbers is a good idea and avoid full words. See LinuxSecurity.com for tips on choosing a secure password.

Change WebTool Password
 In this section you will change the GD WebTool password. This password is used for all on-line administrative functions. Below are some examples of a "good" password:

```
dog&cat
l0ckb0x
l!ny0ur
```

After changing the password you will be prompted to re-authenticate yourself.

Password:

Password (again):

4.6.2 Change Administrator E-Mail Address

The administrators address can be entered here to receive a daily summary of important log information and security alerts.

Change Administrator Address
 In this section you will change the **Administrator Password**. This is the e-mail address that the machine sends security alerts along with the daily summary of system activity.

Current Address:

New Address:

The Daily Summary

The daily summary is e-mailed out every night at ten minutes past twelve. The contents will look something like this sample daily summary e-mail:

```
Log Summary for 10/3/2000

*** Log summary for system logins ***
Total number of:
- root logins via su                - 0
- SSH sessions opened              - 5
- console logins                   - 0
```

```
*** Log summary for GD WebTool logins ***
Total number of:
- successful administrator logins      - 16
- failed logins                        - 4
```

This has been e-mailed to : nick@guardiandigital.com

End of summary for 10/3/2000

Depending on your system configuration and installed packages, you may receive more or less information in this summary.

Security Alerts

For servers that have the LIDS host intrusion detection service enabled, and someone tries to disable it, but gives an incorrect password three times in a row in under a one minute interval, an e-mail will be sent to the administrator whose address was specified in the *Change Administrator E-Mail Address* section.

NOTE: Chances are you can safely ignore this section. If you are uncertain of what to do should this event arise, contact Guardian Digital for further assistance and we will be glad to help.

The e-mail will contain instructions on how to handle the situation. It will look similar to the example below:

```
A password to disable the host intrusion monitor was entered three (3) times incorrectly. This could be an error of the system administrator or it could be someone attempting to gain unauthorized access.
```

```
We suggest checking in to this matter as soon as possible. To check if the host intrusion monitor is properly running login to your Lockbox as the root user. Instructions on this can be found in Section 6 of the documentation, and type:
```

```
lidsadm -r
```

This will return the current running status of the intrusion monitor. If the monitor is not running you should turn it back on. Do this by typing:

```
lidsadm -S -- +LIDS_GLOBAL
```

It will prompt you for your host intrusion monitor password. Once the password is correctly entered the intrusion monitor will be enabled. You can scan the logs through the GD WebTool for more detailed information. You can also read more on the intrusion monitor in Section 9 of your manual.

This error will only occur under the following conditions:

- A wrong password is entered in three times in a row to disable LIDS
- A wrong password is entered in three times in a row to enable LIDS
- A wrong password is entered in three times in a row to reload the LIDS configuration

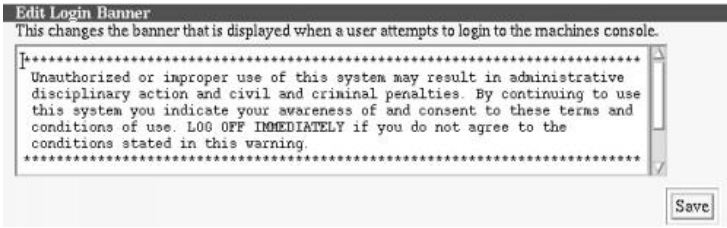
What this means is that either a user with root access accidentally entered in the password wrong three times in a row or an unauthorized user has attempted to gain access.

If you only use the GD WebTool to administer your EnGarde system you should rarely see this message.

In the event of this e-mail, you are welcome to contact Guardian Digital for further assistance. Read *Section 1.4* on page 8 on how to contact Guardian Digital.

4.6.3 Edit Login Banner

This allows you to alter the login banner the user sees when they connect to the system or login from the console. Just type in plaintext and hit *save* when finished. We recommend putting in a warning/disclaimer about illegally accessing the system. It may be necessary to consult your security or legal department.



4.6.4 WebTool Access Control

This section allows you to control what IP addresses have access to the GD WebTool. You should allow as minimum as possible. You can enter the IP addresses in a list, entering a new line after each entry.



Choosing the *Allow from all addresses* option can place your system at the greatest security risk.

4.6.5 System Access Control

This works similar to the *WebTool Access Control* section except these rules apply system-wide.

System Access Control

Below you can define which addresses you wish to allow secure shell access to. If a host is not explicitly granted access they are denied and a connection cannot be established.

- **IP Address** (for example, '192.168.1.10')
- **IP Network** (for example, '192.168.1.')

To **add** an address simply type it into the text box below.
To **remove** an address simply click on it below.

IP Address **Service** Secure Shell **Service** Add Host

Allow all addresses.

Entering an IP address in the given *IP Address* field will allow that IP Address to connect to EnGarde using the selected service. Checking the '*Allow all addresses*' check-box will allow any and all IP Address to access the selected service. Examples are given above the IP Address field.

Once you have that typed in click the *Add Host* button and your new settings will appear below once the screen refreshes.

Allow Hosts

These are hosts that are allowed to connect to the specified service on your system.

Service: sshd	
192.168.1212	192.168.5.

4.6.6 Secure E-Mail Client Setup

EnGarde Secure Linux Community Edition supports both Secure IMAP (simap) and Secure POP3 (spop3). Here you can configure which interfaces each service can listen on and configure your certificates for each service.

Secure Email Client Setup

Below you can edit the certificate and the interface your SIMAP/SPOP daemons use. The certificate is used for SSL (it provides identity verification). The 'Interface' is the IP address that the daemon should listen on. Keep this field blank to have it listen on all interfaces.

Secure IMAP

Certificate	Subject	Guardian Digital, Inc. ca@guardiandigital.com	Issuer	Guardian Digital, Inc. ca@guardiandigital.com
	Fingerprint	83:F4:67:0A:83:CB:14:CF:7D:A2:58:8B:28:04:9A:50		
	Valid	Nov 29 17:43:27 2001 GMT until Nov 29 17:43:27 2003 GMT		
		[Edit Certificate]		

Interface:

Secure POP3

Certificate	Subject	Guardian Digital, Inc. ca@guardiandigital.com	Issuer	Guardian Digital, Inc. ca@guardiandigital.com
	Fingerprint	83:F4:67:0A:83:CB:14:CF:7D:A2:58:8B:28:04:9A:50		
	Valid	Nov 29 17:43:27 2001 GMT until Nov 29 17:43:27 2003 GMT		
		[Edit Certificate]		

Interface:

Secure IMAP and POP3

Both the Secure IMAP and Secure POP3 interfaces allow you to configure which network interface(s) you want each service to listen on. By leaving the entry box blank, the service will listen on all network interfaces. To select a specific network interface you can type in the IP address of the network interface or click the '...' button for a list of available interfaces.

Edit Certificate

Both services come with their own default certificate issued by Guardian Digital. You change this certificate as you wish through the *Edit Certificate* interface.

Secure Email Client Setup
Below you can edit the certificate for SIMAP.

Edit SIMAP Certificate

Authority Name	[*]
E-Mail Address	ca@guardiandigital.com
Organization	Guardian Digital, Inc.
Department	
City	Upper Saddle River
State or Province	New Jersey
Country	US

Update Certificate

Authority Name This is the name of the host the certificate will be used on. This name must match your FQDN for SIMAP and SPOP3 to both work properly.

E-Mail Address This is the authoritative contact. This can be an individual's address in charge of the address or the system administrator.

Organization The organization is the name of the company or individual who will own the certificate.

Department This is a sub-category of the company name. You should enter in the name of the department within the organization that has control over this certificate.

City This is the city that the physical server resides in.

State or Province This is the state or province in which the city, from the above definition, resides in.

Country The country entry box requires a two letter code to designate your country.

4.6.7 Tripwire Maintenance

Tripwire is an open source security tool copyrighted by Tripwire Security, Inc. and customized for EnGarde by Guardian Digital. It that monitors changes in

file attributes and will raise an alert via an e-mail to the system administrator concerning file changes that should not have taken place.

When you first visit to the Tripwire Maintenance section there will be instructions for initializing the Tripwire configuration. This must be done before you can access the WebTool's Tripwire module.

Tripwire Initial Configuration

Before you use this module, you must first set up Tripwire on your machine. Unfortunately, this cannot be done through the WebTool at this time so it must be done from a shell. Below are the steps you will need to perform. Be sure that these commands are executed as the 'root' user.

```
[root@machine/root]# /etc/tripwire/twinstall.sh
[root@machine/root]# tripwire --init
```

After you execute the 'twinstall.sh' script, you will be prompted for a *site keyfile passphrase* and a *local keyfile passphrase*. These passphrases should follow the guidelines outlined in the *Initial Configuration* section of this manual on page44.

After the keys are generated, you will be prompted for your *site passphrase* two times, as Tripwire signs its configuration files with this key to ensure data integrity.

When that script is done, you can run the second command to initialize your database. You will be prompted for your *local passphrase* when initializing the database. If you see *No such file or directory* warnings do not be alarmed. The configuration file provided in EnGarde covers a stock installation, with all services running. If you have some services disabled then Tripwire will generate these harmless warnings. These warning can be addressed in the *Tripwire Maintenance* section of the WebTool.

The first time Tripwire is run, a reference database will be created that reflects the normal operating state. Variations from this reference database will require intervention to include these changes to reflect this new state. It is therefore recommended Tripwire be initialized only after your system is fully configured and before being connected to a network to minimize the potential for variation.

It is recommended Tripwire be started *after* your system is fully setup. The administrator will be notified of any changes from the point Tripwire is started and could become a hassle if the system is still being configured.

Once these steps are performed, you can come back to this section to use the WebTool module.

Tripwire Maintenance

Once the steps to initially configure Tripwire listed above have been completed you will see the following screen upon returning to the *Tripwire Maintenance* section.

Tripwire Maintenance
Below you can view reports and update your tripwire policy files.

Define Administrator	Define where you want the daily report e-mailed to.
Schedule Tripwire	Define when you want tripwire to generate reports
Generate Report	Generate a new report with the current state of the system.
View Reports	View and delete reports.
Update Database	Update the local database as per the most recent report.

Define Administrator

Tripwire sends a daily report informing you of any system changes. To change who gets the message, type in the e-mail address of the person to receive the reports and enter in the passphrase you used to set up Tripwire.

Define Administrator
Below you can define where the daily report is e-mailed to.

- **E-Mail Address** is the address you want all report summaries sent to.
- **Local Passphrase** is the local passphrase for your system database.
- **Site Passphrase** is the site-wide passphrase.

This process will take about 4 minutes. Please do **not** click the "Stop" button or interrupt the process.

E-Mail Address	Local Passphrase
<input type="text" value="root"/>	<input type="password"/>
Site Passphrase	
<input type="password"/>	

NOTE: This process will take about 4 minutes. Please do not click the *Stop* button or interrupt the process.

Schedule Tripwire

Tripwire is scheduled by default to run at midnight everyday. Using the pull down menus you can change how often and when Tripwire is run.

Schedule Tripwire Checking
Below you can define how often tripwire checks the current system against its database

Weekday	Time
<input type="text" value="Every Day"/>	<input type="text" value="0:00"/>

Generate & View Reports

You can force Tripwire to create a report by selecting *Generate Report*. After it has finished generating a report you can get a list of all the recently generated reports by selecting *View Reports*.

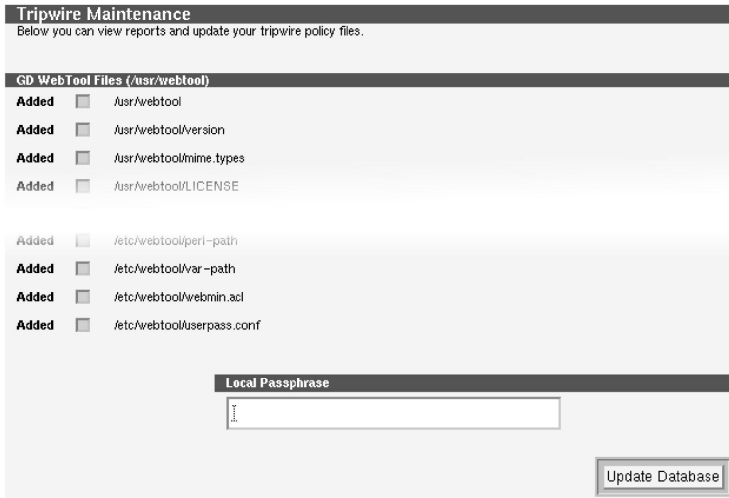
View a Tripwire Report
Below you can look at the contents of a tripwire report and optionally update the database.

Date	Time	Filename
October 15, 2001	15:52	lockbox.inside.guardiandigital.com-20011015-155243.twr

Selecting a listed report will display the report to you with the option to delete the selected report at the bottom of the report.

Update Database

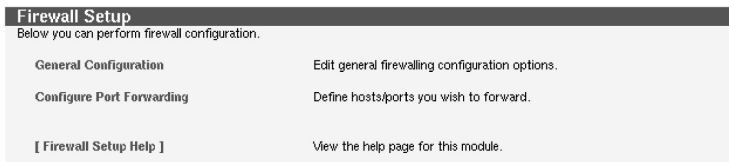
When you select the *Update Database* option Tripwire will create a list of all the files that have changed and will display them to you along with a check-box next to each one.



To add an item to the database unselect the check-box. Once all changes have been made enter in the passphrase and select *Update Database*.

4.6.8 Firewall Setup

EnGarde Secure Linux Community Edition allows you to configure global firewall settings and set up port forwarding rules. The firewall security policy configured with EnGarde by Guardian Digital, combined with the additional security measures included with EnGarde, provide a robust firewall configuration for most environments. A description of each menu and the items contained within it are explained below.



General Configuration

In this section you are asked to define the *Trusted Interface* and the *Untrusted Interface*. Generally, the "Trusted" interface is the one that is connected to your internal network and the "Untrusted" interface is the one that is connected directly to the Internet.

Firewall Modules	
If this is set to "Enabled" several IP masquerading modules will be loaded at system startup, allowing for the masquerading of protocols such as FTP, IRC, and PPTP. For a full list of such protocol please click on the help link below.	
Load Modules at Boot:	Please Select <input type="text"/>
Firewall Status	
The firewall is currently Enabled. Please note that this does not mean that you actually have firewall rules in place. This only notes that firewalling is configured to be turned on/off at this point in time.	
To see what rules you currently have in place, type <code>"/etc:/init.d/iptables status"</code> , as root, from a shell prompt.	
Disable Firewall:	Click here
Restart Firewall:	Click here
Configuration Option	Setting
Trusted Interface	eth1 (192.168.1.196) <input type="text"/>
Untrusted Interface	eth0 (209.10.240.72) <input type="text"/>
<input type="button" value="Save Configuration"/>	

The firewall rules that are in effect block all incoming Windows Networking, DHCP and syslog communication from the outside as well as translate external requests for services by internal workstations using Network Address Translation.

Firewall Modules

The *Firewall Modules* are a collection of IP masquerading modules to allow protocols such as FTP, IRC, PPTP and a few others to be transferred through the firewall. You can enable these modules by selecting *Enabled* from the pull-down menu.

NOTE: If you have only one network card you should set these to *Disabled*.

Firewall Status

The *Firewall Status* section will show you the current running status of the firewall, either enabled or disabled and allow you to shutdown, turn on or restart the firewall.

You can toggle the firewall on and off by clicking the *click here* link next to *Disable Firewall*.

Clicking the *click here* link to the right of *Restart Firewall* will restart the firewall.

Configuration Options

The *Configuration Options* allows you to tell the EnGarde Secure Linux Community Edition server which network interface is your *Trusted Interface* and which one is your *Untrusted Interface*.

Generally the external interface is the *Untrusted Interface* and the internal interface is the *Trusted Interface*.

NOTE: This section will not appear if only one network interface is present in the system.

Configure Port Forwarding

Port forwarding is a method for forwarding requests for service to a server that would otherwise not be reachable from the external network. This enables an organization with a single publically-accessible IP address to potentially forward services such as HTTP and SMTP to servers located within their internal network.

The diagram in *Figure 4* on page 139 describes a typical scenario where an EnGarde Secure Linux Community Edition server is configured to forward SMTP requests to an organization's internal mail server using the publically-accessible IP address assigned to the EnGarde Secure Linux Community Edition server itself.

The following steps correspond to the sections in the diagram as data traverses from the workstation on the Internet to the internal server and back to the workstation.

- (A) The end-user on the Internet makes a request for a webpage.

- (B) The request passes through the Internet and makes its way to your EnGarde server. The EnGarde server will evaluate what type of request it is and determine how to handle it based on the rules defined by the EnGarde administrator in this section.
- (C) In this example it will forward the request to the web server located on the internal network.
- (D) The web server will handle the request and send the results back to the EnGarde server.
- (E) The EnGarde server at this point will forward the results back out to the Internet and to the end-user's PC.

EnGarde gives you the ability to set up port forwarding directly through the WebTool. Here you can define what service requests addressed to the external interface of the firewall will be passed on to servers on the internal network.

When you first visit this section you will not see any rules listed.



To add a rule select the *Define New Rule* link. You will be presented with the following screen.

Firewall Setup
Below you can setup a new port forwarding rule.

Protocol	<input type="text" value="tcp"/>	Port	<input type="text" value="SMTP (25)"/>
Local Address	<input type="text" value="209.10.240.72 (eth0)"/>	Remote Address	<input type="text" value="192.168.100.100"/>

Here you get to configure and create the new rule. You have the following fields to fill out:

Protocol Select the protocol, TCP or UDP you wish to use for this rule. This should correspond to the protocol used by the port selected.

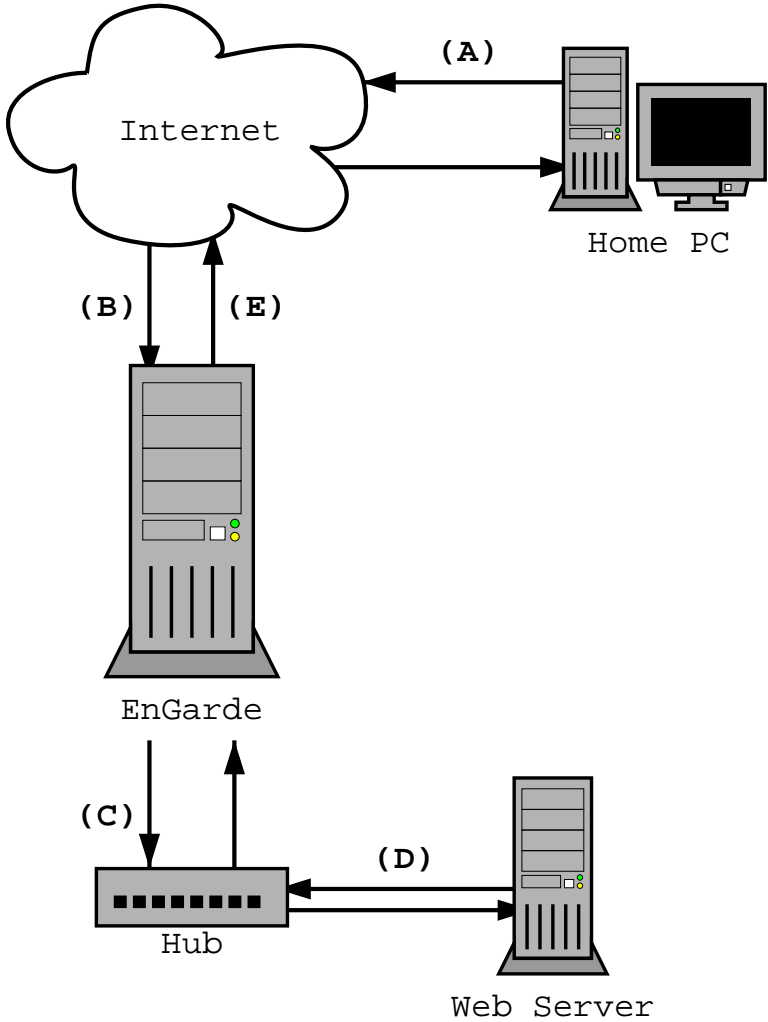


Figure 4: Port Forwarding Example

Port The ports are listed by their associated services, with the port in parenthesis. Select which service you wish to forward.

Local Address Select the local address (the address on this machine) that you wish to forward from. This will generally be an external interface of the firewall.

Remote Access This is the address you will be forwarding to. This will generally be a server on internal network of the firewall.

The example above describes how to forward SMTP (port 25) on IP address 209.10.240.72 to the SMTP port on IP address 192.168.100.100 on the internal side of the EnGarde Secure Linux Community Edition server. All requests for SMTP from the outside world to 209.10.240.72 will be forwarded to the internal server on IP address 192.168.100.100.

NOTE: It is important to note that when port forwarding from the external interface of your EnGarde Secure Linux Community Edition server to a server located on the internal network, DNS services may need to be configured differently. Most organizations configure one domain that is accessed by the public and corresponds to the public IP address assigned to the external interface of the EnGarde Secure Linux Community Edition server.

Internal users accessing the internal server then use a different domain since the server is local to them and corresponds to a local IP address not reachable by Internet users.

This avoids the problem that arises as a result of users attempting to reach the service that is forwarded by the EnGarde Secure Linux Community Edition server back to the server that is already local to them.

Once everything has been filled out select *Define Rule*. You will be brought back to the main screen and it will display the new rule that was just created.

Protocol	Local Host / Port	Remost Host / Port	
tcp	209.10.240.72 (ssh)	192.168.100.100 (ssh)	[Edit]
[Define New Rule]			

At this point you can create more rules or edit existing rules by selecting *Edit* next to the associated rule.

The *Edit Rule* menu is the same as the *Create Rule* menu except with a button to delete the rule. Delete the rule by simply clicking the *Delete Rule* button.

4.6.9 Virtual Private Networking

This option is only available with the purchase of *EnGarde Workgroup Suite*, available for use with server versions of *EnGarde Secure Linux*.

4.7 System Backup

Backing up your system is one of the most crucial roles of system administration. The system backup section allows you to completely backup all characteristics of your system. You can backup configuration files, user home directories, define your own backups, or backup the whole system from here.

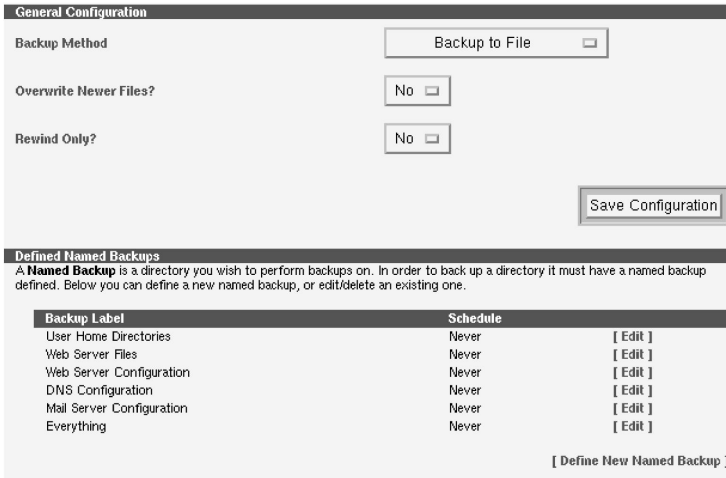
System Backup

Welcome to the System Backup module. Below you can define Named Backups, execute backups and restore backups. Click on the help link below for general help on this module.

System Backup Configuration	Define the backup method and configure named backups.
Perform Directory Maintenance	Initialize the system backup software.
Create a New Backup	Execute a backup immediately.
Restore a Backup	Select a backup to restore.
View Changes Since Backup	See what files have been removed and altered.
[System Backup Help]	View the help page for this module.

4.7.1 System Backup Configuration

The *System Backup Configuration* menu contains general configuration options and your backup options.



General Configuration

In the *General Configuration* section you have to choose your method of backing up. EnGarde supports SCSI and IDE tape drives for backup and will also allow you to backup to a file located on your hard drive.

There are also two other options in the menu, *Overwrite Newer Files?* and *Rewind only?*.

Overwrite Newer Files is only applicable if you set if your *Backup Method* is *Backup to File*. If *Overwrite Newer Files?* is set to *Yes* files being restored will overwrite files on the system newer than ones that already exist.

Rewind only? affects only tape backups. If *Rewind only?* is set to *Yes* it will rewind the tape to the beginning when making a backup instead of erasing a tape. This is done since erasing a tape could possibly take hours.

Select which method you wish to use from the pull-down menu and use the *Save Configuration* button to confirm the changes.

Define Named Backup

The WebTool comes with a list of predefined backups. These are all disabled by default. To create new ones select *Define New Named Backup*. Click on this button and you will be brought to a new menu.

System Backup
Below you can perform named backup operations.

Define a Named Backup
Below you can define a new named backup.

Backup Description

Directory

Exclude Patterns

Backup Schedule

Backup Level

The *Exclude Patterns* field is the only optional field in this menu.

Backup Description You will need to give your backup a descriptive name. In the example above we will be backing up our database files for MySQL, so it was named *MySQL Backup*.

Directory This is the directory path containing the contents of what you want backed up. In the example we are backing up all the database material so we pointed it to the top level database directory. It will backup recursively.

Exclude Patterns Using standard wild card flags and regular expressions you can choose files not to be backed up. In the example we didn't want to backup the error files, so we entered in **.err*. All files ending in *.err* will be excluded from this backup.

Backup Schedule This pull-down menu contains four options concerning when you want this backup executed, *Never*, *Daily*, *Weekly* and *Monthly*. Selecting *Never* will disable this backup, but it will not delete it.

Backup Level The *Backup Level* will give you two options, full and incremental. Full will backup every file while incremental will backup only files that have changed since the last backup.

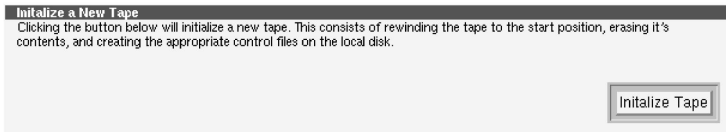
Once you have everything filled in hit the *Define Named Backup* button and you will be brought back to the main screen with your new named backup now listed.



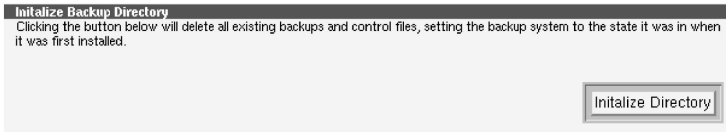
To edit one of the predefined backups or to edit a newly created one you can select the *Edit* link associated with the backup. This will bring you to a screen almost identical to the *Define Named Backup* screen and will give you the option to update or delete the named backup. You can also enable a predefined named backup here.

4.7.2 Perform Tape/Directory Maintenance

The WebTool offers the ability to help maintain your backups. If you configured your backups to use tape then you will see the option to initialize the tape, which consists of erasing it, resetting it and setting the system up for use with a blank tape.

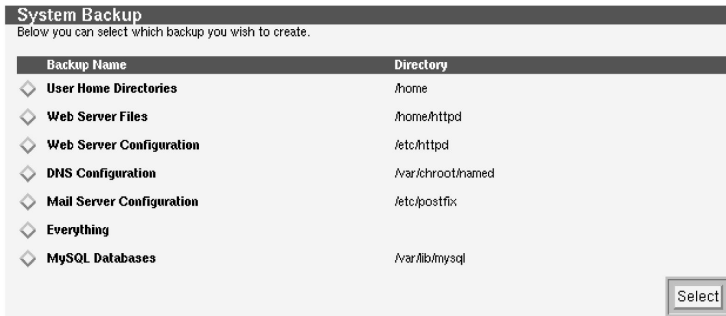


Otherwise, if you selected to backup to the hard drive you will have the option to initialize the backups on there by clearing out old backups and initializing the directories so they are ready to accept new backups.

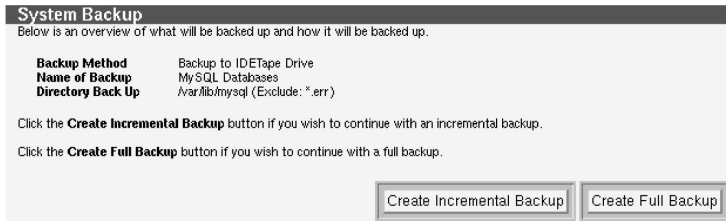


4.7.3 Create a New Backup

Creating a new backup will allow you to run one of your predefined named backups immediately. Don't confuse this with the ability to create a new type of backup. When you select the *Create a New Backup* link you will be brought to a new menu.



You will have the option to choose a backup to perform. When you made your selection hit the *Select* button. You will then be prompted to choose between an incremental and full backup.



Once you have done this the backup will proceed and after everything is finished a summary screen will be displayed showing the size of the final archive and what files are contained within it and your backup is complete.

System Backup

Your backup of **MySQL Databases** was successful. The backup took **0 seconds**. The total backup size was **64 k**.

Files Backed Up

Below is a complete list of the files that were included in this backup.

```
./mysql
./mysql/db.frm
./mysql/db.MYI
./mysql/db.MYD
./mysql/host.frm
./mysql/host.MYI
./mysql/host.MYD
./mysql/user.frm
./mysql/user.MYI
./mysql/user.MYD
./mysql/func.frm
./mysql/func.MYI
./mysql/func.MYD
./mysql/tables_priv.frm
./mysql/tables_priv.MYI
./mysql/tables_priv.MYD
./mysql/columns_priv.frm
./mysql/columns_priv.MYI
./mysql/columns_priv.MYD
./mysql.sock
./mysql.pid
```

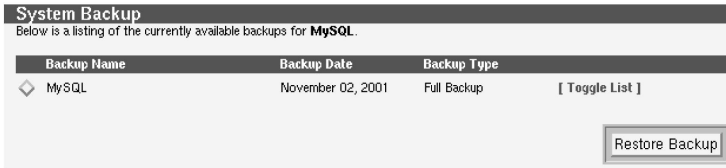
[Return To Index Page]

4.7.4 Restore a Backup

If you find the need to restore one of your old backups you can quite easily accomplish this through this interface. When selecting to *Restore a Backup* you will be brought to a menu listing all the named backups, almost an identical menu as the *Create a New Backup* menu.

Select which named backup you want and choose *Select*.

At this point you will be brought to another menu listing all of the backups listed under this named backup. To the right of each named backup is the *Toggle List* option. Clicking on this link will display a list of all directories contained in the backup set. You can choose to restore only portions of the backup or the entire backup. Select which one specifically you want to use to restore with select *Restore Backup*.



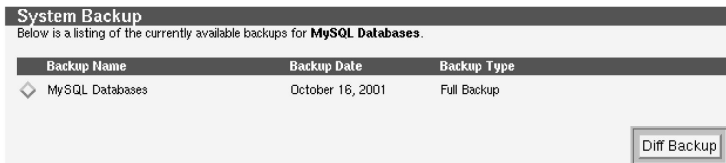
All the data in the backup will overwrite all current data so you are asked to confirm your decision after selecting *Restore Backup*.

After confirming your decision you will see a screen giving you a summary of what files were restored, similar to the summary screen in *Create a New Backup*.

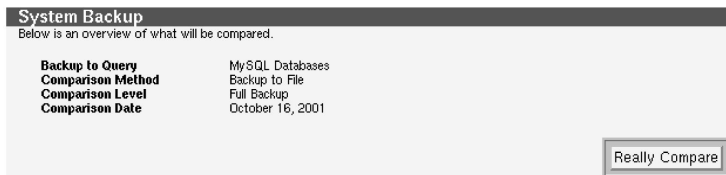
4.7.5 View Changes Since Backup

The *View Changes Since Backup* option will allow you to compare the current files on the system against a backup of your choice.

When you first click on *View Changes Since Backup* you will see a screen similar to *Create a New Backup*. Select which named backup your backup is located under, then hit *Select*. You will be viewing a list of all the backups you have made in this named backup.



After choosing which one you want to use to compare with hit the *Diff Backup* button. Because this could possibly put a heavy load on the system you are asked to confirm your decision.



Once you hit *Really Compare* the process will begin. Upon completion you will see a summary screen, similar to when you create a successful backup, listing all the changed files.

4.8 Secure Manager

As discussed earlier the administrator has the ability to change a users password from the WebTool. To increase security, the WebTool does not allow any user but the administrator access to those sections of the WebTool. To allow a user to change their own password themselves, a separate URL is provided. By going to:

```
https://myserver.com:1022
```

NOTE: The address is very similar to the regular WebTool but notice the port you are connecting to. The port 1023 is used for the WebTool, while 1022 is the user password utility, as in the example above.

If the default Guardian Digital certificate still remains on the system the user will be prompted to accept it. Instructions on accepting a certificate can be found in *Appendix E* on page 242.

Once the user successfully logs in to the system using their own login name and password, they will be given the options to either change their password or their secure shell (SSH) key.

User Authentication Management

Below you can change your system password or manage SSH keys. When you are finished, **please click the "Logout" button** in the upper-right hand corner of your screen.

Change System Password	Change the password you use to read your e-mail.
Secure Shell Key Management	Upload, Generate, or Delete SSH keys from your remote keyring.
[Logout]	When you are finished, use this link to logout.

4.8.1 Change System Password

In this section a user can change their system password. The old password must first be entered followed up by the new password twice. If both new passwords match the user will be logged out and the password will be updated.

Change Password

Welcome to the password administration menu. Here you can change your account password. Please enter your old password in the first field and your new password in the next two fields. If the two new passwords match then your password will be changed and you will be logged out of the password changing area.

Old Password

New Password New Password (Again)

Clicking the *Abort and Log Out* button will cancel this operation.

4.8.2 Secure Shell Key Management

Here the user has the ability to create or upload their own public key to the EnGarde Secure Linux Community Edition server so that they may be able to SSH into the server. For more information on what SSH is and how to use it in a Windows and Unix environment refer to *Section 6* on page 160.

The main menu here is broken down into three sections, *Keys in your Keyring*, *Upload a Public Key* and *Generate a New Keypair*.

Keys in Your Keyring

This section is only for viewing current keys and deleting them. When you first visit this section there will be nothing listed here since there are no keys in the system.

Keys In Your Keyring
No keys are currently in place.

If you have already uploaded or generated a key it will be visible from here. Clicking on the *[Remove]* link will remove it from the server.

Keys In Your Keyring			
Key Size	Fingerprint	Comment	
1024	8b:24:e9:39:aa:30:87:6f:fb:06:da:9b:5c:8c:fc:eb	nick@asmodean	[Remove]

Upload a Public Key

Here a user can upload a public key that you have previously generated. You can type in the path to the key or use the *Browse* button to find it.

Upload a Public Key
 To upload a local public key, click on the "Browse..." button and select it from the directory on your local system

Public Key File

Once the path to the key is in the entry box, *Upload Key* can be clicked to upload the key to the server. Once it is uploaded you will see it listed in the *Keys in Your Keyring* section.

Generate a New Keypair

Here a user can create a new keypair. This will create the keypair on the EnGarde Secure Linux Community Edition system and give the user a copy of the key so they may login remotely.

Generate a New Keypair
 After clicking on "Generate Key" you will be prompted to save the private key to your computer. After you do this you will be able to ssh into the machine as user 'Username', using the key and the provided passphrase.

Filename

Description

Passphrase

Passphrase (again)

Filename This filename is the name that will be used to store your private and public key on the EnGarde Secure Linux Community Edition server. They filename must be alphanumeric.

Description This description is displayed when trying to connect to the EnGarde Secure Professional server using this key.

Passphrase The passphrase is used to authenticate the user and works similar to a password. It will need to be entered twice to check for typing mistakes.

Once all the fields have been filled out click the *Generate Pairkey* button to create the keys. You will then be prompted to download you key to your PC.



Clicking the *Click Here to Download Private Key* button will prompt your browser to download the key. A default filename is given that corresponds to the server and user name, this can be changed.

At this point the new key will be listed in the *Keys in Your Keyring* section.

5 GUARDIAN DIGITAL SECURE NETWORK

Whether you're a small organization new to the Internet world, or a large organization with dozens of EnGarde Secure Linux Community Edition servers, your security needs are just as important. A security system that is out of date leaves you more susceptible to cybervandals. Maintaining system security, keeping up to date with the latest software improvements, and obtaining access to technical support has been difficult, until now.

Guardian Digital's Secure Network is a means to keep your systems updated while at the same time receiving authoritative advice, information, and additional services from the experts. As you focus on building your Internet presence, Guardian Digital experts focus on assuring you are protected from cybervandals and developing system improvements. Guardian Digital has a dedicated group of security experts that both monitor security sources on a constant basis to identify potential vulnerabilities as well as actively audit the core components of EnGarde, improving the overall security it provides.

Guardian Digital Secure Network is the least expensive way to add dedicated security experts to your staff focused on keeping your systems secure and up to date. This vigilant approach to system security and management is the most effective means to protect your corporate assets and remain up-to-date.

Protect your investment and lower support costs, while at the same time improving the security and functionality of your EnGarde servers. The Guardian Digital Secure Network is available as a monthly or annual subscription.

5.1 Running Guardian Digital Secure Network

To start the Guardian Digital Secure Network select the *Guardian Digital Secure Network* icon from the main menu. You will be brought to the main Guardian Digital Secure Network menu. From here general configuration changes can be made, packages installed from CD media and updated packages downloaded from Guardian Digital.

The purchase of EnGarde Secure Linux Community Edition includes a trial subscription to the Guardian Digital Secure Network. To take advantage of the features included in the Guardian Digital Secure Network, you first must activate your subscription by visiting:

<https://www.GuardianDigital.com/register>

You will be issued an activation password which must be entered into the Guardian Digital Secure Network configuration, detailed below.

To purchase a subscription to the Guardian Digital Secure Network beyond the trial period, visit the Guardian Digital online store by clicking on the *Guardian Digital Store* icon from the WebTool.

The Guardian Digital Secure Network is authorized for use on one EnGarde Secure Linux Community Edition installation. A Guardian Digital Secure Network subscription must be purchased for each copy of EnGarde Secure Linux Community Edition installed on your network.

Guardian Digital Secure Network	
Welcome to the Guardian Digital Secure Network. Before you can use the GDSN you must configure your activation code and password in the General Configuration .	
General Configuration	Configure and customize the GDSN.
Install from Local Media	Install new packages from an EnGarde CD.
Run the Update Agent	Check for and retrieve updated packages.
Run the Installation Agent	Check for new, installable, packages.
[GD Secure Network Help]	View the help page for this module.

5.1.1 General Configuration

This section allows you to control a few global functions of the Guardian Digital Secure Network. Here you can select to use an advanced mode and enter in

the account number and password, supplied by Guardian Digital for use with the *Update Agent*.

General Configuration	
Auto-Check Agent Selections	Disabled <input type="checkbox"/>
Advanced View	Enabled <input type="checkbox"/>
Activation Code	33334444
Password	*****
<input type="button" value="Save Changes"/>	

Auto-Check Agent Selections If this is set to *Enabled*, then updated package (in the Update Agent) will be auto-selected for retrieval. If this is not set then you will have to check each package individually.

Advanced View If this is set to *Enabled*, then dependency information will be show in the update agent.

Activation Code This is the number assigned to you from Guardian Digital when you registered your copy of EnGarde Secure Linux Community Edition. This allows you access to the *Update Agent* so that you can update your EnGarde Secure Linux Community Edition with the latest packages directly from Guardian Digital.

Account Password This is the assigned password you also received when registering to be used along with your *Account Number*.

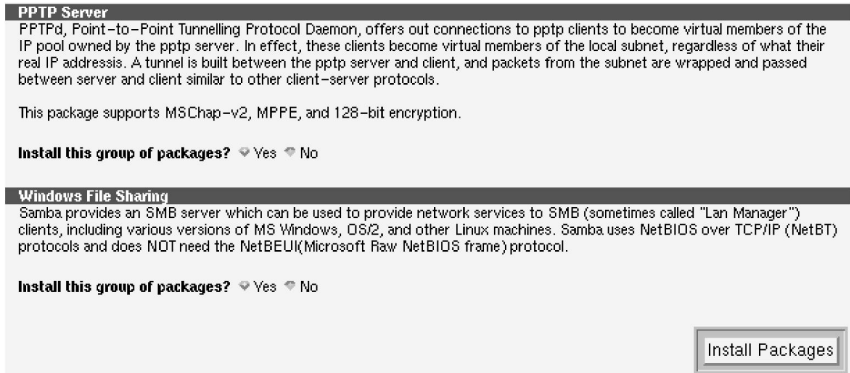
5.1.2 Install from Local Media

The *Install from Local Media* section will allow packages to be installed from CD-ROM media supplied by Guardian Digital. If you purchased the Professional Workgroup Suite you would install from here.

To install packages from a CD insert the CD into the CD-ROM drive located in the EnGarde Secure Linux Community Edition server. From the main *Guardian*

Digital Secure Network menu select the *Install from Local Media* link. This will prompt EnGarde to mount the CD-ROM and evaluate its contents. This may take a few moments as EnGarde gathers information about the packages.

Once all the information is gathered you will be presented with a list of packages, descriptions and an option to install them. This will only display packages that are *not* installed on the system.



Select which packages to install by clicking the *Yes* button located next to it. When all selections have been made click the *Install Packages* button. After clicking the *Install Packages* button the packages will begin to install. This will take a few moments and your browser will wait for it to complete. Do **not** hit *stop*, *back* or *reload* in your browser during this process or the packages will not install correctly.

When the packages have finished being installed a screen displaying the packages that were installed will appear. Next to each package will be a link to another portion of the WebTool that is used to configure that package, if available. Using this link will open a new browser window.

5.1.3 Run the Update Agent

The *Update Agent* will contact Guardian Digital servers and over a secure connection determine which packages can be updated. When a list has been determined the screen will display a list of all packages that are newer than what is currently on your EnGarde Secure Linux Community Edition system.



The screen will show *Severity* of the update, a link to the *Advisory* web page, the *Installed Version* currently on the server, the new *Available Version* and if all the *Dependancies* are met will all be listed.

To select a package to download click the check-box labeled *Retrieve*. When finished making the selections click the *Retrieve Packages* button. The browser will then wait while the packages are securely downloaded and installed on the system. During this time period do **not** hit *stop*, *back* or *reload* in your browser or the packages will not be properly installed.

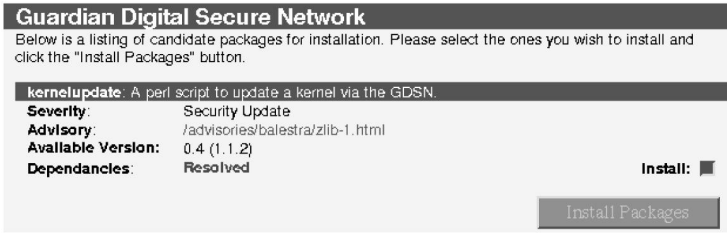
When the process is complete, a screen displaying a list of all installed packages will be displayed.



The system has now been updated with the latest selected packages available from Guardian Digital.

5.1.4 Run the Installation Agent

The *Installation Agent* is very similar to the *Update Agent* covered above. Instead of providing updates the *Installation Agent* can perform installations of new packages not originally included in EnGarde Secure Linux Community Edition, security fixes and bug fixes.



Severity This will display the severity of the package.

Advisory This is a link to the text advisory. Clicking on this will open the advisory in a new window.

Available Version This is the latest available version.

Dependencies If all dependencies for this package are met '*resolved*' will be printed here.

6 ENGARDE CONNECTIVITY

So far the only way we spoke of to connect to your EnGarde system was via the GD WebTool utility. To gain remote access you have another secure alternative. We provide SSH connectivity to EnGarde.

Since `telnet` is extremely insecure, it is not provided with EnGarde Secure Linux Community Edition. SSH uses 1024 bit encryption to protect your connection.

Secure Shell (SSH) is a program for logging into a remote machine, as well as for executing commands on a remote machine. It is intended to replace `rlogin` and `rsh`, and provide secure encrypted communications between two untrusted hosts over an insecure network.

SSH connects and logs into the specified hostname. The user must prove his/her identity to the remote machine using one of several methods depending on the protocol version used. For more information on SSH please visit www.openssh.com, the OpenSSH Project home page.

6.1 Connecting from Windows 9x/ME/NT/2000

Windows-based systems only include `telnet` capability. Therefore, we have included a utility to make a secure connection to your EnGarde system from a Windows host. MindTerm is a secure SSH client included on your EnGarde CD-ROM. It can be found in the `x:\dosutils\mindterm` directory. Replace the "x", in the previous statement with the drive letter of your CD-ROM drive. Installation instructions are in the next section.

MindTerm provides you the ability to make an SSH connection to your EnGarde Linux system. You will be on a secure, 1024 bit encrypted connection. MindTerm performs X-Term emulation. You also have SCP capabilities which allows you to copy files securely over an SSH connection. SCP will be fully explained in the *Menus* section.

6.1.1 Installing MindTerm

We have included an installer for Windows based systems to use. You can find the installer in `x:/dosutils/mindterm/setup.exe`. You can type in the command by clicking the *Start* button, then selecting *Run*. You can also click on *My Computer*, select you CD-ROM drive, then the *dosutils* folder, followed by the *mindterm* folder and finally selecting the `setup.exe` file. This will start the MindTerm installer.

Once the installer starts, you will have a few options. You will have to choose the directory you wish to install MindTerm into. The default is `c:\Program Files\mindterm`. We suggest leaving the default. You can then select the installer to create an icon on your desktop for MindTerm and/or an icon in your Start Menu. These are both turned on by default.

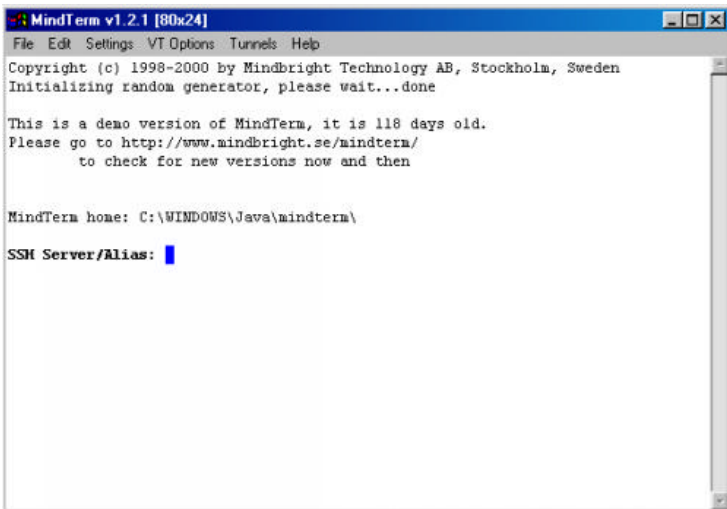
Once you have made your selection, select *Install*, which will confirm your selections. If you are satisfied with your settings select *Ok* and MindTerm will start installing. You will see all the MindTerm files scrolling in the window as they are installed. When the installation is done a message box will appear saying: "*MindTerm installation successful!*". You can close this box and now use MindTerm. If you selected the option to install the icon on your desktop you will see it there. If you also had the installer create the Start Menu icon you will find *Start Menu->Programs->MindTerm->MindTerm* and *Readme*. The readme is detailed information about MindTerm and how to use it. We will be covering a general usage of MindTerm in the next section.

NOTE: MindTerm is distributed free. There are other programs for Windows such as TeraTerm and Secure-CRT that will also work with EnGarde.

6.1.2 Running MindTerm

MindTerm uses a public/private key cryptography system to connect to EnGarde. A public key is a key the user is assigned that can be given out to anyone. At the same time they are also given a private key that no one can have. The public key is then checked against the private key for authenticity. In the case of EnGarde Linux the private key is stored on your EnGarde system and MindTerm passes the public key to EnGarde for authenticity.

You can start up MindTerm by either double clicking on the MindTerm desktop icon or choosing it from the Start Menu, *Start->Programs->Mindterm->Mindterm*. After a few moments you will be displayed with the MindTerm screen.



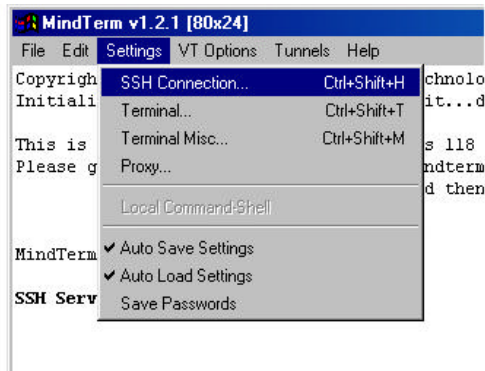
When you started up MindTerm you may have noticed a MS-DOS Prompt window appear and it may be located behind your MindTerm window. You may minimize this window but do not close it. The MS-DOS Prompt window will close when you shutdown MindTerm.

At this point you will need to set up MindTerm so that it knows where to connect

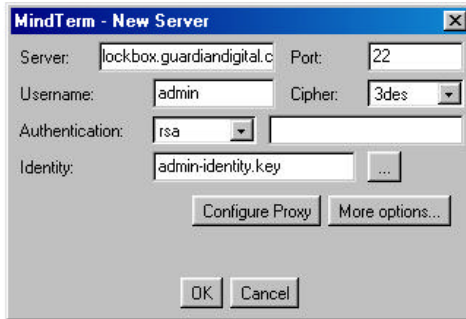
to, who you are and what key to use. First you must have a valid user on the system you are trying to connect to. If you do not have a user, are uncertain of the user name or forgot your password then contact your system administrator. To view and/or modify any of the information mentioned please refer to *Section 4.4.1 User Account Administration* on page 76.

You are also required to have a key for the system. The key provides the encrypted information MindTerm requires including your password, to authorize you to connect to the remote host. When your account was created by the system administrator, a key should have been given to you. If you do not have this key please contact your system administrator. To generate a new key refer *Secure Shell Management* on page 83.

To enter this information into MindTerm select *Setting->SSH Connection...*



This will pop up a window labeled “MindTerm - New Server”. Here you will need to enter in the information mentioned above. Each field will be described below.



Server In this field you will need to enter in either the IP address or the name of the server you are trying to connect to. In our example above we want to connect to `lockbox.guardiandigital.com`. So `lockbox.guardiandigital.com` was entered in to the server field.

Port This field should be preset to port 22, the default SSH port. We suggest leaving this as is.

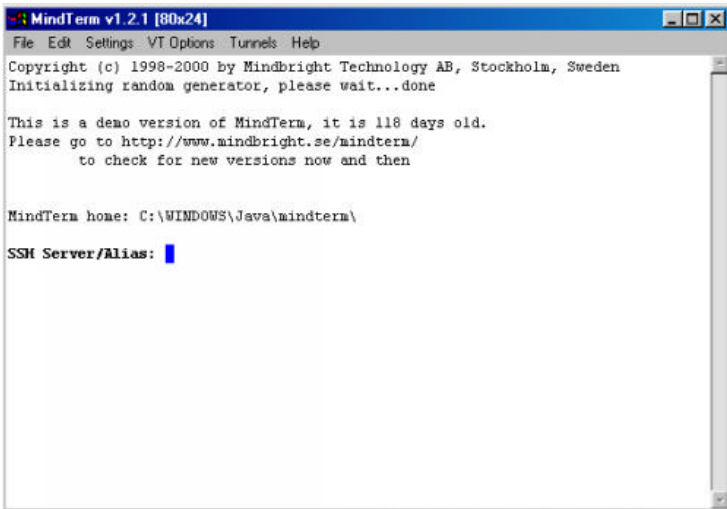
Username Here you will need to enter in the user name your system administrator has given you for the server. In our example we are trying to login as user *admin*. This user name will automatically be passed to MindTerm. So you will only need to supply a password when you login. *admin* was entered in to the field.

Cipher In this field you will have a pull-down menu giving you a selection of different cipher methods. A cipher is a method of encrypting plain text information into encrypted information. There are several different methods. By default EnGarde is set to use *3DES*. Check with your system administrator to see if they have changed the cipher.

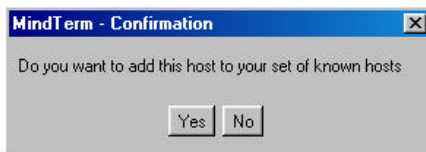
Authentication Here you will need to select your authentication type. The authentication type is the method that will be used to authenticate you when you log in. By default *RSA* is used. *RSA* uses a public and private key scheme. When your account was created, you should have been given a key to be used with the server. Forms of authentication other than *RSA* are not supported by EnGarde Secure Linux Community Edition.

Identity Here is where you will enter in the path to your key. By default MindTerm will search in `c:\Windows\Java\mindterm` for keys. It would be appropriate to place your key in this directory when it is given to you by your system administrator. You can use the “...” button to browse through other directories on your local machine. A key will generally end with `.key`.

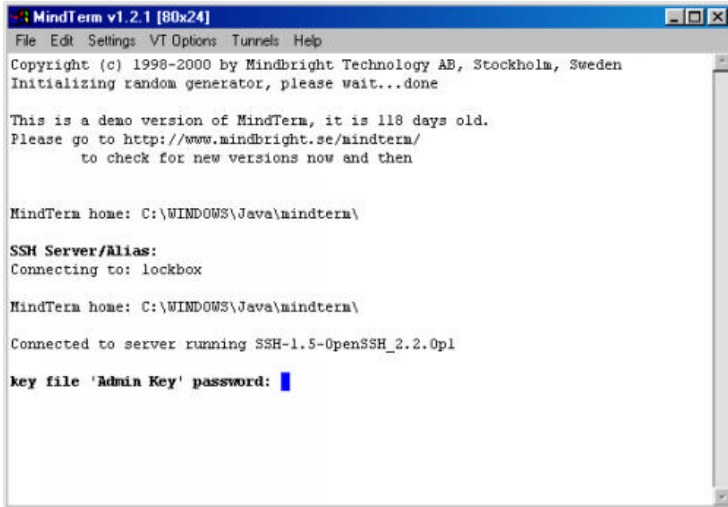
Once all the information has been filled in you can select the *OK* button to continue. You will be brought back to the screen you began on.



Once you click the *OK* button MindTerm will attempt to make a connection. If you have never connected to the server before you will be asked if you want to add the host to your host key list. Answer *Yes* to this question.



Once the dialog box is removed, if the connection was successful you will be prompted for your password.



```
MindTerm v1.2.1 [80x24]
File Edit Settings VT Options Tunnels Help
Copyright (c) 1998-2000 by Mindbright Technology AB, Stockholm, Sweden
Initializing random generator, please wait...done

This is a demo version of MindTerm, it is 118 days old.
Please go to http://www.mindbright.se/mindterm/
to check for new versions now and then

MindTerm home: C:\WINDOWS\Java\mindterm\

SSH Server/Alias:
Connecting to: lockbox

MindTerm home: C:\WINDOWS\Java\mindterm\

Connected to server running SSH-1.5-OpenSSH_2.2.0pl

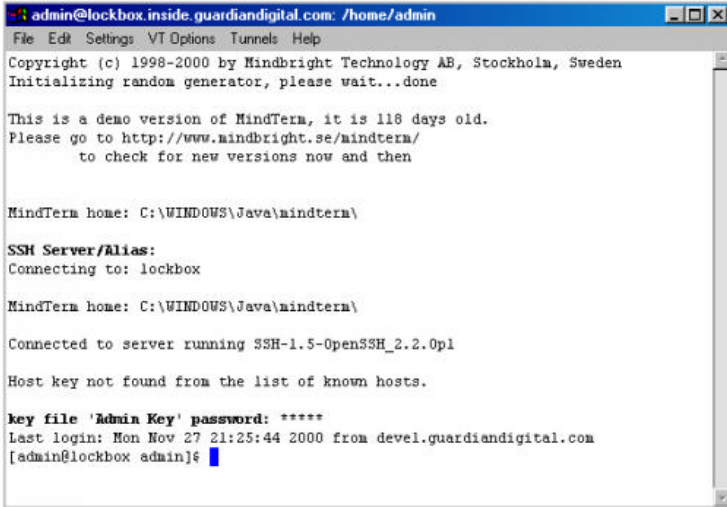
key file 'Admin Key' password: █
```

If you do not have the above screen then you most likely received an error. A couple of common errors are:

Unknown Host: You will receive this error if the name or IP address of the host was not found or is not responding. Check what you entered in the *SSH Options* screen above.

Server refused our key You will receive this error if the key you are using does not correspond to the key on the server. This can be caused if the key on the server has changed, you are pointing MindTerm to the wrong key, or your key is invalid. Double check your settings in the *SSH Options*. If you are certain you are passing the correct key, then a new key may have to be generated. Contact your system administrator if this is the case.

At the password prompt displayed above, enter in your password that was assigned to you by your system administrator. If you entered in the password correctly you will now be logged into the system.



```
admin@lockbox.inside.guardiandigital.com: /home/admin
File Edit Settings VT Options Tunnels Help
Copyright (c) 1998-2000 by Mindbriht Technology AB, Stockholm, Sweden
Initializing random generator, please wait...done

This is a demo version of MindTerm, it is 118 days old.
Please go to http://www.mindbriht.se/mindterm/
to check for new versions now and then

MindTerm home: C:\WINDOWS\Java\mindterm\

SSH Server/Alias:
Connecting to: lockbox

MindTerm home: C:\WINDOWS\Java\mindterm\

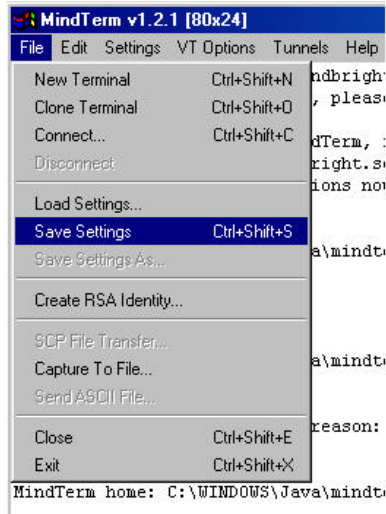
Connected to server running SSH-1.5-OpenSSH_2.2.0p1

Host key not found from the list of known hosts.

key file 'Admin Key' password: *****
Last login: Mon Nov 27 21:25:44 2000 from devel.guardiandigital.com
[admin@lockbox admin]$
```

At this point you are ready to interact with the system.

Now would probably be a good time to save your settings. Saving your settings allows MindTerm to store the information you entered into the *SSH Connection...* dialog so you don't have to re-enter the data in every time.



To save your settings select *File->Save Settings*.

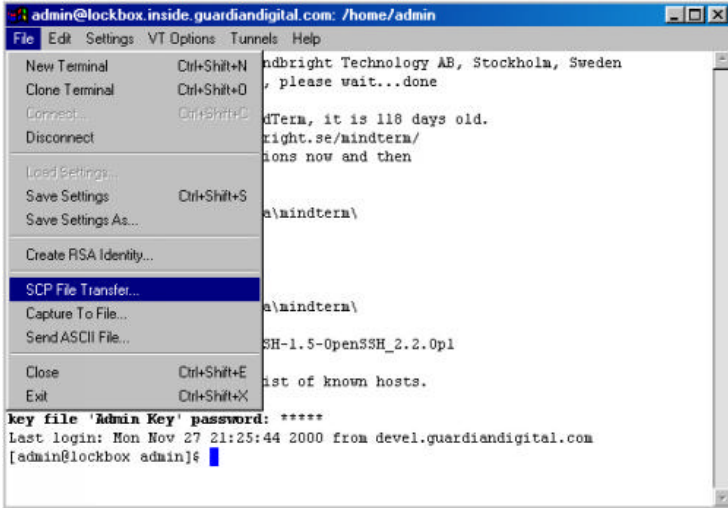
To exit the system type *exit*. You will be brought back to the SSH *Server / Alias :* prompt. At this point you can shutdown MindTerm by clicking the 'X' in the corner or from the menu, *File->Exit*.

It is highly recommended that you log out of the server using the *Exit* command before shutting down MindTerm so you are properly logged out.

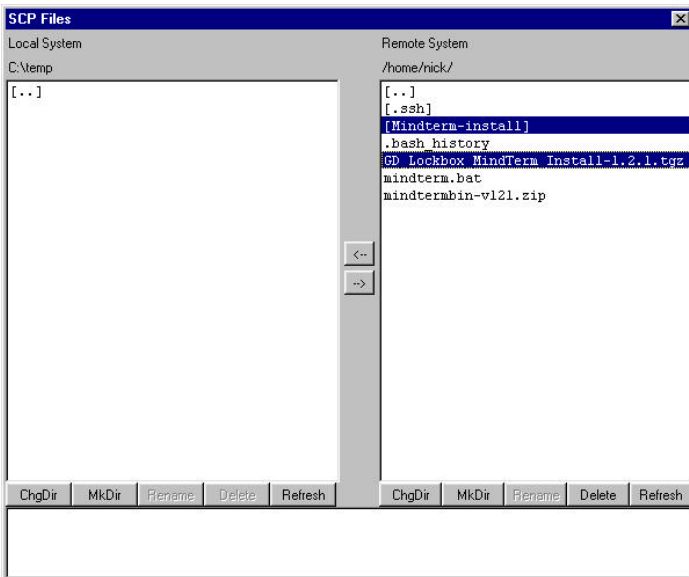
6.1.3 Secure Copy (SCP)

The Secure Copy (SCP) is a method of copying files over a secured SSH connection. MindTerm supports SCP.

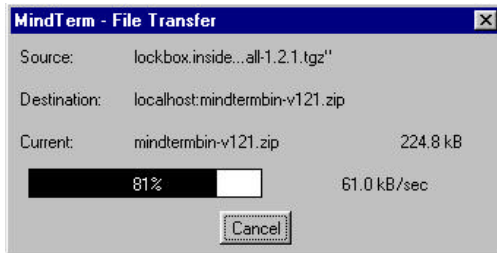
To copy files to and from the server via SCP you will first need to be logged into the system. Read the section above on logging in with MindTerm. You will then have the ability to SCP by selecting *File->SCP File Transfer...*



Selecting the *SCP File Transfer...* option will bring you to the following screen:



This interface works similar to other FTP clients available for the Windows platform. You can select files by clicking on the filename; multiple files can be selected. Buttons to *create*, *delete*, and *rename* directories. To transfer a file select the arrow facing the machine you want the files transferred to. When doing this you will see a status screen showing the transfer.



Once this status screen reports *Done* the files are completely transferred.

6.1.4 MENUS

The easiest way to learn how MindTerm works and what features it provides is to look through this brief walk-through of all menus in MindTerm. Given within parentheses is the keyboard short-cut for each menu item where one exists.

File Menu

New Terminal (*Ctrl+Shift+N*) This will create a new MindTerm window with the same settings as the first MindTerm window of this session, i.e. all parameters (command-line or applet) given to MindTerm at startup will have effect in each new terminal created.

Clone Terminal (*Ctrl+Shift+O*) This will create a new MindTerm window with the exact same settings as the window it is created from. If the window contains a connected session, the new window will be automatically logged in to the same SSH-server (using the same authentication as was used in the original window). Note that the new window will not have any open tunnels since the window from where it is created have the tunnels opened already (preventing the new window from opening them).

- Connect...** (*Ctrl+Shift+C*) This launches the Connect dialog. From this dialog you may either select to connect to a host whose settings you have saved or you may create settings for a new host. Note when selecting New Server a new dialog is shown which is identical to the one described in 3.8.1 SSH Connection....
- Disconnect** (*Ctrl+Shift+D*) This forces the current session to be disconnected. Note that this will cause all tunnels to be closed and the shell to be abandoned without logging out. The preferred way to disconnect is to logout in the shell.
- Load Settings...** Loads settings from a file (extension *.MTP*) without connecting to the server.
- Save Settings** (*Ctrl+Shift+S*) Saves current settings.
- Save Settings As...** Creates a new settings file and saves current settings to it. Useful for creating a short name for a server, or for having more than one set of settings for a specific server.
- Create RSA Identity...** Creates an RSA identity to be used with authentication type *rsa* or *rhostsrsa*. Two files are created, one containing the private key (default name *identity'*) and one containing only the public key (default name *identity.pub'*). The contents in the file with the extension *.pub* must be copied to the file *authorized_keys* on the server (typically found in *~/ .ssh/*). These RSA key-files are identical to the ones used with the Unix version of SSH.
- SCP File Transfer...** In this dialog you can choose files and/or directories to transfer to or from the SSH-server. Local file(s)/dir(s) is a space-separated list of files and/or directories (if a name contains a space enclose it in quotes like: *a file with spaces*). Normal regexp's can't be used for local files/dirs, however names can be given with ONE wild-card ('*') in it (e.g. **.foo* or *foo*bar*). If absolute path-names are not given the current directory is assumed (defaults to MindTerm's home-directory). If the first file/directory given contains an absolute path-name this directory is used as current-directory for the rest of the list (e.g. the list */tmp/foo* *.bar* will expand to all files starting with *foo* or ending with *.bar* in the directory */tmp*). Remote files(s)/dir(s) are given EXACTLY as they would be with the standard Unix scp-client (i.e. regexps can be used). The directory assumed on the

remote side is the user's home-directory (i.e. just like with the standard unix scp-client).

To change direction of the copy-operation press the *Change Direction* button (the direction is indicated with the strings (source) and (destination) after the respective side.

If directories are to be traversed enable *Recursive copy*. To make the copy-operation use as little bandwidth/CPU as possible set it to be *Low priority*. Press *Start Copy* to start the copy operation. This will launch a small window with progress and statistics of the copy operation. A copy-operation can be canceled at any time by pressing the *Cancel* button in this window.

Capture To File... Captures terminal-output to a file. Capture starts immediately when the file has been selected and ends when this menu item is selected again. Note that while capturing is active this is indicated by the menu item being selected.

Send ASCII File... This will send the contents of the selected file to the terminal as input (i.e. would be the same as if the contents were typed from the keyboard)

Close (*Ctrl+Shift+E*) Closes this window. Note that when closing a window without logging out you are aborting the SSH-connection abnormally, i.e. it is advisable to logout in the shell before closing/exiting MindTerm.

Exit (*Ctrl+Shift+X*) Closes all windows and exits MindTerm. Note that when closing windows without logging out you are aborting the SSH-connection abnormally, i.e. it is advisable to logout in the shell before closing/exiting MindTerm.

Edit Note, the system clip-board is not available to applets by default. In this case a local (to MindTerm) clip-board is used. Also note that in some implementations of the Java runtime the clip-board does not work with the system clip-board.

Copy (*Ctrl+Ins*) Copies selected text to clipboard. Selection is done by clicking and holding down left mouse-button while dragging the mouse over the area to select.

Paste (*Shift+Ins*) Pastes the contents of the clipboard to the terminal as input (i.e. would be the same as if typed from keyboard)
Copy & Paste Does a copy followed by a paste.

Select All (*Ctrl+Shift+A*) Selects all content in scroll-back buffer and in terminal.

Note, this operation is very time-consuming right now.

Find... (*Ctrl+Shift+F*) Shows Find dialog from which the scroll-back buffer and terminal contents can be searched for words. The search can be done case sensitive or case insensitive. Each word found is highlighted. The bell is sounded when no more matches is found.

Clear Screen Clears screen and sets cursor position to upper left corner.

Clear Scrollback Clears contents of scroll-back buffer.

VT Reset Resets terminal-settings to default (e.g. clears line-draw graphics mode which might be mistakenly set by displaying a binary file).

Settings

SSH Connection... (*Ctrl+Shift+H*) In this dialog you can set all SSH parameters. To view all options click the button *More options...* When connected you can set the parameters for the current session. Note that some changes wont take effect until the next time you connect to this server. When not connected a new session is created if one is not found with the name of the server. In this case it is the same dialog that is shown when selecting *New Server..* from the Connection dialog .

The parameters set in this dialog are (names as given in paragraph 5.):

```
server      Name (ip-address) of SSH-server port
Port        which SSH-server listens on
username    username
User        name to login as on SSH-server
cipher      Name of block-cipher to use, or if none is
             selected no encryption (note, no encryption is
             normally not supported by the SSH-server)
authtyp     Method of authentication, or if custom... is
             selected a comma- separated list of methods to
             try in order given
```

x11fwd	Selects whether to allow X11-connections to be forwarded or not
display	The local X11 display to forward X11 connections to
mtu	Maximum packet size to use alive Keep
alive	interval in seconds to use
portftp	Enables port-commands to be used with FTP-tunnels, don't enable this if you are not sure what you are doing
realsrv	Real ip-address of SSH server if it is behind address translation (used when portftp is enabled)
localhst	Address to listen on for local tunnels
idhost	Sets whether to verify identity of the SSH-server using its host-key through matching with saved value in the file <i>known_hosts</i>
forcpty	Force allocation of PTY, e.g. necessary to enable when executing a single command on the SSH-server that requires a non-dumb terminal
prvport	Used to force the local outgoing port of the connection to the SSH-server to use a so called privileged port (i.e. < 1024)
remfwd	Enables hosts other than the one running MindTerm to connect through SSH-tunnels

Terminal... (*Ctrl+Shift+T*) In this dialog you can set the basic terminal parameters, such as terminal type, size, font and colors. The initial window position can optionally also be set. It is given as a string with the syntax <+/-><x-position><+/-><y-position> a negative sign means it's relative to the right or bottom. A value of zero means aligned to the border (i.e. left, right, top, bottom) e.g. +0-0 means aligned to bottom right corner.

The parameters set in this dialog are (names as given in paragraph 5.):

te Terminal type

gm	Terminal geometry, number of lines, columns and optionally initial position
fg	Foreground color, name or when custom rgb is selected an rgb-value
bg	Background color, name or when custom rgb is selected an rgb-value
cc	Cursor color, name or when custom rgb is selected an rgb-value

Terminal Misc... (*Ctrl+Shift+M*) This dialog contains some extra settings for the terminal.

The parameters set in this dialog are (names as given in paragraph 5.):

sl	Number of lines to save in scroll-back buffer
sb	Position of scrollbar, or disable scrollbar
sd	String containing delimiter characters that are used when click-selecting words, i.e. which characters functions as word-delimiters
bs	Indicates whether backspace or delete should be sent when backspace-key is pressed
de	Indicates whether backspace or delete should
be	sent when delete-key is pressed

Local Command-Shell Starts the local command-shell from which one can view and set all parameters of MindTerm. The command-shell is really only useful if you don't have menus (e.g. when running without a GUI) but for completeness it is available here. Note, the command-shell is only available if enabled with command-line option *-c* or applet-parameter *cmdsh*.

Auto Save Settings Enables/disables automatic saving of settings, when disabled you must explicitly save settings to file when needed. When enabled settings are saved whenever you disconnect from a server or when you exit

MindTerm. Note that when both auto-save and auto-load is enabled (which is default), settings-files are created automatically and the user never have to worry about saving/loading them.

Auto Load Settings Enables/disables automatic loading of settings. When disabled you must explicitly load settings from file if you need to. When enabled, MindTerm tries to load a settings-file with the same name as what you give at the *SSH Server:* prompt or in the (*Settings -> SSH Connection...*) dialog. These files are located in the MindTerm home-directory. Thus the server you give at the prompt does not necessarily have to be the name of the server, it is mainly the name of the settings-file to load. Normally the user does not have to worry about the settings-files since it is handled automatically. Though to create short-names for servers and to create multiple settings-files for a single server you have to explicitly create settings-files.

Current Connections... This dialog lists the currently open connections through the tunnels you have set up. Note that it doesn't list the tunnels themselves, only active connections through them. You can close a tunnel by selecting it and clicking close.

6.2 Connecting from Unix

The first thing you will need to connect to your EnGarde system is an SSH client. For Unix there is OpenSSH. You can download OpenSSH from <http://www.guardiandigital.com/tools>. You will also find OpenSSL, as you will need this too. If you wish to download OpenSSL you can find it at <http://www.guardiandigital.com/tools>. A version of OpenSSL and OpenSSH are included on the EnGarde CD-ROM.

If you are using Windows, use the included MindBright MindTerm software. You can find it on the EnGarde CD-ROM under the *dosutils* directory. Instructions on installation and usage can be found in the previous section.

6.2.1 Using OpenSSH

The first thing you will have to do is create a user. This is either done by logging in as root at the console and running *adduser* or adding a user from the GD WebTool utility.

If you use the GD WebTool utility to create the user read *Section 4.4.1 User Account Administration* on page 76 on how to accomplish this.

If you decide to create the user from the console use the following steps:

As the root user run *adduser* by typing *adduser* at the prompt. *adduser* will prompt you for a user name. Enter the user name you wish to give this user.

Once this is done you will be back at the prompt. You now need to give this user a password for them to use to access their account. Type *passwd username*. In place of *username* will be the user name you assigned to the user. This will prompt you for a password and then prompt you again for the password to confirm it.

Once that is done install OpenSSL and OpenSSH on your client machine.

NOTE: You must be root during the installation of OpenSSL and OpenSSH.

On distributions using RPM:

```
$ rpm -Uhv openssl-0.9.4_i386.rpm
$ rpm -Uhv openssh-1.2.3_i386.rpm
```

In Debian (or any distribution using DPKG):

```
$ dpkg -i openssl-0.9.4.dpkg
$ dpkg -i openssh-1.2.3.dpkg
```

And from tar files:

```
$ tar zxvf openssl-0.9.4.tgz
$ tar zxvf openssh-1.2.3.tgz
$ cd openssl-0.9.4
$ ./configure
$ make
$ make install
$ cd images/openssh-1.2.3
$ ./configure
$ make
$ make install
```

You now must create a key for yourself. You can create a key with OpenSSH by typing:

```
$ ssh-keygen
Generating RSA keys: .....oooooooo0.....oooooooo
Key generation complete.
Enter file in which to save the key (/home/nick/.ssh/identity):
Enter passphrase (empty for no passphrase):
Enter same passphrase again:
```

It will prompt you for a filename to save the key in. The default `identity.pub` will be fine. It will then prompt you for a new passphrase. After entering your passphrase twice, your public key will then be generated.

Once you have your key e-mail it to your system administrator and they will insert it in to the system properly. Read *Section 4.4.3 Secure Shell Management* on page 83 for more information. Once this has been completed you will be able to successfully SSH in to the system.

For more information on SSH and using SSH please read the SSH FAQ which can be found at:

<http://www.linuxsecurity.com/docs>

7 SECURE E-MAIL

EnGarde Secure Linux Community Edition provides two methods of retrieving your e-mail remotely, secure IMAP and secure POP3. Both protocols have been secured using SSL and both require clients that support SSL secured IMAP and secured POP3.

Securing IMAP and POP3 greatly increases the security and privacy of personal e-mail. For this reason IMAP and POP3 are only available in a secure form and therefore the standard, insecure form of IMAP and POP3 are not available with EnGarde.

Using a secure form of these protocols requires a client that can support them. We will discuss how to configure both Netscape Mail for secure IMAP and Microsoft Outlook for secure IMAP and secure POP3.

7.1 Configuring Netscape Mail for Secure IMAP

The Netscape Communicator package includes Netscape Mail. Netscape Mail is capable of both IMAP and POP3 but only supports IMAP in secure mode. Below is a set of instructions for configuring your Netscape Mail for secure IMAP.

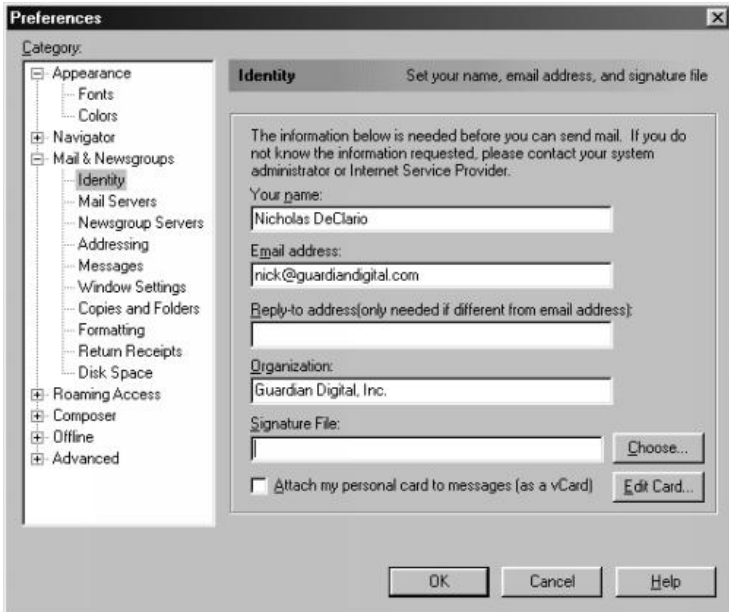
NOTE: You must allow users to access their mail from their machine by adding in their IP address in the *System Access Control Section 4.6.5* on page 128.

To access the Netscape Mail you will first need to start Netscape. Once Netscape is loaded you can launch the Mail by either selecting *Communicator->Messages* or by clicking the *mail* icon in the lower corner of the browser window.

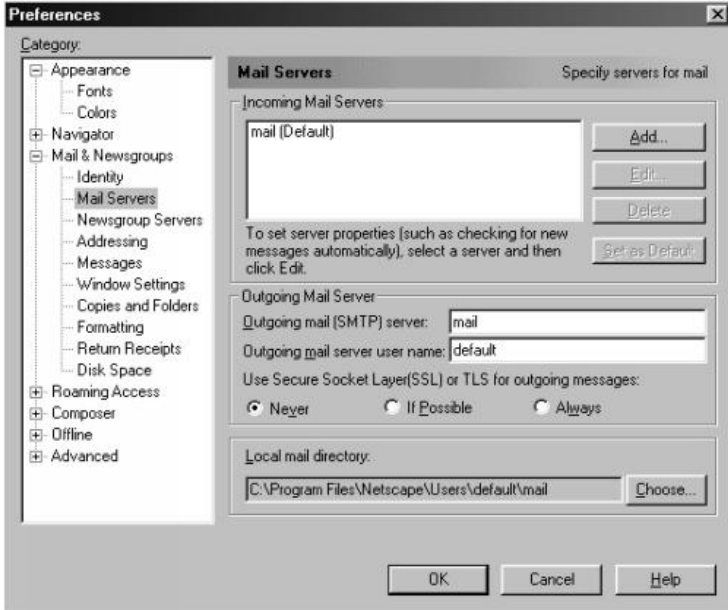
At this point the Netscape Mail window will appear. Now pull-down the *Edit* menu and select *Preferences* from there.



After selecting *Preferences* the *Preferences* window will be displayed. From here you will want to expand the *Mail & Newsgroups* section by click on the '+' found in the box. You will then have a new group of options. We will start by configuring our user name, e-mail address, etc. Click the *Identity* option from the menu tree on the left.

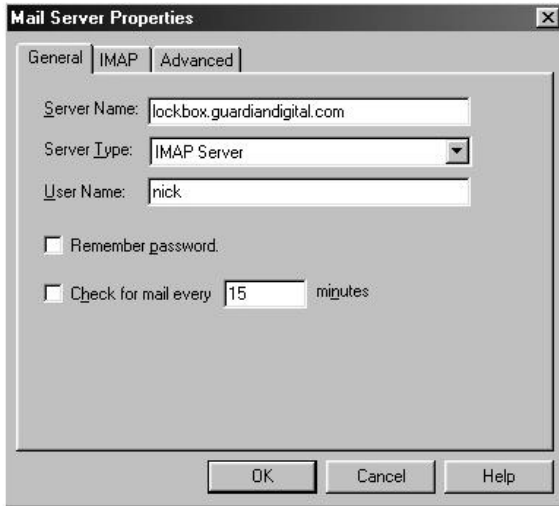


Once the window appears fill in the appropriate information. When you are done entering everything select *Mail Servers* from the menu tree on the left. This will bring up the options for your incoming and outgoing e-mail servers.



We will start by creating a new server for the incoming mail. First delete the default server Netscape includes by clicking on it and selecting the *Delete* button. Then click the *Add* button.

You will be presented with the following dialog:



In the *Server Name* field you will need to enter in the name of the mail server given to you by your system administrator. In the example above we used `lockbox.guardiandigital.com`.

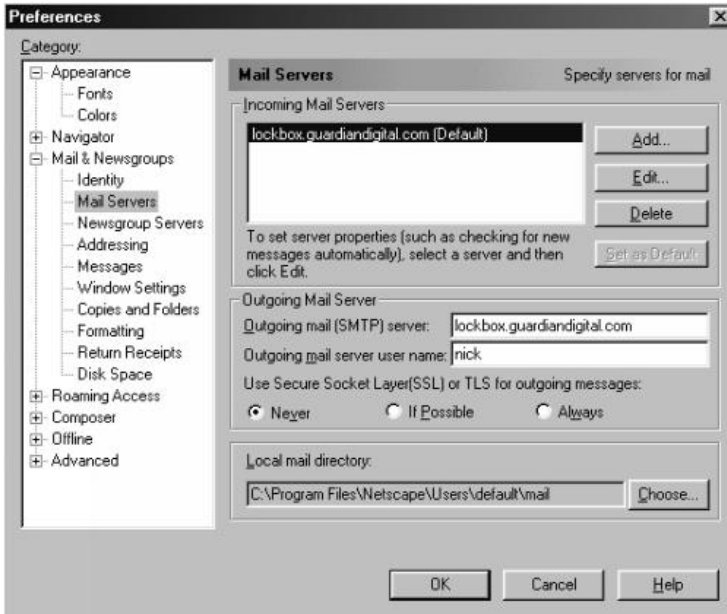
Next we need to select the *Server Type*. Netscape Mail only supports secure IMAP so select *IMAP Server* here.

Finally in the *User Name* field enter the user name you were assigned to by your system administrator.

Next click the *IMAP* tab at the top of the dialog. You will be presented with a number of IMAP options.



Here you will want to make sure all the check-boxes are turned off except for the User secure connection (SSL) option. Your screen should match the number above.



After closing the *Mail Server Properties* dialog you will see your mail server in the window labeled *Incoming Mail Servers*. Finally you will have to enter in the server name for your outgoing e-mail. Enter in the outgoing server name given to you by your system administrator in the *Outgoing mail (SMTP) server* field and enter your user name in the *Outgoing mail server user name* field.

Once you have completed entering in the information click the *OK* button. The Preferences dialog will close and you will see the server name appear in your mail listing, where your Inbox is located.



You are now ready to receive mail from your EnGarde Linux system with Netscape Mail using secure IMAP.

NOTE: You must allow users to access their mail from their machine by adding in their IP address in the *System Access Control Section 4.6.5 on page 128*.

7.2 Configuring Outlook for Secure IMAP and POP3

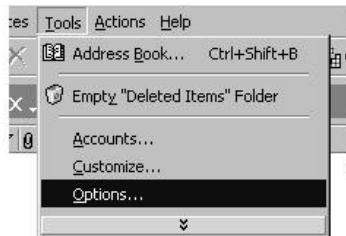
Microsoft Outlook 2000 is capable of both IMAP and POP3 and supports both protocols in secure mode. Below is a set of instructions for configuring Outlook 2000 for secure IMAP and POP3.

NOTE: Outlook 2000 is required. Previous version of Outlook do not support these features and will not work.

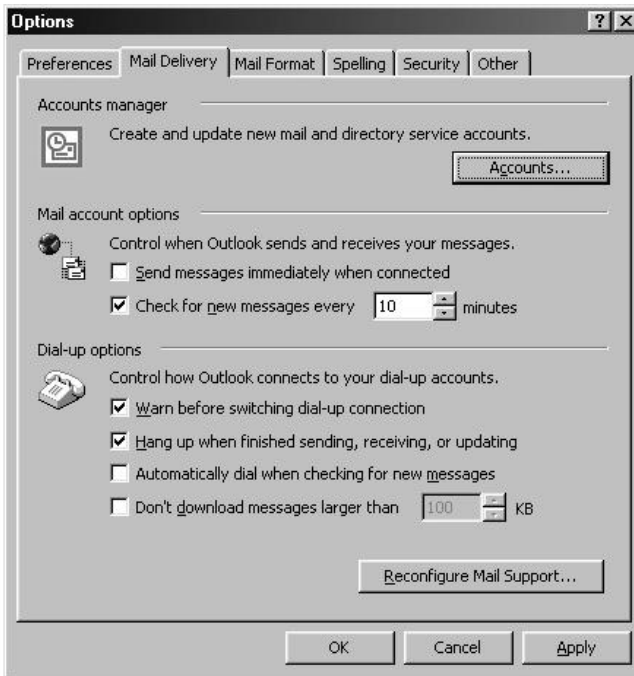
NOTE: You must allow users to access their mail from their machine by adding in their IP address in the *System Access Control Section 4.6.5 on page 128*.

Begin by starting up Outlook. Once Outlook is loaded you can create a new e-mail profile by selecting the *Tools* menu and from there select *Options*.

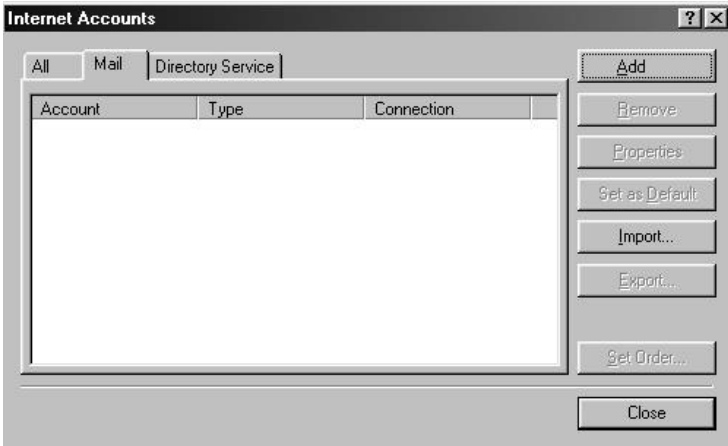
NOTE: If this is the first time you are using Outlook it will automatically start in the Internet Connection Wizard section to create an e-mail profile. If this is the case skip down in this section to the Internet Connection Wizard and start from there.



At this point you will be presented with the *Options* screen. From here select the *Mail Delivery* tab and click the *Accounts* button from within there.



You will now see the *Internet Accounts* dialog. Our objective is to create a new e-mail profile first with basic information. Then edit the profile to allow for secure POP3 or IMAP. So here we want to add the profile, so click the *Add* button.



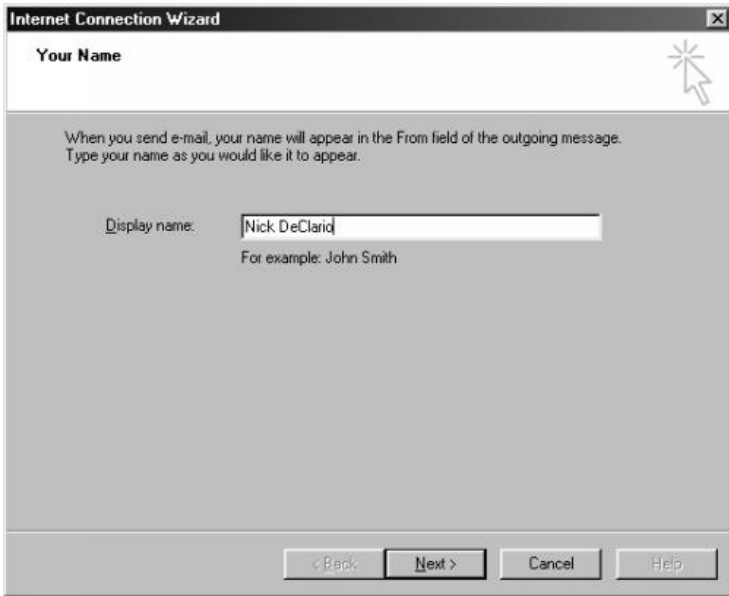
You will now be prompted with a small “pull-down” type menu. You have two options in here *Mail* and *Directory Service*. Since we are creating a new e-mail profile select the *Mail* option.



Now you will see the *Internet Connection Wizard* start. The *Internet Connection Wizard* will go through a step-by-step process to create the basic account. Once the basic account is created we will have to edit the account to accept secure e-mail transfers.

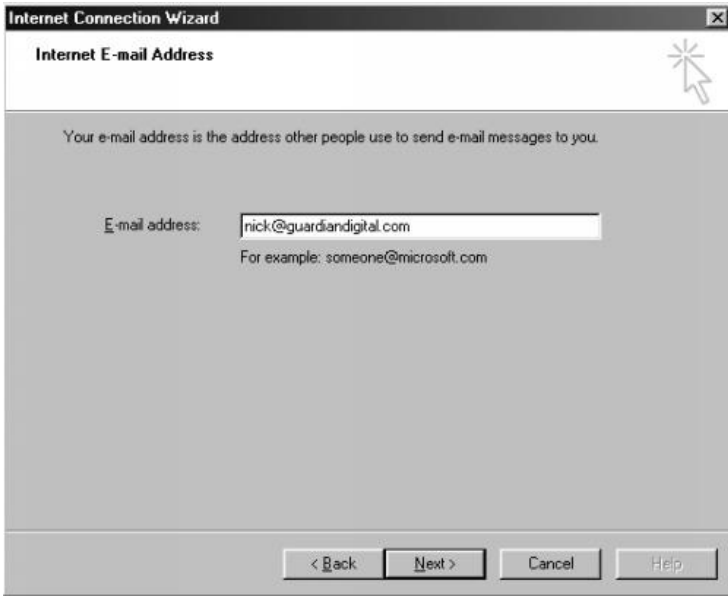
The first step in the *Internet Connection Wizard* is to enter your full name. This is the name that will be automatically displayed when someone receives e-mail from you.

Once you have entered your name in click the *Next* button to continue.



Now you will be prompted for your e-mail address. This has most likely been assigned to you by your system administrator.

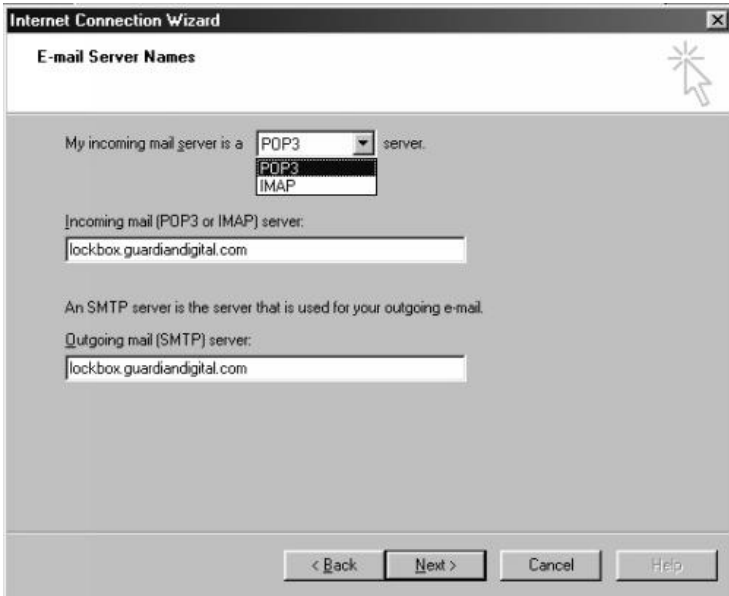
Once you have entered in your e-mail address click the *Next* button to continue.



You will now be presented with a few options. You first have the choice of using POP3 or IMAP for your connection. Select this according to what your system administrator recommends you use. For the remainder of this example we will be using POP3.

You now have to enter the mail server you will be contacting. In our example below our incoming mail server is the same as our outgoing server. In many situations `smtp.servername.com` and `mail.servername.com` are used for outgoing and incoming mail servers.

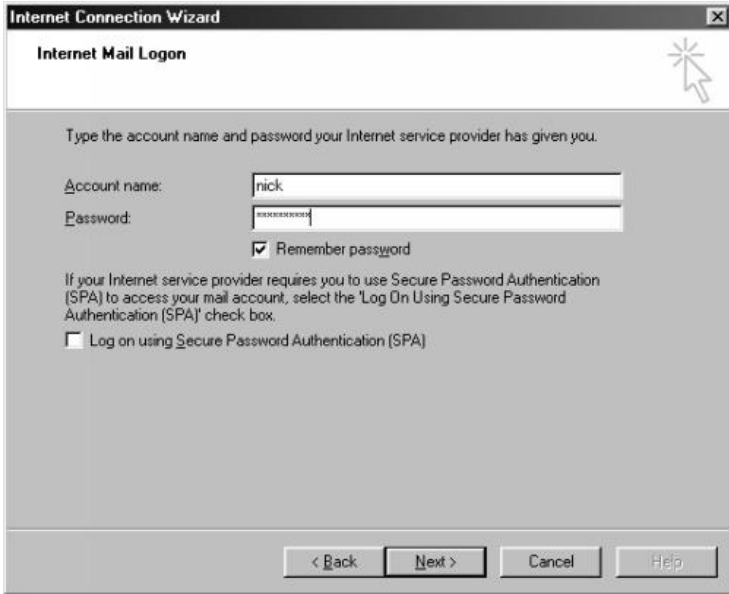
Once you have entered in the proper mail server addresses and selected the POP3 or IMAP protocol click the *Next* button to continue.



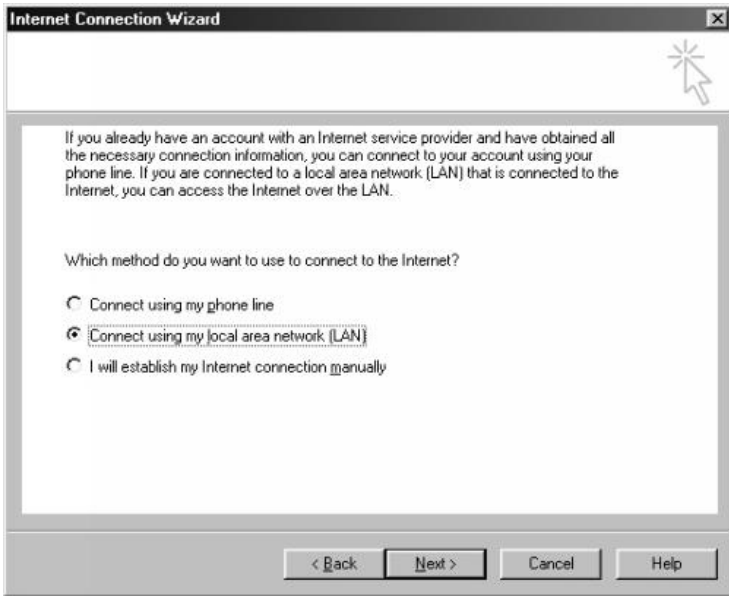
Now you will need to enter in some account information. First enter in your account user name assigned to you by your system administrator followed by the password. You can select the *Remember password* option if you wish for Outlook to remember the password for future sessions.

You will also notice a check-box for *Secure Password Authentication (SPA)*. This feature isn't used with EnGarde so leave it unchecked.

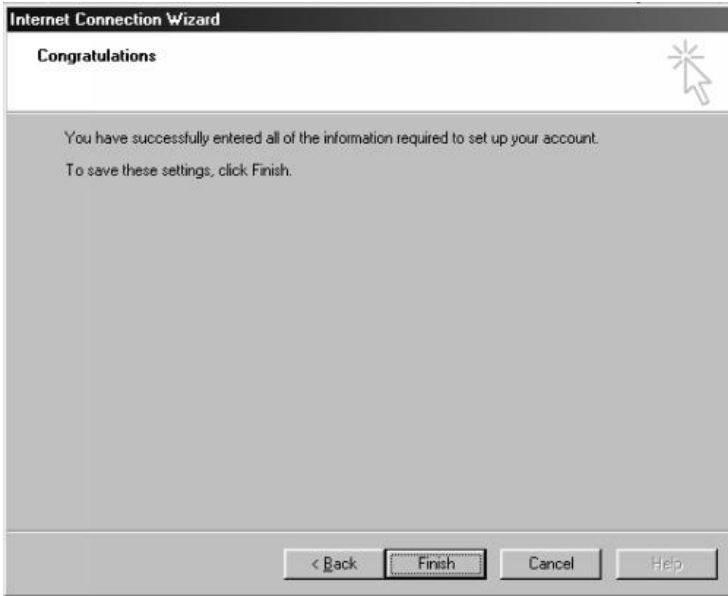
Once you have correctly entered in all the required information click the *Next* button to continue.



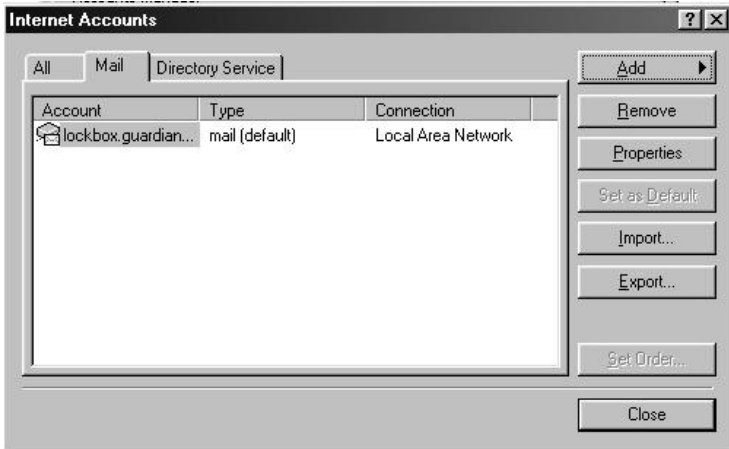
Now you will need to select which method you use to connect to the Internet. Select the appropriate option and then click the *Next* button to continue.



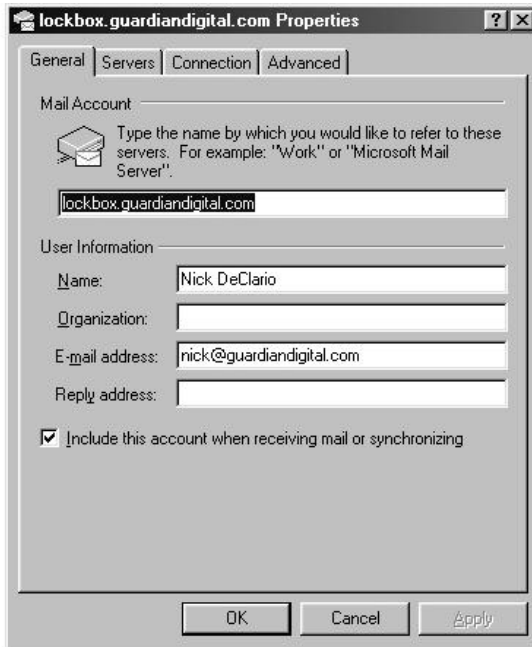
You will now see a confirmation screen informing you the profile has been created. Click the *Finish* button to continue.



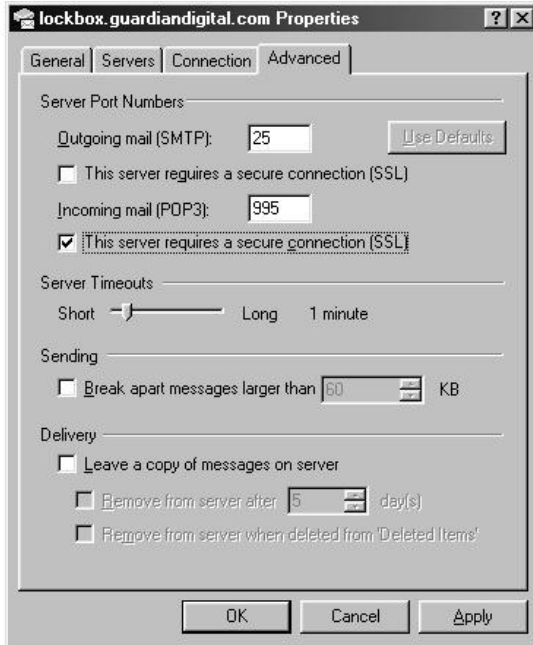
You will now be returned to the *Internet Accounts* dialog and will notice the profile you created listed in the window in the *Mail* tab. At this point we have to setup the profile to work with a secure server. Select the *Properties* button on the right.



Here you will see you have four tags, *General*, *Servers*, *Connection* and *Advanced*. Select the *Advanced* tag to continue.



You will now see a number of options in this screen. We are only concerned with the options displayed below the *Server Port Numbers* section. You will want to select the box below *Incoming mail (POP3)*, this will say (*IMAP*) if you selected IMAP as your server. Once you click the box you will see 995 appear in the text field, or 993 if you selected IMAP instead of POP3 earlier. At this point you can click the *OK* button to finish.



Your Outlook mail client is now configured to receive secure e-mail via POP3 and IMAP.

NOTE: You must allow users to access their mail from their machine by adding in their IP address in the *System Access Control Section 4.6.5* on page 128.



design by t. am

8 THE LINUX INTRUSION DETECTION SYSTEM (LIDS)

8.1 Introduction to LIDS

With the rapid pace of development and open source nature of Linux, programs are often evaluated for security vulnerabilities. Between the time the known security vulnerabilities are found, additional protection is available to provide an extra layer of security, until the system can be updated.

Since Linux is an art of the open source community, security holes may be found more easily but can also be patched just as quickly and easily. But when the hole is disclosed to the public, and the administrator is unable to patch the hole, it could potentially compromise your system. With the typical Linux systems, a cracker has absolute control if superuser access is gained. With the added protection of LIDS, this and many other potential problems can be reduced.

LIDS provides the ability to control all access to files, processes, binaries, memory, raw devices, drives, etc. One of the main features of LIDS is protection from the superuser, known on a Linux system as the root user.

NOTE: LIDS requires advanced administration skills to manage properly and therefore should not be modified by inexperienced users. Managing EnGarde Se-

cure Linux Community Edition through the WebTool will not require users to perform and LIDS administration.

The root user has control over every single aspect of the system. They can mount and unmount drives, delete and create files, remove users, access the database, edit the Web page, shutdown the system, etc. So you can see the possible security hazard here. If someone managed to gain root access, the entire system could be put into the crackers control. Here is a number of security enhancements LIDS has to protect the system from this threat.

- Every single file can be protected. Giving each file its own set of read, write, or append rules that even the root user must obey. For example, if you set your log files to append only, no one could go in and delete any trace of themselves on the system. You can set the login binary as read-only and it can not be replaced. Even if there was a possible way to overwrite the file LIDS would know it's not the same file because it indexes the files by their inodes, not their file names.
- Files can also be completely hidden from view and only be accessible by specific programs. For example, if you want to protect your Apache SSL server key from everyone including root, you can hide the file so to every user, including root, it doesn't exist, but at the same time it allows Apache to have full access to the file so it can get the information it needs from it.
- LIDS can also protect processes from being killed by the root user. This could be used to protect your database server, your Web server, your mail server, etc. from being taken off-line by an intruder.
- You can have full control of the Linux kernel "capabilities". The current Linux capabilities control what a process can and can't do. Changing these capabilities gives you more control over your system. By setting the capabilities to your needs you can prevent all users from rebooting the system, mounting and unmounting disks, changing network settings, /dev control, ownership control, loading and unloading of kernel modules, and many others.
- Root has the ability to turn LIDS off locally for just the current session or globally. This can be configured so it can only be done locally, and/or remotely. It also requires a password which is protected by Ripe MD-160 encryption.

- A built in port scanner allows you to disable promiscuous mode and still detect port scans.
- All attempts on the system are logged and if any user tried to break one of the LIDS rules, an e-mail is immediately sent to a predefined e-mail address. (A cell phone or a pager can be configured to be alerted when this happens also so you know when someone is making an attempt on your system.)

Some minor drawbacks to this increased method of security is it could hinder the use of certain programs by denying them access to needed files if configured incorrectly. It also makes it more difficult to administer the system from the console but the included GD WebTool includes enhancements that integrate will with LIDS.

8.2 Using LIDS

LIDS, by default, is always running on your EnGarde system. If you will be doing your administration via the GD WebTool you can skip this section, but it's suggested reading anyway.

Minimal maintenance is required to keep LIDS running. Management of LIDS on servers that are co-located with Guardian Digital is included with your support contract.

You may sometimes need to change the configuration or add new packages requiring you to disable LIDS. The GD WebTool will automatically enable and disable LIDS while you administer the system. For administration from a shell, a program called `lidsadm` is used to interface with LIDS.

First you have to disable LIDS. After logging in as root type:

```
/sbin/lidsadm -S -- -LIDS
```

This will prompt you for your password. After entering your password LIDS is disabled for the current session you are in. This method will still apply all the LIDS resource settings and rules to every other user on the system while you administer the system. Optionally, issuing:

```
/sbin/lidsadm -S -- -LIDS_GLOBAL
```

will disable LIDS globally. While in this mode no LIDS rules will be applied to any user or resource. Use this with caution. Once you have LIDS turned off you may configure your capabilities, file permissions, resource permissions, etc. If you changed the LIDS configuration while LIDS was turned off you will need to reload the configuration file into LIDS. Before turning LIDS on enter this:

```
/sbin/lidsadm -S -- +RELOAD_CONF
```

This will make sure you have the latest configuration loaded into LIDS. It is suggested you run this command every time you make a change to the LIDS configuration. To turn LIDS protection back on after administration simply issue:

```
/sbin/lidsadm -S -- +LIDS
```

or to enable it globally:

```
/sbin/lidsadm -S -- +LIDS_GLOBAL
```

Your system is now protected again by LIDS. When enabling, disabling and reloading the configuration information with `lidsadm` you will be prompted for a password every time. You will see the following message:

SWITCH

WARNING: Only system administrators should enable/disable LIDS. Disabling LIDS can open your Lockbox to possible attacks. Make sure you read the LIDS section in your included manual before manually changing options in LIDS. Incorrect configurations can have drastic effects.

enter password:

At this point you can enter in your password.

8.2.1 Using the `lidsadm` Utility

The `lidsadm` utility is a small program you will use to administer your LIDS configuration. It stores all configuration information in `/etc/lids/lids.conf`. If you are using the GD WebTool for administering LIDS you do not need to use `lidsadm`.

Some basic `lidsadm` options are as follows:

```
/sbin/lidsadm -A Add a new entry
/sbin/lidsadm -D Delete an entry
/sbin/lidsadm -Z Delete all entries
/sbin/lidsadm -U Update all entries
/sbin/lidsadm -L List current entries, requires LIDS to be turned off
/sbin/lidsadm -P Creates a new password. It will store the password
    in Ripe MD-160 encryption
/sbin/lidsadm -S Switch LIDS on/off and capabilities
```

```
/sbin/lidsadm -r View current status of LIDS
/sbin/lidsadm -h Help
```

The next section will contain more detailed information about the lidsadm options

8.2.2 Adding an Entry

Using this option allows you to add a new item to the LIDS config. You have the options to add a single file with an attribute, give a file permission to override another files permissions, and change the capabilities of a file.

```
lidsadm -A [-s subject] -o object [-t] -j TARGET
```

To protect a file enter the filename and path using the *-o* flag, followed by the attribute, READ, WRITE, IGNORE, DENY, or APPEND under the *-j* attribute. If your object is a capability setting you need to use the *-t* flag to tell lidsadm it's a special option. *-s* is used to point the object to a subject. In the case of capabilities you, are pointing a capability to the subject or giving the subject the capability. Same idea with file protections. If you deny access to a file but want the subject to use it, you point to the denied file(*object*) to the file to give access to(*subject*) then tell it what kind of access to give it *-j*. Here's an example of protecting a file:

```
lidsadm -A -o /path/to/protected_file -j DENY
```

Now to give a binary full access to the file that was denied to everyone else:

```
lidsadm -A -s /path/to/binary \  
        -o /path/to/protected_file -j WRITE
```

We also want to give the binary the capability to chown, which has been disabled earlier by LIDS:

```
lidsadm -A -s /path/to/binary \  
        -t -o CAP_CHOWN -j INHERIT
```

When changing a files capabilities we use INHERIT or NO_INHERIT instead of the READ...APPEND commands. Using INHERIT gives the file access to the capability while the NO_INHERIT turns off the files abilities to use the given capability. In a later section capabilities are explained in more detail. In the next session an example of a package being protected is given.

NOTE: Don't forget to do a `lidsadm -S - +RELOAD_CONF` after changes were made so they take effect when you reload LIDS.

8.2.3 Deleting an Entry

Deleting an entry is an extremely simple task and there is no need to go into great detail. If there is a file you no longer want to be protected or wish to change protection on, you need to delete the entry from the LIDS config. Simply issue the following command to accomplish this task:

```
lidsadm -D [-s file] [-o file]
```

and the file will be removed from the configuration. You can now enter new attributes for the file, if you like.

8.2.4 Deleting and Updating All Entries

Lidsadm gives you the ability to delete and update all the file entries in your configuration. Issuing:

```
lidsadm -Z
```

will delete every entry in your LIDS configuration and you will be starting with a clean configuration file. The original configuration shipped on your box is stored in `/usr/bin/lids_default_config/` and can be executed to revert LIDS back to its original configuration.

Updating all the file entries works a little differently. The configuration files are linked to LIDS by their inode number, not their filename. If a file gets deleted and replaced later it may not be protected by lids because of the inode change. By issuing:

```
lidsadm -U
```

lidsadm will go through your configuration and check every file making changes as necessary. This should be ran if you upgrade a package too since it's more than likely one or more of the files will be overwritten and the inode will change.

8.2.5 Password Creation

LIDS uses a user defined password it stores in encrypted form(Ripe MD-160), in `/etc/lids/lids.pw`. To create a new password simply type:

```
lidsadm -P
```

It will prompt you twice for your new password and then change the password. This will obviously only work if LIDS is turned off. Once you have done this every time you need to reload the configuration and turn LIDS on or off you will have to enter your password in plaintext.

8.2.6 Viewing LIDS Status

You can use:

```
lidsadm -r
```

to view the current running status of LIDS. This can be useful for writing scripts that need to know if LIDS is turned on or not.

8.2.7 Viewing the Current LIDS Configuration

You can use the:

```
lidsadm -L
```

option to view a list of all the files and their attributes in the configuration. You must have LIDS disabled to run this command since it requires access to the `/etc/lids/lids.conf` file.

8.3 Protecting Your Files

EnGarde Secure Linux Community Edition comes with a default configuration for protecting your files based on your configuration options and installed packages. If packages are removed, or added LIDS will have to be updated. Most of this can be easily accomplished using the GD WebTool application.

If you wish to do administration of LIDS from the console you will need to use the `lidsadm` program. Using the commands described in the previous section we will remove, add and update files on your EnGarde system. Before any administration can be done you must first turn off LIDS. Turn LIDS off only on your session. Unless you are working in multiple sessions and feel safe leaving your system unprotected for the time.

```
lidsadm -S -- -LIDS
```

Now with LIDS disabled you can proceed with your work.

8.3.1 An Example: Protecting a Freshly Installed Package

For this example we added a package called `my_package.rpm`. `my_package.rpm` has a configuration file in `/etc`, a binary in `/sbin`, a log is kept `/var/log/my_package.log` and stores user data in `/var/lib/my_package/`. `my_package.rpm` also requires `setuid` and `setgid` access. Without reconfiguring LIDS this application won't function properly. Here is what needs to be done to add this package to your LIDS configuration. Issuing the following command will give you a list of the files an RPM uses. Though it won't tell you if it needs, read, write and/or append access to them.

```
rpm -qpl package_name.rpm
```

The first thing we want to do now is protect the configuration file. The configuration file never needs to be changed by the program so we can give it READ access only. If you want to make changes in the future simply disable LIDS, make your changes and enable LIDS. Here is how to protect our config file for READ only access:

```
lidsadm -A -o /etc/my_package.conf -j READ
```

Now the file is in the LIDS configuration file and set as read only. We used the `-A` option to ADD a new object. The `-o` object is the file `my_package.conf` and it's `-j` attribute is READ. Valid attributes are READ, WRITE, APPEND, DENY, and IGNORE.

NOTE: These are case sensitive and therefore must be written in all upper case letters.

We have successfully protected the configuration file. Next we will tackle the log file. The log file is simply a file that maintains a list of program events. The file never changes previous information and therefore can be set to APPEND only. So we issue a similar command as the one used for the configuration file:

```
lidsadm -A -o /var/log/my_package.log \  
-j APPEND
```

This command is almost the same as above except we set the log file to APPEND. Next we want to protect the user data. We want to be able to read and write to the user data, but we don't want root to have the ability to view the data, since it could be private information. This is also a secure method of protecting sensitive data from an intruder, if they gain root access. First we have to deny everybody access from the user data. There could be a slight problem if the user data directory contains dozens, maybe hundreds of files. This could be quite cumbersome typing in each file name into `lidsadm`. Well the `lidsadm` program allows you to protect a directory and everything under it. So now lets protect the directory:

```
lidsadm -A -o /var/lib/my_package/ -j DENY
```

Now everyone is denied access to that directory and everything in it. In fact, if you get a directory listing of `/var/lib` the `my_package/` directory will not even be visible. So now it's safe. Too safe now actually. You have to give your `my_package` binary access to the data for it to run properly. To give the binary, and only the binary, access to the data, we can issue this command:

```
lidsadm -A -s /sbin/my_package_binary \  
-o /var/lib/my_package -j IGNORE
```

Once that is issued it gives `/sbin/my_package_binary` full access to everything in the `/var/lib/my_package` directory. In the example above we

-A added a new -o object but this time linked it to a -s subject. So now the user data is completely protected and is not hindering the usage of the my_package application.

Finally we need to protect the binary from being deleted. So we can simply set it as read only. We can use the same command that we used for the config file:

```
lidsadm -A -o /sbin/my_package_binary -j READ
```

When initially securing the system the entire /sbin directory was protected. To add /sbin/my_package_binary separately you can do what was done above or you can update all the items in the LIDS config. Doing this will add the /sbin/my_package_binary to the config

```
lidsadm -U
```

We are now left with one last problem. The my_package_binary needs *setuid* and *setgid* permissions to run properly. By default the setuid and setgid capabilities are disabled by LIDS (more concerning capabilities will be explained in the following sections). Using lidsadm you can assign capabilities to a specific file. The lidsadm command is similar to adding a file:

```
lidsadm -A -s /sbin/my_package_binary -t \  
-o CAP_SETUID -j INHERIT  
lidsadm -A -s /sbin/my_package_binary -t \  
-o CAP_SETGID -j INHERIT
```

Now the /sbin/my_package_binary will inherit the setuid and setgid capabilities in the kernel giving it permission to use. The -t flag is used to tell lidsadm the object is special, or not a file in this case.

To make certain everything in your LIDS configuration is set properly issuing a:

```
lidsadm -L
```

will present you with a list of all the items in the configuration and their attributes. You must have lidsadm turned off to use this option. Now the entire package is done. Reload the config into LIDS and finally enable LIDS again:

```
lidsadm -S -- +RELOAD_CONF
lidsadm -S -- +LIDS
```

Now you are ready to go.

When LIDS is initially configured for EnGarde a script was created that contains all file attributes. This script can be run at any time to reset you back to the system defaults. Additionally you can create your own script file for any additions you make. This makes it much easier if you make a mistake and have to start over from scratch. A simple command to launch your script will put you back where you were instead of typing everything back in. If you are using the GD WebTool this is already done for you. The script can be something basic, here is a sample script using the example above:

```
#!/bin/bash
#
### LIDS configuration - 9/13/00
#
#### Configuration for my_package.rpm
#
lidsadm -A -o /etc/my_package.conf -j READ
lidsadm -A -o /var/log/my_package.log -j APPEND
lidsadm -A -o /var/lib/my_package/ -j DENY
lidsadm -A -s /sbin/my_package_binary \
-o /var/lib/my_package -j IGNORE
lidsadm -A -o /sbin/my_package_binary -j READ
lidsadm -A -s /sbin/my_package_binary -o CAP_SETUID \
-j INHERIT
lidsadm -A -s /sbin/my_package_binary -o CAP_SETGID \
-j INHERIT
#
#### End my_package.rpm configuration
```

You can even add this to your `/etc/rc3.d/` (`/etc/rc.d/rc3.d/` for RedHat systems) so the LIDS configuration is freshened on every boot up. Just make sure it's done before the kernel is sealed (`lidsadm -I`). More information about sealing the kernel is explained in later sections.

If this package is ever removed you will have to delete the entries. Using the script method above, delete out all the entries then `lidsadm -Z` and run all the scripts again. Otherwise you can issue a `lidsadm -D` for each file entry you have. For files with multiple entries, you only need enter it in once. Lidsadm will delete all entries for that file.

8.4 Kernel Capabilities

When a process is created it is given a set of capabilities from the kernel. These capabilities tell the process what it can and can not do. LIDS gives you the ability to alter these capabilities in the kernel. You can set the capabilities to apply to all processes or only specific processes. We saw how to apply capabilities to only specific processes previously in the *Adding an Entry* section and in the above example.

The default capabilities set that LIDS used is defined in the `/etc/lids/lids.cap` file. This file contains a list of the capabilities by name, with a number and a `+` or `-` symbol before it. A `+` enables the listed capability following it and a `-` disables it. Before each capability is a description of what the capability does. We suggest you keep the default capabilities. You can also find a list of all the capabilities and definitions at the end of this section and by just typing `lidsadm` or `lidsadm -h`. Issuing:

```
lidsadm -I
```

sets all the capabilities listed in the `/etc/lids/lids.cap` file. By default, in EnGarde Linux, the command is entered into the `/etc/rc.local` file so the kernel is sealed during boot up. When LIDS is disabled the capabilities return to their original settings and when you enable the kernel again they return to their previous state.

Earlier we set capabilities to a binary. We were actually linking a capability a process the binary creates:

```
lidsadm -A -s /path/to/binary -t -o CAP_NAME
```

All processes, however are protected from being killed by anyone but the owner of the process. This too can be avoided with the above process.

8.4.1 Capability Names and Descriptions

Here is a list of all the capabilities supported by LIDS and what their function is.

CAP_CHOWN In a system with the `_POSIX_CHOWN_RESTRICTED` option defined, this overrides the restriction of changing file ownership and group ownership.

CAP_DAC_OVERRIDE Override all DAC access, including ACL execute access if `_POSIX_ACL` is defined. Excluding DAC access covered by `CAP_LINUX_IMMUTABLE`.

CAP_DAC_READ_SEARCH Overrides all DAC restrictions regarding read and search on files and directories, including ACL restrictions if `_POSIX_ACL` is defined. Excluding DAC access covered by `CAP_LINUX_IMMUTABLE`.

CAP_FOWNER Overrides all restrictions concerning allowed operations on files, where the file owner ID must be equal to the user ID, except where `CAP_FSETID` is applicable. It doesn't override MAC and DAC restrictions.

CAP_FSETID Overrides the following restrictions that the effective user ID shall match the file owner ID when setting the `S_ISUID` and `S_ISGID` bits on that file; that the effective group ID (or one of the supplementary group IDs) shall match the file owner ID when setting the `S_ISGID` bit on that file; that the `S_ISUID` and `S_ISGID` bits are cleared on successful return from `chown(2)` (not implemented).

CAP_KILL Overrides the restriction that the real or effective user ID of a process sending a signal must match the real or effective user ID of the process receiving the signal.

CAP_SETGID

- Allows `setgid(2)` manipulation
- Allows `setgroups(2)`
- Allows forged gids on socket credentials passing.

CAP_SETUID

- Allows `set*uid(2)` manipulation (including `fsuid`).
- Allows forged pids on socket credentials passing.

CATP_SETPCAP Transfer any capability in your permitted set to any pid, remove any capability in

your permitted set from any pid.

CAP_LINUX_IMMUTABLE Allow modification of `S_IMMUTABLE` and `S_APPEND` file attributes.

CAP_NET_BIND_SERVICE Allows binding to TCP/UDP sockets below 1024.

CAP_NET_BROADCAST Allow read/write of device-specific registers

CAP_NET_ADMIN

- Allow broadcasting, listen to multicast.
- Allow interface configuration
- Allow administration of IP firewall, masquerading and accounting
- Allow setting debug option on sockets
- Allow modification of routing tables
- Allow setting arbitrary process / process group ownership on sockets
- Allow binding to any address for transparent proxying
- Allow setting TOS (type of service)
- Allow setting promiscuous mode
- Allow clearing driver statistics
- Allow multicasting

CAP_NET_RAW

- Allow use of RAW sockets
- Allow use of PACKET sockets

CAP_IPC_LOCK

- Allow locking of shared memory segments
- Allow `mlock` and `mlockall` (which doesn't really have anything to do with IPC).

CAP_IPC_OWNER Override IPC ownership checks.

CAP_SYS_MODULE Insert and remove kernel modules.

CAP_SYS_RAWIO

- Allow `ioperm/iopl` and `/dev/port` access
- Allow `/dev/mem` and `/dev/kmem` access
- Allow raw block devices (`/dev/[sh]d??`) access

CAP_SYS_CHROOT Allow use of `chroot()`

CAP_SYS_PTRACE Allow `ptrace()` of any process

CAP_SYS_PACCT Allow configuration of process accounting

CAP_SYS_ADMIN

- Allow configuration of the secure attention key
- Allow administration of the random device
- Allow device administration (`mknod`)
- Allow examination and configuration of disk quotas
- Allow configuring the kernel's syslog (printk behavior domain name)
- Allow setting the domain name
- Allow setting the host name
- Allow calling `bdflush()`
- Allow `mount()` and `umount()`, setting up new smb connection

- Allow some autofs root ioctls
- Allow nfsservctl Allow VM86_REQUEST_IRQ
- Allow to read/write pci config on alpha
- Allow irix_prctl on mips (setstacksize)
- Allow flushing all cache on m68k (sys_cacheflush)
- Allow removing semaphores
- Used instead of *CAP_CHOWN* to chown IPC message queues, semaphores and share memory
- Allow locking/unlocking of shared memory segment
- Allow turning swap on/off Allow forged pids on socket credentials passing
- Allow setting read-ahead and flushing buffers on block devices
- Allow setting geometry in floppy driver
- Allow turning DMA on/off in xd driver
- Allow administration of md devices (mostly the above, but some extra ioctls)
- Allow tuning the ide driver Allow access to the nvram device
- Allow administration of apm_bios, serial and btvtv (TV) device
- Allow manufacturer commands in isdn CAPI support driver
- Allow reading non-standardized portions of pci configuration space
- Allow DDI debug ioctl on sbpcd driver
- Allow setting up serial ports
- Allow sending raw qic-117 commands
- Allow enabling/disabling tagged queuing on SCSI controllers and sending arbitrary SCSI commands
- Allow setting encryption key on loopback file system

CAP_SYS_BOOT Allow use of `reboot ()`

CAP_SYS_NICE

- Allow raising priority and setting priority on other (different UID) processes
- Allow use of FIFO and round-robin (realtime) scheduling on own processes and setting the scheduling algorithm used by another process.

CAP_SYS_RESOURCE

- Override resource limits. Set resource limits.
- Override quota limits.
- Override reserved space on ext2/ext3 file system
- NOTE: ext2/ext3 honors fsuid when checking for resource overrides, so you can override using fsuid too
- Override size restrictions on IPC message queues
- Allow more than 64hz interrupts from the real-time clock
- Override max number of consoles on console allocation
- Override max number of keymaps

CAP_SYS_TIME

- Allow manipulation of system clock
- Allow `irix_stime` on mips
- Allow setting the real-time clock

CAP_SYS_TTY_CONFIG

- Allow configuration of tty devices
- Allow `vhangup ()` of tty

A QUICK START GUIDE

This appendix is intended to give an overview of the functions of the Guardian Digital WebTool. After reading this appendix, the reader should be able to perform the steps required to set up a domain to receive mail, configure DNS services, and serve Web pages. If your EnGarde system will not be used to perform all of the functions listed above, it is especially important that you read the User Guide and have a full understanding of each of the services you will be configuring.

Before following the example below, EnGarde should have already undergone initial configuration and be plugged in and operating on a network. Information regarding the initial configuration can be found in *Section 3 Installing EnGarde* on page 12.

To obtain a fast and most accurate setup, follow the steps in the described order. Once you have successfully completed each step, proceed in order to the next step. There are four primary steps required to configure EnGarde:

1. Configure the network interface
2. Configure the DNS Server
3. Configure the Mail Server
4. Configure the Web Server to prepare for normal and secure websites

After the initial configuration of your EnGarde Secure Linux Community Edition system, the basic system and networking functions are operating correctly and is ready to configure a sample store. We will be configuring our example EnGarde system to use the following initial values entered when EnGarde was configured:

Hostname: myserver

Domain Name: mydomain.com

IP Address: 192.168.1.70

Netmask: 255.255.255.0

Gateway: 192.168.1.1

Primary DNS Address: 192.168.1.70

Secondary DNS Address: 192.168.1.60

In this example, we will be creating the domain `engardelinux.com` that will be hosting our DNS, routing mail, and serving web pages.

A.1 Network Interfaces

Before any interfaces are created you will need to know the following:

- Each SSL-based website requires its own IP address. If more SSL-based websites are to be served, then a new interface must be created on another IP address for each website.
- There can be many normal websites on the same IP address, given a *Name Virtual Host* defined in the Web server. See the *Section 4.3 Virtual Host Management* on page 55 in the *User Guide* for more information on *Name Virtual Hosts*.

Example:

In the WebTool, click on *System Management*, and then click on *Network Configuration*. There will already be an interface defined as:

	IP Address	Hostname
[Edit]	192.168.1.70	myserver.mydomain.com
Add a New Interface		

We want to set up a separate IP address for `www.engardelinux.com`, since we will be creating a *Secure Web Server* on it. Click on *Add a New Interface* to do this. We are now prompted for our information, at which point we enter:

IP Address: 192.168.1.71

Netmask: 255.255.255.0

After clicking the *Create* button the *Persistent Interfaces* screen will look like:

	IP Address	Hostname
[Edit]	192.168.1.70	myserver.mydomain.com
[Edit]	192.168.1.71	< Not Yet Defined >
Add a New Interface		

We have now successfully configured our network interface.

A.2 DNS Server

The DNS Server is the mechanism that provides name to IP address, and IP address to name mappings. It also provides the information necessary for mail to be properly routed. DNS was created because IP addresses are often hard to remember. DNS is used to map that address to a name, which is much easier to remember.

When typing `http://www.guardiandigital.com` into a Web browser, for example, the DNS server translates the host name (`www.guardiandigital.com`) into the IP address associated with `www.guardiandigital.com`. The browser then sends the request to that IP address and responds with the information available at that address.

DNS contains a number of unique characteristics about each host. Each characteristic forms a 'record' in the database that stores the DNS information. DNS "zones" are regions of IP addresses or names for which a particular organization is responsible.

Address Records This is a record that provides a host name to be assigned to an IP address. All host names are associated with an IP address.

Name Server Records This is a record that defines what name servers are responsible for the zone. In most cases, this will be the same as the hostname of the machine. Do not alter these records unless you have an explicit reason to.

Name Alias Records This is a record which provides an "alias" for a pre-existing host name. There may be multiple aliases for a single host name.

Mail Server Records This is a record which provides the information necessary to correctly route mail to correctly deliver electronic mail. Multiple e-mail

servers may be defined for the same domain, each with a differing priority. Servers defined with a lower number have a higher priority and mail will be delivered to these hosts first.

Example:

Because we are creating a new domain (`engardelinux.com`), we must create a new forward zone for it. Before EnGarde can be configured to provide DNS for this domain, it must have been listed among the list of authoritative name servers for this domain.

>From the *System Management* menu, select *DNS Management*. The next step will be to create a new master zone. Click on the *Create a New Master Zone* link. Leave the *Forward (Names to Addresses)* button checked since that is the type of zone to be created. Keep the default value of *Master server*. The rest the input looks like:

Domain name: `engardelinux.com`

Email Address: `administrator@engardelinux.com`

Leave the *Allow transfers from...* set to *Allow None*, and the *Allow queries from...* set to *Allow Any*. For more information on these fields please refer to the full manual.

Click on the *Create* button to see the new zone in the zone listing. To add the records for our example, click on the *engardelinux.com* link.

Address Records

Hostname: `www.engardelinux.com`

Address: `192.168.1.71`

Hostname: `mail.engardelinux.com`

Address: `192.168.1.71`

Name Alias Records

Alias: sales.engardelinux.com

Real Name: www.engardelinux.com

Mail Server Records

Mail Server: mail.engardelinux.com

Priority: 10

At this point we have successfully created `www.engardelinux.com` and `mail.engardelinux.com` to go to `192.168.1.71`.

We have now successfully configured the DNS records for our sample domain.

A.3 Mail Server

The mail server provides the mechanism to deliver e-mail to a recipient on the Internet. When an e-mail is sent, the mail server is instructed to deliver the message to the remote mail server responsible for the recipient's domain.

Example:

To configure e-mail for our new domain, we must create a new Mail Domain. From the *System Management* section select *Mail Server Management*. Then select *Domain Management*.

We want to *Create [a] New Domain* with the following values:

Domain: engardelinux.com

Postmaster: ryan

This assumes that there is a user named *ryan* on the system. Now EnGarde has been configured to receive mail for `engardelinux.com`. The local user *ryan* has been defined as the Postmaster. More information on the "Postmaster" account is available in *Section 4.4.4 Mail Server Management* on page 86.

Once the mail domain is created, individual user accounts can be added by clicking on the `engardelinux.com` link:

Example 1:**E-Mail Username:** administrator**Recipient:** christi**Example 2:****E-Mail Username:** info**Recipient:** christi**Example 3:****E-Mail Username:** webmaster**Recipient:** ryan**Example 4:****E-Mail Username:** sales**Recipient:** fred@guardiandigital.com

Here four e-mail addresses are defined. The following table shows the destination of various e-mail addresses according to the examples defined above:

Mail Sent To:	Final Recipient:
administrator@engardelinux.com	christi
info@engardelinux.com	christi
webmaster@engardelinux.com	ryan
sales@engardelinux.com	fred@guardiandigital.com
ryan.maple@engardelinux.com	ryan

We have now successfully configured our Mail Server.

A.4 Web Server

The Web Server is the mechanism for serving websites. There are two types of websites: *normal* and *secure*. Secure websites utilize SSL encryption to provide

security for sensitive applications such as e-commerce. Normal websites are simply sites that do not utilize SSL.

Secure websites require two things: a certificate and a key. It can be thought of in the following context:

- the certificate is what verifies your identity (authentication)
- the key is what provides the security (encryption)

The certificate and key are also tightly tied into each other; they are a matching pair.

The first time a user connects to a secure site, their browser will store the certificate. Every subsequent time the user connects to the site it verifies that the certificate is the same to ensure a secure connection. This provides the encryption portion of the process.

For more information on certificates please refer to the full User Guide.

Example:

To configure the Web server for our new domain, we must set them up in *Section 4.3 Virtual Host Management* on page 55.

To create the normal site, go to *Virtual Host Management*, and select *Create a Virtual Host*. We use the following values:

Address: 192.168.1.71

Administrator E-Mail: webmaster@engardelinux.com

Server Name: www.engardelinux.com

Webmaster: ryan

For *Group*, we want to first *Create [a] Group* named *engardeweb*, and then select it.

Group: engardeweb

If a database is necessary for this site, then we check the *Create a database for this site* box and enter in the values:

Username: engardeweb

Password: e!nGa#rDe

We have now successfully created the normal website.

Likewise, to create the secure site, go to *Virtual Host Management*, and select *Create an SSL Virtual Host*. We use the following values:

Address: 192.168.1.71

Administrator E-Mail: webmaster@engardelinux.com

Server Name: www.engardelinux.com

Webmaster: ryan

Group: engardeweb

We have now successfully created the secure website.

Once this is done, the following directories for the normal site will be created:

```
/home/httpd/www.engardelinux.com.com-80/cgi-bin
```

```
/home/httpd/www.engardelinux.com-80/html
```

```
/home/httpd/www.engardelinux.com-80/logs
```

And the following directories for the secure site:

```
/home/httpd/www.engardelinux.com-443/cgi-bin
```

```
/home/httpd/www.engardelinux.com-443/html
```

```
/home/httpd/www.engardelinux.com-443/logs
```

```
/home/httpd/www.engardelinux.com-443/ssl
```

Once the above steps have been completed, EnGarde is ready to serve webpages for the following sites:

```
http://www.engardelinux.com/
```

```
https://www.engardelinux.com/
```

The next step is to populate your sites with content. For more information on this and the many other aspects of the WebTool, please refer to the User Guide.

B ADVANCED INSTALLER ISSUES

B.1 Boot disk creation

If your PC does not support the ability to boot from a CD-ROM then you must create a boot floppy. A boot floppy simply contains the same boot image that is on the CD.

To create a boot floppy have a blank floppy available and the EnGarde Secure Linux Community Edition CD-ROM in the drive, and if in a Linux system, mounted as well.

B.1.1 Creation on a Linux based system

The boot image is located on the CD in `~/boot/boot.img`. Type the following command in a shell to create a boot disk:

```
# dd if=/mnt/cdrom/boot/boot.img of=/dev/fd0 bs=1k
```

The above command assumes the CD is mounted in `/mnt/cdrom`, change this if necessary. Once you have been returned to the prompt the disk is ready for use.

B.1.2 Creation on a DOS based system

Included on the CD-ROM are DOS utilities for creating a boot disk. Inside of `x:\dosutils` you will find a program called `rawrite.exe`. This will write the image to the floppy disk.

NOTE: Replace `x:` throughout this example with the assigned drive letter of your CD-ROM drive.

From a prompt type the following:

```
C:\> x:\dosutils\rawrite.exe -f x:\boot\boot.img -d a:
```

Once this has completed your boot floppy is ready for use.

B.2 Rescue mode

EnGarde Secure Linux Community Edition includes a rescue mode in the installer. Rescue mode will boot up a working Linux system off of the EnGarde CD-ROM and allow you to trouble shoot your system.

Rescue Mode can be accessed by typing in *rescue* or *linux rescue* at the LILO boot prompt. Rescue mode requires that the EnGarde CD-ROM be in the drive regardless if you are booting from the CD or a boot floppy. The rescue system is located on the CD.

WARNING: Rescue mode is for experienced Linux users only. An existing EnGarde installation can possibly be damaged if used improperly.

Once the system boots you will have a working Linux system which includes many programs to help you recover your system.

To reboot from rescue mode simply make certain all your hard drives have been unmounted and simply press CTRL-ALT-DEL and remove all bootable media from the machine.

B.3 Automatic partition scheme

When selecting *Automatic Partitioning* the installer will partition up your drive with predefined rules. Here is how the installer decides how to break your drive up:

- `'/'` (root) will be 25% of the drive but no less than 320MB and no greater than 2048MB
- The swap partition is 5% of the system drive but will not be less than 32MB and no greater than 256MB.
- `/var` and `/home` will then be 50% each of the total remaining space.

For example, if we have a 20Gb drive (20012MB) the partitions will look like this:

```
/          2048MB
swap      256MB
/home     8854MB
/var      8854MB
```

These numbers are determined as follows:

/ 20012 * .25 = 5003MB. 5003 > 2048MB.
swap 20012 * .05 = 1000.6MB. 1000.6 > 256MB.
/home 20012 - (2048 + 256) = 17708 * .50 = 8854
/var same as /home

C GENERAL LINUX

C.1 Introduction

In this section we will discuss some basic Linux knowledge for administering EnGarde from the console or an SSH connection. This section is more for advanced users. You have to be careful, you can corrupt the system configuration resulting in improper operation of your EnGarde system.

C.1.1 Root Access on Your EnGarde System

su is a small program that gives you the ability to login as the root user from a remote connection. To help increase security you are prevented from running *su*. The only ways to gain root access is to either login as root from the console or make an SSH connection to EnGarde as the root user.

All logins via *SSH*, both root logins and normal user logins are logged in `/var/log/syslog` and are filtered into `/var/log/audit/ssh_authorization.log`, `/var/log/audit/su_logins.log`, and `/var/log/audit/su_failed.log`. You can find console logins in the `/var/log/audit/pam.log` which will contain all successful and failed login attempts from the console.

C.2 Basic Bash Commands

Bash, or the Bourne Again Shell, is the successor to *sh*. Bash is the default system shell you will be using to interface with EnGarde when you login via SSH or the console. Here we will cover some basic commands for moving around the system and doing some minor work. If you will be doing most of your editing from the command line we highly recommend picking up a book on using bash or general Unix commands.

NOTE: You will find `/bin/sh` on your system. It is really a link to `/bin/bash`. This is done for compatibility reasons.

C.2.1 Moving Around the System

When you first login you will be sitting in your home directory. Most likely `/home/username/`. You can get a listing of the directory contents by typing:

```
$ ls
```

or for a long view of the listing with time stamps, file permissions and file ownerships type:

```
$ ls -l
```

You can move from directories by typing

```
$ cd directory-name
```

cd by itself will bring you back to your home directory.

Directories are referenced with a slash (`/`). `/` being the root directory. So to go to the `/etc` directory you simply type

```
$ cd /etc
```

to reference the current directory we use a single period, `'.'` and to reference the previous directory we use two periods, `'..'`. So if you are in your home directory and you want to go to a different users directory you can type:

```
$ cd images/different-user
```

which is equivalent to:

```
$ cd /home/different-user
```

At any point using the TAB key after typing a few characters in at the bash prompt will make bash fill in the rest of the file. or directory name that matches what you have typed. If there is more than one match, tap the tab key twice and it will list all the matches.

C.2.2 File Manipulation

There are many ways to alter files on your system. You can copy, delete, move, change attributes etc. Here is the three basic file manipulation commands, cp, rm, and mv -> Copy, remove and move. They are used as follows:

```
$ cp file1 file2
ex: $ cp /home/nick/new_httpd.conf /etc/httpd/conf/httpd.conf
$ rm file
ex: $ rm /home/nick/new_httpd.conf
$ mv file1 file2
ex: $ mv /home/nick/new_httpd.conf /etc/httpd/conf/httpd.conf
```

You also have control over the attributes and ownership of a file. Running *chown* and *chgrp* you can change the files ownerships:

```
$ chown nick *.html
$ chgrp nick *.html
```

The above two commands will give user nick complete ownership over every html file in the current directory. You can shorten the above command by typing:

```
$ chown nick:nick *.html
```

This changes both the ownership and group in one shot. You can change the file permissions using the *chmod* program. By typing:

```
$ chmod 644 *.html
```

That will change the access to read/write by the owner and read only by users in the specified group and all users. There are many more options, too many to list here, *chmod* can use.

C.2.3 Editing a File

You basically have two options for file editing from the console, Vi and Pico.

Vi has the most difficult learning curve but is the most powerful editor. Pico is much easier to learn. All the commands are laid out in front of you. Pico, however can have some strange effects on files and is not nearly as powerful as the other two editors.

EnGarde comes with Vi and Pico installed on it. To load the Vi editor simply type:

```
$ vi fileToEdit
```

To start the Pico editor type:

```
$ pico fileToEdit
```

If you don't enter a filename it will start by editing a blank document.

We recommend using Vi if you will be doing most of your editing from the console. If you don't have experience with *vi* you'll want to use one of the many resources as it's use may not be immediately obvious.

C.3 File System Structure

The EnGarde Linux system is designed with the file system standards in mind. Here is a brief breakdown of the directories and there descriptions (taken from Filesystem Hierarchy Standard - ver2.1):

```
/ - the root directory
|-bin      Essential command binaries
|-boot     Static files of the boot loader
|-dev      Device files
|-etc      Host-specific system configuration
|-home     User home directories
|-lib      Essential shared libraries and
|          kernel modules
|-mnt      Mount point for mounting a
|          filesystem temporarily
|-root     Home directory for the root user
|-sbin     Essential system binaries
|-tmp      Temporary files
|-usr      Secondary hierarchy
|-var      Variable data
```

This is just a brief summary of the main root file system. For more detailed information you can download the Filesystem Hierarchy Standard from <http://www.pathname.com/fhs/>.

C.4 Services and Daemons

Linux has the ability to start and stop services and daemons on the fly. A service is generally something like POP3 or an FTP server and are managed using files in the `/etc/inet.d/` directory. You can also have services ran from the `init.d` scripts. Here are a few commands with their results:

```
$ /etc/init.d/crond start
Starting crond: [ OK ]
$ /etc/init.d/d stop
Shutting down crond: [ OK ]
$ /etc/init.d/crond restart
Shutting down crond: [ OK ]
Starting crond: [ OK ]
$ /etc/init.d/crond status
crond (pid 18529 18525 18522) is running
```

Not all commands in this directory have the above options. To get a list of what each one can do, type the filename by itself.

This is primarily used if you need to shutdown a daemon for maintenance or other reasons. Remember, when you make modifications to configuration files for a daemon, you generally have to restart that daemon before the changes can take effect.

C.5 Groups and Users

File and directory permissions are the basic means for providing security on a system. They are also the last line of defense against an unauthorized user reading or modifying information that does not belong to them. A properly configured system contains files and directories which are only accessible to the users in which were authorized to access those files and directories. The set of rules that a file or directory is given to tell it who can and can't access it are known as permissions. These file and directory permissions are assigned by both user and group.

Each file and directory has three sets of permissions associated with it. It gives permissions to *owner*, *group* and *other*. Below is the result of a sample directory listing produced by executing `ls -l`, displayed with each field broken down:

```

|----1----|-2--|---3----|----4-----|---5--|-----6-----|-----7-----|
-rw-r--r--  1 nick      users        6619   Oct 24 15:57 README

```

- Field 1: Permissions for this file. We will break down these nine file permission settings in the next section.
- Field 2: Number of hard links to this file or directory. These links can be directories.
- Field 3: Owner of the file. The users user name is displayed, if no user name is associated with the owner then the user ID number is displayed.
- Field 4: The group to which the file belongs. A group name will be displayed here, if no group name is associated with the ID then the ID number is displayed.
- Field 5: This is the size of the file in bytes.
- Field 6: The date of the last time the file was modified.
- Field 7: The name of the file.

There are three options for file permissions. Read (r), write (w) and execute (x). These three options can each be assigned to the *user*, *group* and *other* attributes of each file and directory. We can break down field one above as follows:

```
1222333444  
-rw-r--r--
```

1. Special Flag
2. Owner permissions
3. Group permissions
4. Other permissions

We have S as a special attribute. Here is a list of special attributes:

- d - Directory
- s - socket
- b - block special file (IE: /dev/hda)
- c - character special file (IE: /dev/tty)
- l - sybolic link
- p - named pipe

Next we have the owner of the file, followed by the group and finally the other. Each one can have their own set of read, write and executable permissions.

D FIREWALLS AND PROXY SERVERS

D.1 Configuring a Firewall or Proxy Server

A firewall is a system designed to keep everything behind it safe from the outside world. It scans incoming connections and determines whether or not the connection matches one of a list of pre-defined access control rule, accepts or rejecting the connection.

If your EnGarde system will be positioned behind firewall you will need to configure your firewall to allow EnGarde access to the outside world. Below are a list of ports and what they are. You may not have all of the listed ports opened on your EnGarde system if you don't have it configured to. For example, if your EnGarde system is not a DNS server you will not have the DNS port 53 opened.

- | | |
|------------|---|
| 22/tcp | This is the SSH port. If you want to allow anyone from outside to SSH into your machine you must open this port |
| 25/tcp | This is the SMTP service. If this machine will be receiving e-mail this port must be available. |
| 53/tcp&udp | This is the DNS service. You will need to have this opened. Configuring DNS to work through a firewall or proxy server can be difficult and it is recommended to refer to your firewall manual for complete instructions. |
| 80/tcp | If EnGarde is going to be a Web server you will need to enable access to this port. |
| 443/tcp | If EnGarde is a Web server and will be hosting a secure site you will need to open this port to support SSL |
| 993/tcp | If EnGarde will be offering Secure IMAP you will need to have this port open. |
| 995/tcp | Secure POP3 will be available from this port if EnGarde is running it. |
| 1022/tcp | This is the user password changer portion of the GD WebTool. If you want to give outside users to availability to change their own password via the GD WebTool you will need to open this port up. |

1023/tcp This is the actual GD WebTool for the administrator. If you will be administrating this from outside you will need to open the port.

For more information about firewalls there are many books and on-line documentation. Refer to your firewall documentation for specific instructions on how to permit these services through your firewall. Additionally, here are a few references:

- Zwicky, Cooper & Chapman. Building Internet Firewalls, June 2000. Copyright O'Reilly & Associates, Inc. 2000.
- Mark Grennan, mark@grennan.com. Firewall and Proxy Server HOWTO, Feb. 26, 2000. Copyright Mark Grennan, 2000.

D.2 Disabling Proxy Settings in Your Browser

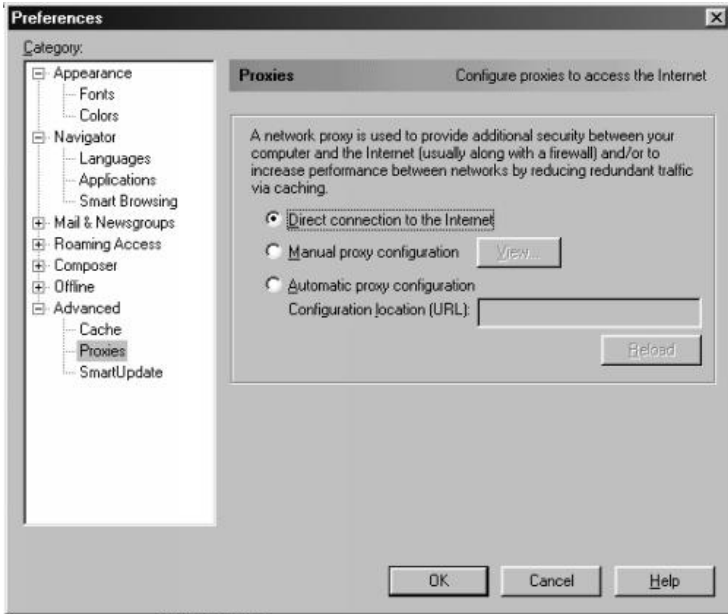
You will need to disable proxy and firewall settings in your browser in order to access the initial configuration tool on EnGarde. Directions are given below for both Netscape Navigator and Internet Explorer.

D.2.1 Netscape Navigator

To disable the proxy settings in Netscape Navigator you will need to be at the main Netscape Navigator window. Click the *Edit* menu button and then select *Preferences* from the pull-down menu.



You will then be brought to the *Preferences* menu. By clicking on the *Advanced* option in the menu “tree” on the left will bring up the *Proxy Settings*.



Click the radio button labeled *Direct connection to the Internet* and then click *Ok*. Your Netscape browser is now ready to connect to your EnGarde system.

D.2.2 Internet Explorer

To disable the proxy settings in Internet Explorer you will need to be at the main Internet Explorer window. Click the *Tools* menu button and then select *Internet Options* from the pull-down menu.

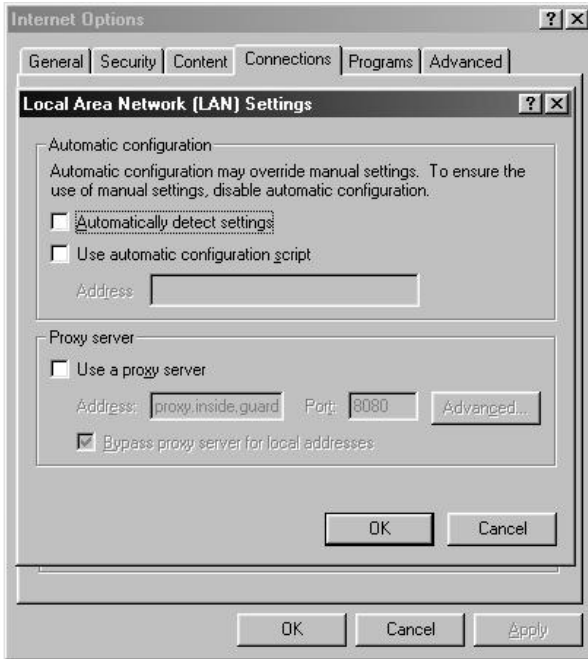


Once you select *Internet Options* you will be presented with the Internet Options

dialog box. At the top of the box there are a list of tabs, select *Connection*. From the *Connection* section click the *Lan Settings* button.



After clicking the *Setup* button the proxy information will be displayed. You want to turn off all your proxy server settings so you have to make sure all the checkboxes are NOT checked. Once this is done click the *OK* button to finish.



You are now ready to connect to your EnGarde system with Internet Explorer.

E CERTIFICATES

E.1 General Certificate Information

Here we will just briefly cover some basic certificate information you may need to know to get your certificates properly working.

A new certificate is only valid for 365 days, or 1 year. After this period you must get a new certificate. If you have a signed certificate you have the option to renew that certificate, which usually requires a fee.

E.1.1 Getting a Certificate Signed

The two most common certificate companies are Verisign and Thawte. To get a certificate signed, generate a CSR as described in *Certificate Management* found in *Section 4.3* and follow their directions to send it to the appropriate CA.

They will then request proof of your right to use the certified organization name (Articles of incorporation), proof of your registration of the domain name you will be using (from the InterNIC whois database), to obtain your domain name details go to:

```
http://rs.internic.net
```

And finally a letter of authorization from an agent of your company or organization.

Once everything is authorized they will send you back a signed certificate. Please read their Web sites:

```
http://www.verisign.com
```

```
http://www.thawte.com
```

for detailed information on submitting a certificate to be signed or go directly to their registration pages:

```
http://digitalid.verisign.com/server/enrollIntro.htm
```

```
http://www.thawte.com/certs/server/request.html
```

If you get a certificate signed by a smaller Certificate Authority, Netscape and Internet Explorer may bring up a warning that it does not recognize the CA. This may make some users uncomfortable and insecure about using your site. However, one of these CAs can provide you with a signed certificate at a much reduced cost.

E.1.2 Certificates, IP and Virtual Host Issues

A certificate is bound to a domain name regardless of the IP address. Therefore if you register a certificate you will register it under your domain name. Unfortunately due to current protocol restrictions you can only have one certificate per IP address.

Using a separate IP for each domain name located on your EnGarde system will give you the ability to assign a separate certificate to each domain.

E.2 Accepting an Unsigned Certificate

During the initial login during the configuration of your EnGarde system and/or when connecting to the GD WebTool you will be prompted with the following screen:



Your browser will ask you if you want to accept the certificate attached to your EnGarde system. The reason for this is Guardian Digital has signed the certificate and is not a Certificate Authority (CA) such as Verisign and Thawte. Having this certificate signed by a CA is not necessary since you can verify that you are connecting to your own EnGarde system.

You will want to accept this certificate. Click the *Next* button to continue.



This next screen will display brief information concerning the certificate. There is a button you can click, *More Infor...* for detailed information concerning the certificate. Click *Next* to continue.



Now you will be asked in what way you want to accept this certificate. You have three options here. The first option will only accept the certificate for the current session. So when you shut your browser down you will be prompted with the same screens the next time you try to login to the GD WebTool.

The second option will tell your browser to never accept the certificate. This will lock you out of GD WebTool.

Finally the third option will accept the certificate until it expires. When it expires and a new certificate is put in it's place you will be prompted again with these same menus.

If you will be doing your administration via the GD WebTool on the current machine it is recommended you select *Accept this certificate forever (until it expires)* option. Once you have made your decision select the *Next* button.



This fourth screen will inform you of the possibility of fraud and insecurity when using an unsigned certificate. Since you know EnGarde Linux and the certificate both came from Guardian Digital you can be certain your connection and data will be secure.



This is the final step and will inform you of your decision to accept the certificate and verify your options. Click *Finish* to fully accept the certificate and enter the GD WebTool.

F GLOSSARY

attributes (ext2fs-specific) In addition to standard Unix permissions, the ext2 file system contains additional attributes, which the file system driver honors whenever the file is accessed or modified. Attributes are set or unset by the CHATTR command, and it is common to refer to the bits set by the name. The “immutable” bit is particularly popular among system administrators trying to protect critical files from unintentional destruction by an inattentive ROOT user.

authentication The process of knowing that the data received is the same as the data that was sent, and that the claimed sender is in fact the actual sender.

backup (or archive) Both of these terms are used as nouns and verbs. The noun form refers to any copy of a set of files (and the *meta-data* associated with them) on some form of removable media. The verb form refers to any process of creating such a set. An extra copy of a set of files to non-removable storage is sometimes referred to as “*a backup*” – but this is more precisely referred to as “*replication*” or “*mirroring*” or (in some cases) “*version control*”

bastion host A computer system that must be highly secured because it is vulnerable to attack, usually because it is exposed to the Internet and is a main point of contact for users of internal networks. It gets its name from the highly fortified projects on the outer walls of medieval castles. Bastions overlook critical areas of defense, usually having strong walls, room for extra troops, and the occasional useful tub of boiling hot oil for discouraging attackers.

broadcast The broadcast address is a special address that every host on the network listens to in addition to its own unique address. This address is the one that datagrams are sent to if every host on the network is meant to receive it. Certain types of data like routing information and warning messages are transmitted to the broadcast address so that every host on the network can receive it simultaneously. There are two commonly used standards for what the broadcast address should be. The most widely accepted one is to use the highest possible address on the network as the broadcast address. An

example on an internal network would be 192.168.1.255. Every host on the network must be configured with the same broadcast address.

buffer overflow Common coding style is to never allocate large enough buffers, and to not check for overflows. When such buffers overflow, the executing program (daemon or set-uid program) can be tricked in doing some other things. Generally this works by overwriting a function's return address on the stack to point to another location.

denial of service An attack that consumes the resources on your computer for things it was not intended to be doing, thus preventing normal use of your network resources for legitimate purposes.

DHCP See *Dynamic Host Configuration Protocol*.

DNS See *Domain Name Server*.

Domain Name Server The Domain Name System (DNS) is the software that is responsible for converting hostnames into numbers that computers can understand. For example, the name `www.guardiandigital.com` corresponds to the host IP address `63.87.101.80` and vice versa. The DNS server, sometimes called a name server, is the process that runs on EnGarde awaiting incoming name service requests.

dual-homed host A general-purpose computer system that has at least two network interfaces.

Dynamic Host Configuration Protocol Also known as DHCP, is a protocol for assigning dynamic IP addresses to devices on a network. DHCP simplifies network administrative work because the software keeps tracks of IP addresses as opposed to the administrator.

EXT2 Is the main filesystem the Linux operating system uses on its storage devices.

EXT3 A filesystem based on the EXT2 filesystem that includes journaling capabilities.

filesystem The filesystem manages files contained on a storage device so that the operating system may interact with them. The most common filesystem in Linux is Ext2.

firewall A component or set of components that restricts access between a protected network and the Internet, or between other sets of networks.

forward zone A forward zone contains a listing of the hostnames in that zone with their corresponding IP addresses. A reverse zone represents address-to-domain mapping, such as 63.87.101.80 to `www.guardiandigital.com`.

forwarder A forwarder is used for name servers that may not necessarily be directly-connected to the Internet. This may be due to being behind a firewall, or inside of a corporate network. Forwarders will instead only query a specified additional name server for its DNS information.

FQDN See *Fully-Qualified Domain Name*.

Fully-Qualified Domain Name Domain names reflect the domain hierarchy. Domain names are written from most specific (a host name) to least specific (a top-level domain), with each part of the domain separated by a dot '.'. A fully qualified domain name (FQDN) starts with a specific host and ends with a top-level domain. An example of this could be:

Name	Type
<code>engarde.guardiandigital.com</code>	FQDN
<code>engarde</code>	Machine Name
<code>guardiandigital.com</code>	Domain Name
<code>com</code>	Domain

full backup This is probably the most confusing term that relates to the subject of backups. It often does not mean “*comprehensive*.” A “*full*” backup does not necessarily mean that it includes every file on a whole system. “*Full*” in those cases means “*including all files in a given data set without regard to previous backups*.” In other words, it means “*not incremental*” and not “*differential*.” It is better to use the phrase “*level zero*” to make this distinction.

GNU GNU’s Not Unix, a recursive acronym. This is the name of a project started by Richard M. Stallman, and is the mission of the FSF (Free Software Foundation), which he founded. The purpose of the GNU project is to produce

a “free” operating system and suite of applications, utilities, and programming tools that are non-proprietary and unencumbered.

GPL To protect the GNU project software from being appropriated for proprietary use by hardware vendors, the Free Software Foundation released their software under the GPL or General Public License.

hard link An entry in a directory that contains a pointer directly to the inode bearing the file’s *meta-data*. All non-symlink directory entries are “*hard links*.”

host A computer system attached to a network.

host key A key the host will store locally and used for authentication when a user key, stored on the user’s system, is passed to it. If both keys are valid then both the host and user. Usually associated with SSH.

IDE See *Intelligent Drive Electronics*.

Intelligent Drive Electronics An interface for mass storage devices that have the controller integrated into the disk. Also referred to as IDE for short.

Internet Message Access Protocol A protocol for retrieving e-mail from a server. Similar to POP3 but instead of downloading messages to the local machine IMAP’s default is to work on the server.

IP spoofing IP Spoofing is a complex technical attack that is made up of several components. It is a security exploit that works by tricking computers in a trust relationship into thinking that you are someone that you really aren’t. There is an extensive paper written by daemon9, route, and infinity in the Volume Seven, Issue Forty-Eight issue of Phrack Magazine.

ISO9660 The most common file system found on CD-ROMs.

Kernel Unix systems have a kernel that provides a system call interface (including `ioctl()` I/O device control interface) to allow programs to interface directly with hardware and files. The Linux kernel provides file systems, networking support for TCP/IP and other protocols, and device drivers. These can be built into a kernel “*statically*” or as loadable modules.

LIDS See *Linux Intrusion Detection System*.

Linux Intrusion Detection System The Linux Intrusion Detection System allows fine tuning of control over resources and file permissions. For detailed information concerning LIDS and using LIDS please read Section 8.

loadable modules Portions of kernel code that have been compiled separately and that can be loaded during normal operation using *modprobe* or *insmod*. If you have LIDS running it seals the ability to load modules after the system has booted. You must shut LIDS off first, then load your module(s). Information on controlling LIDS can be found in Section 8.

journaling Journaling is a method used to preserve data when it is written to a storage device. This greatly increases recovery time in the event of a system crash.

mount A storage device containing a device can not be accessed by a Linux system until it is mounted. The process of mounting allows the system to make a common “reference” to this filesystem. This is done by mounting a filesystem to an empty directory. The filesystem will then be contained within that directory.

non-repudiation The property of a receiver being able to prove that the sender of some data did in fact send the data even though the sender might later deny ever having sent it.

Open Source Programs for which the original source code is available, for which relatively permissive opportunities to modify the code and share the results with others exist, and which are developed by people whose primary means of communication with each other is the Internet.

OpenSSH An Open Source version of Secure Shell.

ownership The user (UID) and/or group (GID) that is associated with a file, directory, process, or process group.

packet The fundamental unit of communication on the Internet.

packet filtering The action a device takes to selectively control the flow of data to and from a network. Packet filters allow or block packets, usually while routing them from one network to another (most often from the Internet to an internal network, and vice-versa). To accomplish packet filtering, you set up rules that specify what types of packets (those to or from a particular IP address or port) are to be allowed and what types are to be blocked.

partition Before a storage device such as a hard drive can be used by the system it must be partitioned. A partition is a portion of the whole drive. It defines the boundaries in which the filesystem can manage. A filesystem can not be placed on a storage device without a designated partition.

partitioning See *partition*.

perimeter network A network added between a protected network and an external network, in order to provide an additional layer of security. A perimeter network is sometimes called a DMZ.

pid Process identifier. A number used by the kernel to keep track of the system-level resources necessary to switch between this process and others running on the system. It is easily visible to a system administrator by use of the *ps* command. In the GD WebTool, Section 4, you will find detailed instructions on viewing and deleting processes via the WebTool.

pptp See *Point-to-Point Tunneling Protocol*.

protocol A predefined standard for transmitting data between two devices.

proxy server A program that deals with external servers on behalf of internal clients. Proxy clients talk to proxy servers, which relay approved client requests to real servers, and relay answers back to clients.

Point-to-Point Tunneling Protocol A secure protocol for transmitting data necessary for a Virtual Private Network (VPN) over the Internet.

Post Office Protocol A protocol for retrieving e-mail. Also referred to as POP3 (version 3), it downloads all new e-mail messages from the server and stores them locally on a users machine.

reverse zone See *forward zone*.

root Root is the “superuser” of the system. Generally the system administrator will login with root privileges to administer the system. You can not login remotely as root, only from the console. It is not recommended to login as root unless you need to since accidental errors can be easily made.

samba A client/server for non-Windows based system integration into Windows File Sharing and Printing system.

SCSI See *Small Computer System Interface*.

Secure Shell A secure shell is a telnet type connection made to a remote host. This connection is protected with SSL 3DES 128bit encryption. Secure shell is also known for short as SSH. It is pronounced S-S-H.

Secure Socket Layer Is a protocol designed by Netscape Communications that provides encrypted communications for private documents via the Internet. SSL works by use of a public/private key system for exchanging session keys.

shared libraries Shared libraries are object files that are dynamically linked to executable binary programs. Under Linux, shared libraries can be stored in a number of directories (usually listed in `/etc/ld.so.conf`). Shared libraries typically include files under `/usr/lib`. If the shared libraries are deleted or become damaged, or if the `/etc/ld/so.cache` file is corrupted, then programs that rely on them will fail to execute. Almost all normal programs on a system rely on glibc.

signal Under Unix and Linux, the signal is the most fundamental and common form of interprocess communications (IPC). It is also the basis for “event-driven” programming under these systems. Each Unix implementation defines a set of signals that are associated with various asynchronous events, such as a terminal sending an “interrupt request” (SIGINT) or a change in window size (SIGWINCH).

SIMAP A version of IMAP that is tunneled through SSL for increased security. For a description of IMAP see *Internet Access Message Protocol*.

Small Computer System Interface Commonly referred to as SCSI, is an industry standard I/O bus for high speed data transfer.

SPOP3 Is a version of the POP3 protocol that is wrapped in the SSL protocol for increased security. For a description of POP3 see *Post Office Protocol*.

SSH See *Secure Shell*.

SSL See *Secure Socket Layer*.

superuser An informal name for ROOT.

swap A swap partition is a physical hard drive partition. A Linux system utilizes swap space when system RAM starts to fill and it is necessary for more RAM. However, swap is significantly slower than system RAM and is not a replacement for RAM.

symlink Symbolic link. An entry in a directory that is not a file, but contains the name of another file that should normally be accessed instead. Contrasts a hard link.

trusted host A trusted host refers to a network computer or device that can be trusted. Generally these are internally controlled boxes and all boxes on the outside are untrusted.

Umask A setting in a Unix process that modifies the permissions on newly created files. It is generally represented as a three-digit octal number that will be logically ANDed against the mode 666 (rw-rw-rw). Execute bits are not on newly created files in any case.

Unix The operating system after which Linux is modeled. Although often used to refer to any operating system that provides features and programming interfaces that emulate Unix, the term is a trademark legally held by The Open Group.

user key See *host key*.

virtual interface A virtual interface is a non-existent interface that binds itself to a real interface. This virtual interface can be assigned its own IP address and will access the network through the real interface its bound to. For example interface eth0 can have eth0:X bound to it, 'X' being replaced with the virtual interface number.

virtual memory Memory beyond what is actually available, but which programs believe is actually available memory in the system. See *swap*.

Virtual Private Network Allows remote computers to connect to a common network via a medium such as the Internet as if the remote computer was locally connected to the network in a secure manner.

VPN See *Virtual Private Network*.

zone transfer A zone transfer is when a secondary name server, also sometimes referred to as a slave server, for a zone gets the zone data from another name server that is authoritative for the zone, called its master server. When a secondary name server starts up, it contacts its master server and requests a copy of the zone data for which it is responsible, storing it in the event a request is made for information in that zone.

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Index

access control, 44, 46

alerts, 125, 126

Aliases, 62

apache, 60

backup

system, 142

broadband, 113

certificate

CSR generation, 67

generation, 65

management, 65

change password, 150

client machine, 42

connecting, 43

default login, 43

network configuration, 42

connectivity, 160

unix, 177

windows, 161

daily summary, 125

DHCP, 113, 114

configuration, 107

directory structure, 71

DNS, 91

address record, 101

client, 112

default A record, 101

Domain Name, 93

global options, 98

install time, 36

master server, 95, 106

master servers, 96

Network, 93

primary server, 95, 106

secondary server, 95

slave server, 95

zone

create new master, 92

create new slave, 95

type, 93

e-mail, 86

configuration, 48, 87

domain creation, 88

domain management, 87

edit domain, 89

Netscape, 180

Outlook, 187

routing, 90

secure, 129, 179

IMAP, 179, 180, 187

POP3, 179, 187

setup, 129

EnGarde Connectivity, 160

firewall, 47, 135

configuration, 48

general configuration, 136

modules, 136

options, 137

port forwarding, 137

status, 137

FQDN, 250

install, 36

FTP, configuration, 80

GD Update, 54

GDNS

- install
- local media, 156

GDSN, 154

- configuration, 155
- installation agent, 158
- running, 155
- update agent, 157

group

- configure, 78
- edit, 79
- new, 78

hostname, 112

IE, 43, 51

IMAP, 130

- secure, 130

imap, 129

install, 12

- boot disk, 39
- booting, 14
- DNS, 36
- FQDN, 36
- language, 14
- locale, 14
- network card, 37
- network cards, 32
- network configuration, 33
- new user, 38
- packages, 29
- partitioning, 16
- software RAID, 22
- swap, 26
- system requirements, 13

kernel

- capabilities, 211

key generation

- OpenSSH, 178
- user, 85

key management, 85

LIDS, 199

- example, 207
- example script, 210
- file protection, 207
- usage, 202

lidsadm, 202

- add entry, 204
- delete and update all, 205
- delete entry, 205
- password creation, 206
- using, 203
- view configuration, 206
- view status, 206

locale, 47

log

- analysis, 73
- statistics, 74

login banner, 127

mail, 86

MindTerm, 161

- installing, 161
- running, 162
- usage, 170

Netscape, 43, 51

network

- configuration, 107
- DHCP, 108
- interfaces, 108
- PPPoE, 109
- restart, 113
- static, 108

- OpenSSH, 177
 - key generation, 178
 - usage, 177
- password, 44
 - root, 45
 - webtool, 45
- POP3, 130
 - secure, 130
- pop3, 129
- postfix
 - management, 86
- PPPoE, 113, 114
- pptp, 141
- printers, 116

- quotas, 116

- RAID
 - level 1, 23
 - level 5, 23
 - software, 22
 - spares, 23
- Redirects, 62
- routing
 - configuration, 110
 - static, 110
- samba, 107
- Secure Manager, 150
- Secure Shell Management, 83
- security, 9, 53, 124
 - alerts, 125, 126
- server name, 56
- service
 - configuration, 49
- services, 47, 119
- simap, 129
- spop3, 129
- SSH, 76, 160
 - definition, 83
 - edit, 83
 - management, 83
- SSL, 51
 - connection, 161
- static host addresses, 113
- system
 - backup, 54, 142
 - management, 53, 75
 - reports, 120
 - status, 53
 - time, 116

- time servers, 47
- Tripwire, 131, 132
 - administrator, 133
 - maintenance, 133
 - reports, 134
 - schedule, 134
 - update database, 134
- trusted host, 46, 83

- update, 54, 154
- user
 - account, 76
 - edit, 78
 - install time, 38
 - new, 76
 - password change, 150
 - SSH key management, 151
- User Access Control, 74

- virtual host, 57
 - delete, 71
 - edit, 59
 - management, 53, 55

- named
 - create, 73
 - delete, 73
 - secure, 57
 - ssl, 57
 - Webmail setup, 58
- Virtual Private Networking, 141
- VPN, 141
- web directory, 71
- WebMail, 58
- WebTool, 50
 - access control
 - system, 128
 - WebTool, 128
 - backup, 142
 - configuration, 142
 - define backup, 143
 - new, 146
 - restore, 147
 - tape/directory maintenance, 145
 - view changes, 148
 - broadband, 113
 - certificate
 - CSR generation, 67
 - generation, 65
 - management, 65
 - upload, 69
 - connecting, 51
 - daily summary, 125
 - default login, 43
 - DHCP, 107
 - DNS
 - global options, 98
 - management, 91
 - e-mail, 87
 - domain creation, 88
 - domain management, 87
 - edit domain, 89
 - routing, 90
 - secure, 179
 - secure client config, 129
 - EAS, 118
 - edit configuration, 122
 - process information, 121
 - system control, 121
 - system graphs, 118
 - system reports, 120
 - website logs, 120
 - firewall, 135
 - general configuration, 136
 - modules, 136
 - options, 137
 - port forwarding, 137
 - status, 137
 - login, 51
 - main menu, 53
 - network
 - configuration, 107
 - create virtual address, 110
 - DNS client configuration, 112
 - edit interface, 109
 - hostname, 112
 - new device, 108
 - routing configuration, 110
 - static host address, 113
 - networking
 - restart, 113
 - password, 124
 - printing, 116
 - quotas, 116
 - Security, 124
 - system time, 116
 - Tripwire, 132
 - administrator, 133

- maintenance, 133
- reports, 134
- schedule, 134
- update database, 134
- usage, 53
- Virtual Host
 - creation, 55
 - edit, 59
 - management, 55
 - secure creation, 57
 - Webmail setup, 58
- VPN, 141
- Webmail
 - certificate, 69
 - webmail setup, 58
- Windows File Sharing, 107
- Webtool
 - EAS
 - services, 119
- Windows, 161
- Windows File Sharing, 107